

Movement costs and rewards: A neuroeconomic framework

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Neuromechanics Lab

Movement Neuroeconomics

Every movement represents a decision.

What are the *costs* and *rewards* governing movement decision-making?

Effort

Time

Reward

$$J = J_u + J_t - J_r + \dots$$

Outline

- Movement costs and rewards
 - Reward
 - Effort
 - Time
- Neural representation
 - Reward
 - Effort
 - Time
 - Integration

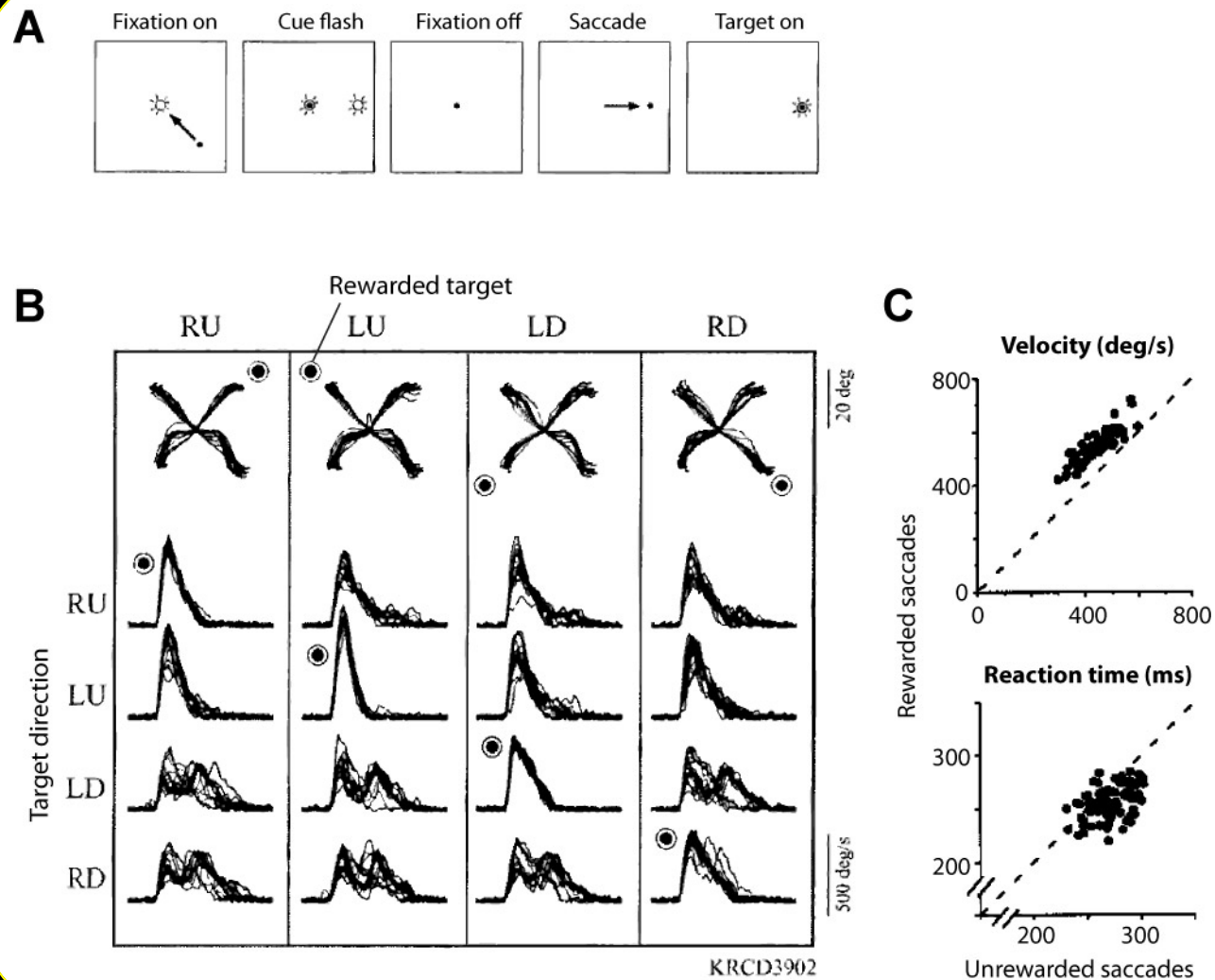
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Outline

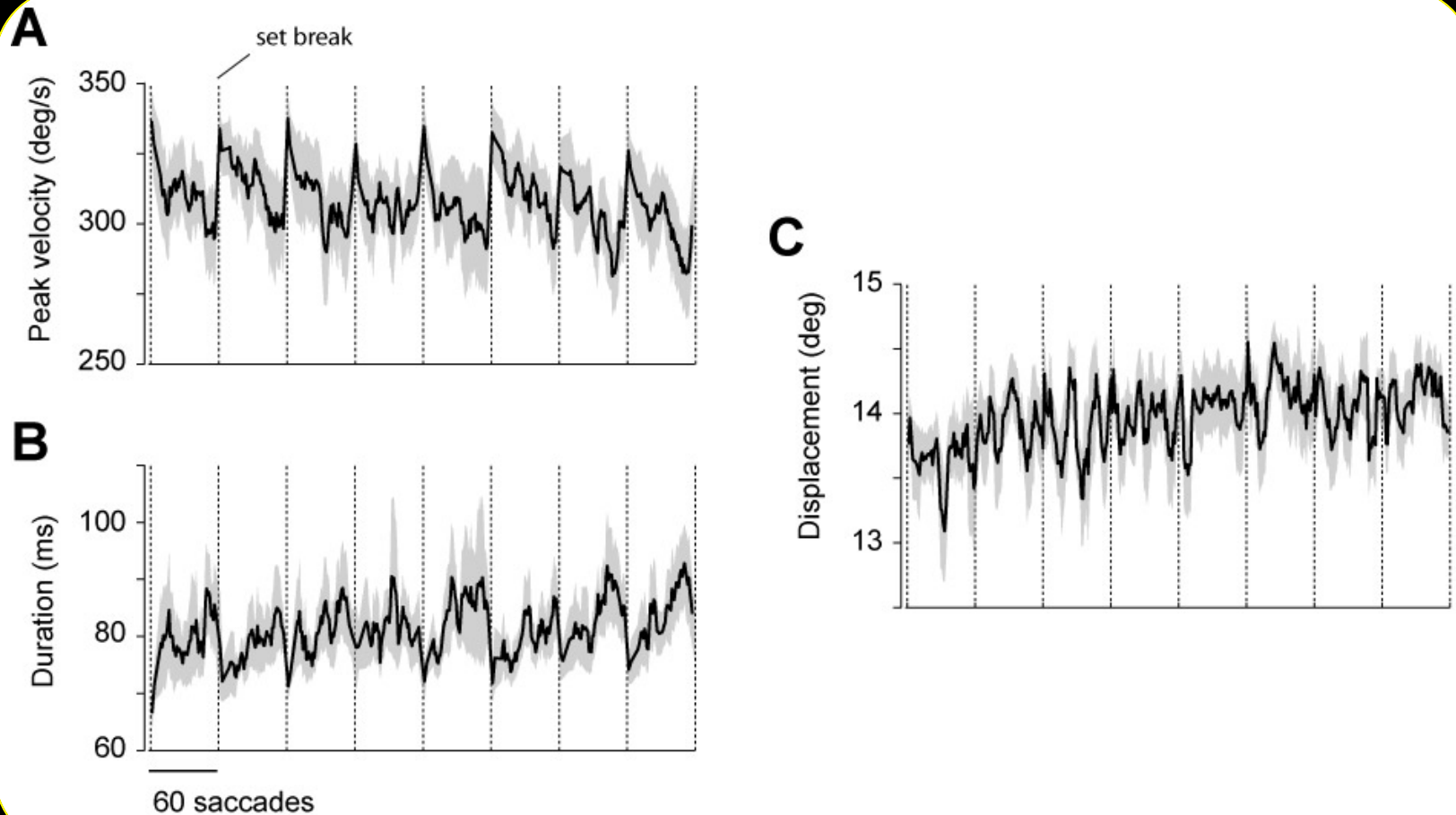
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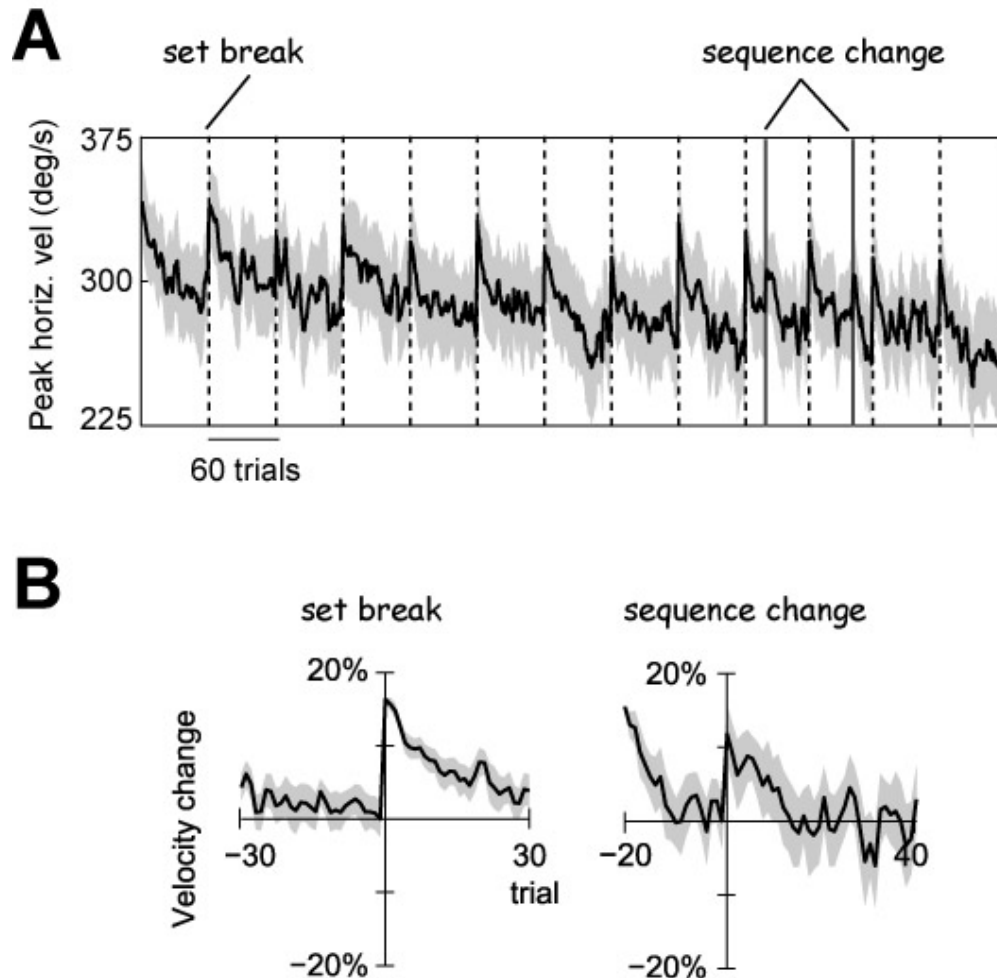
Saccade kinematics are affected by reward



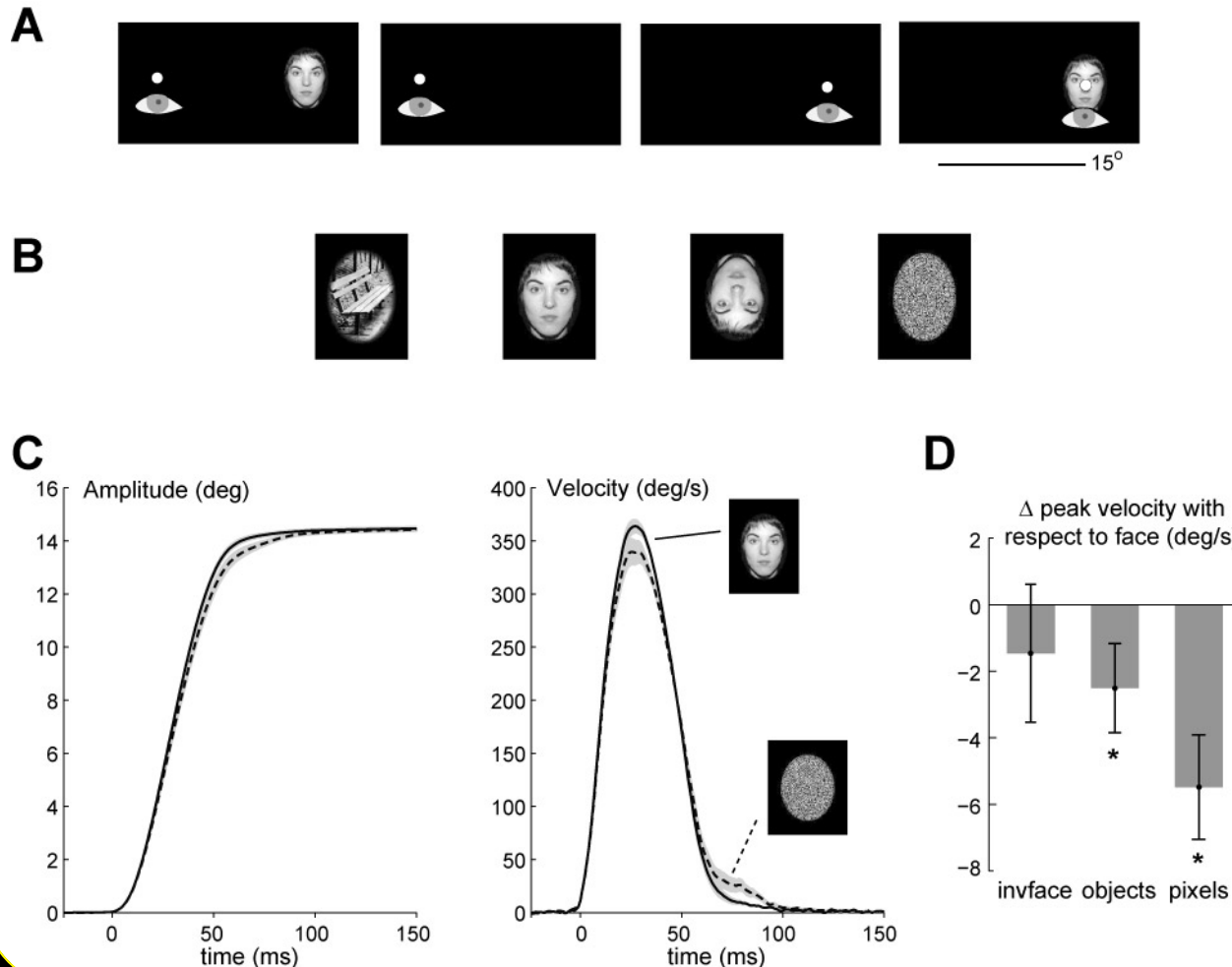
Saccade velocity is affected by repetition



Saccade velocity is affected by repetition



Saccade velocity is affected by reward



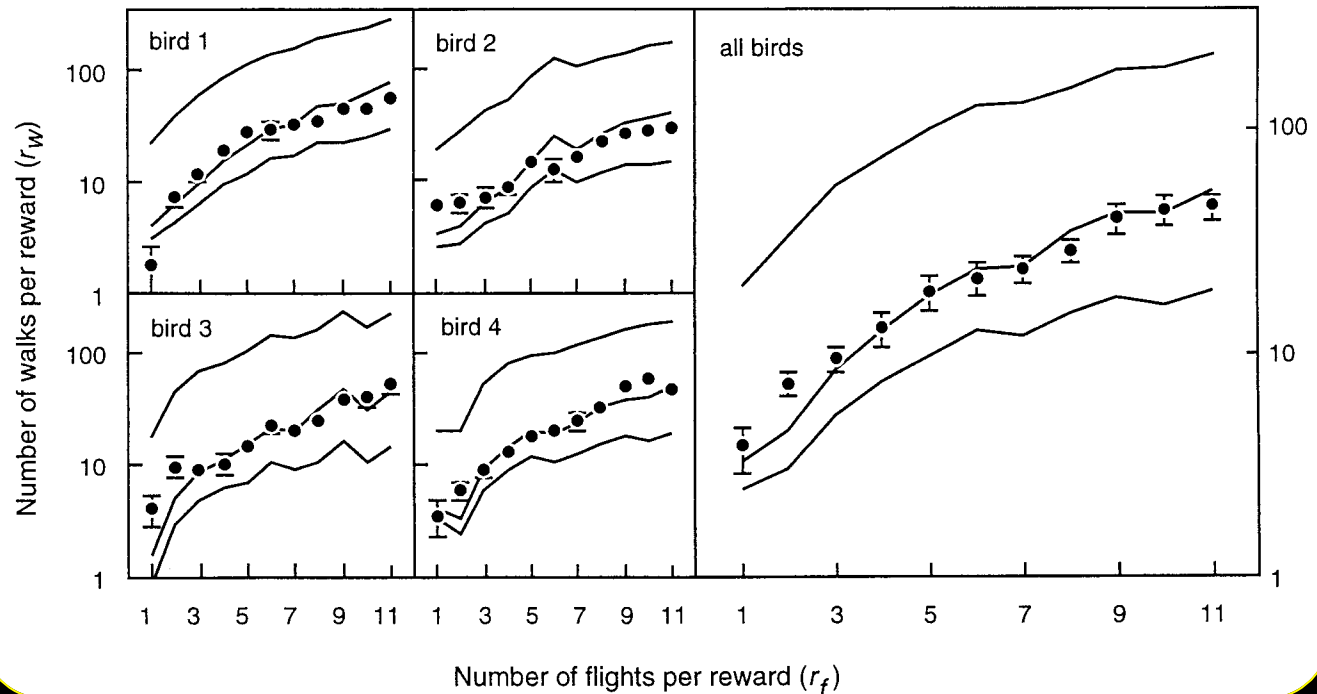
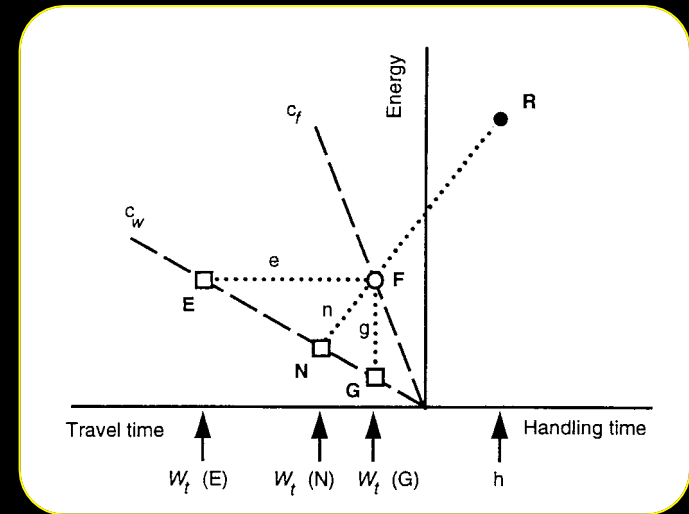
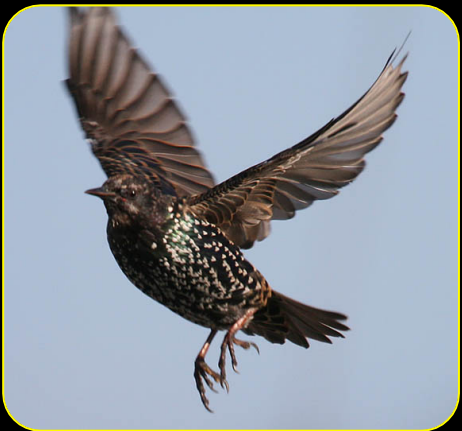
Outline

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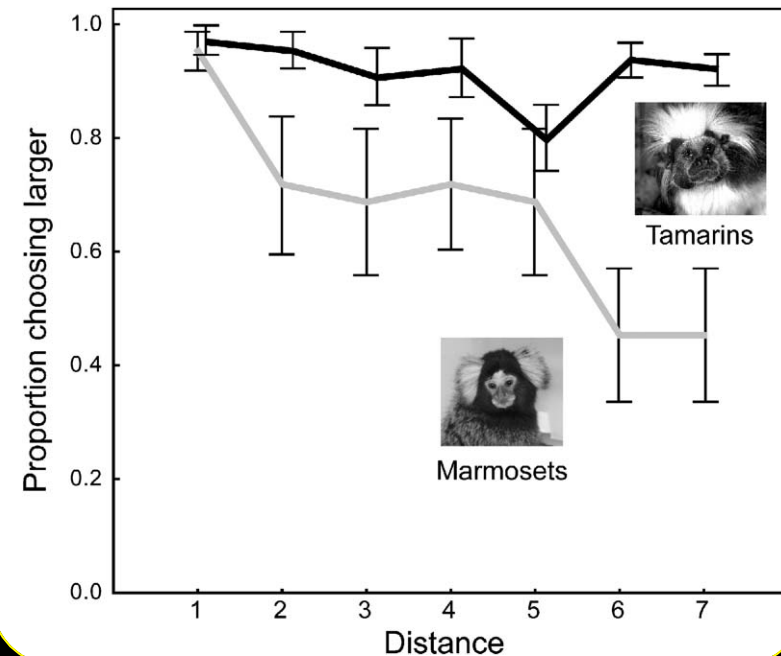
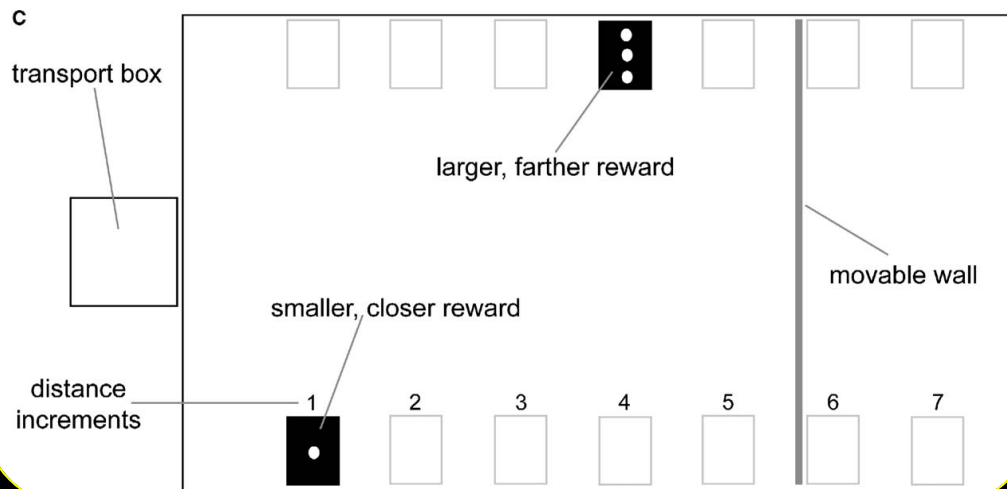
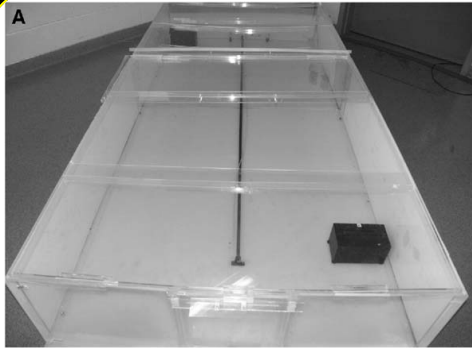
$$J = J_u + J_t - J_r + \dots$$

Effort: Decision Making

- Effort discounts reward

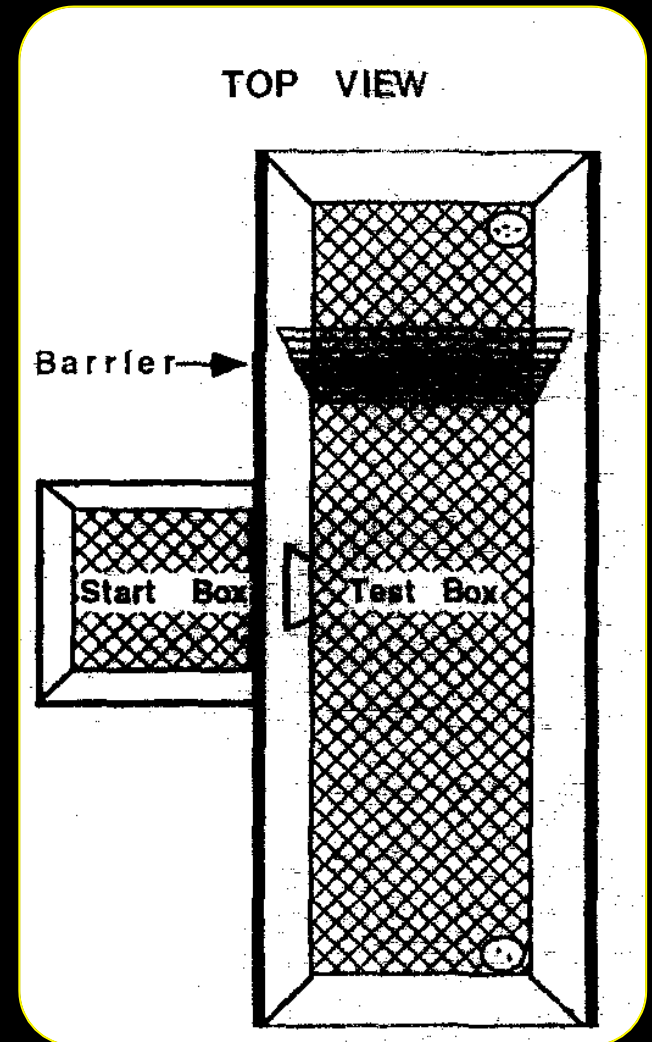
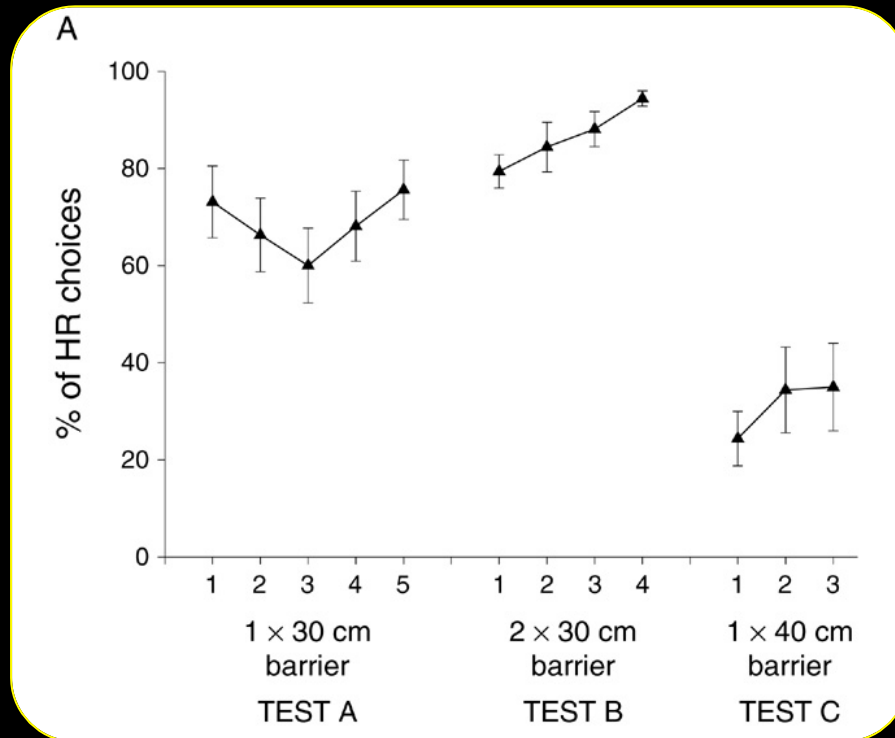


Effort: Decision Making (monkeys)



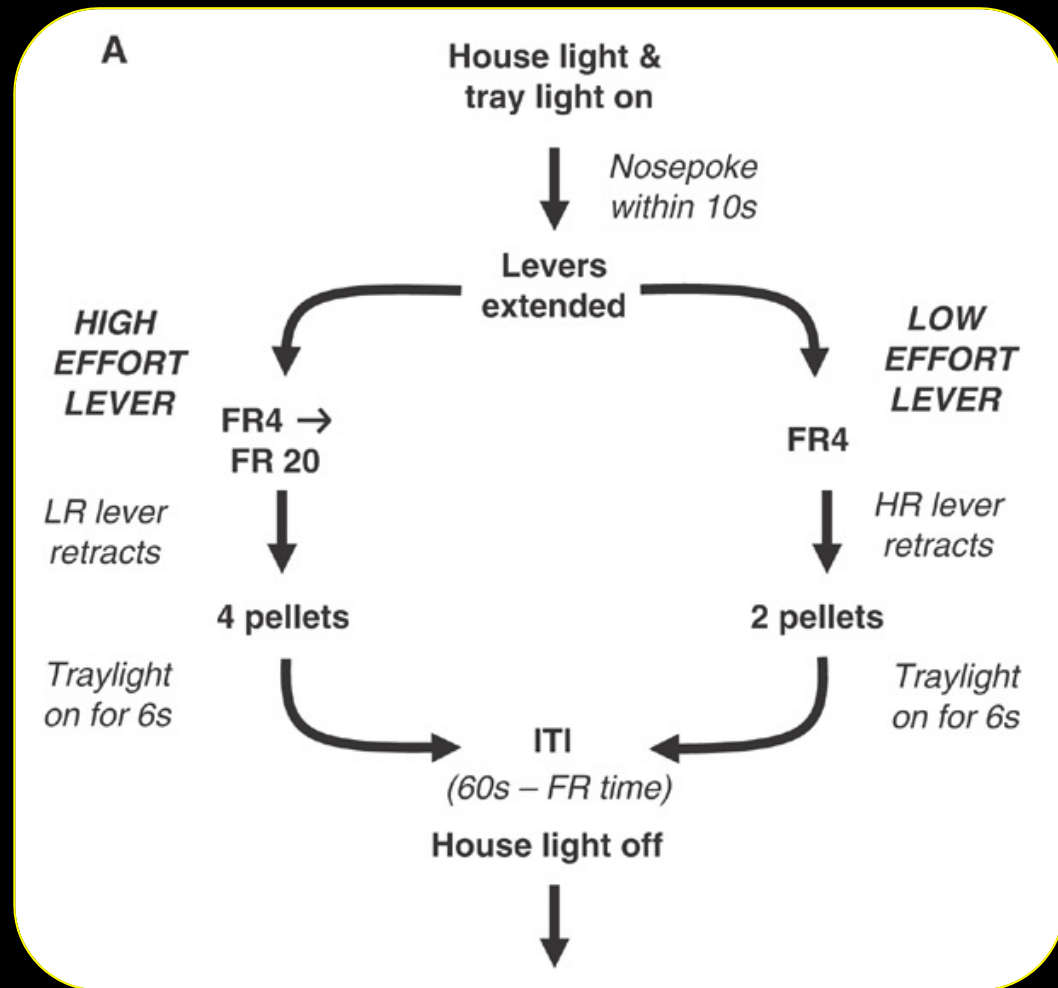
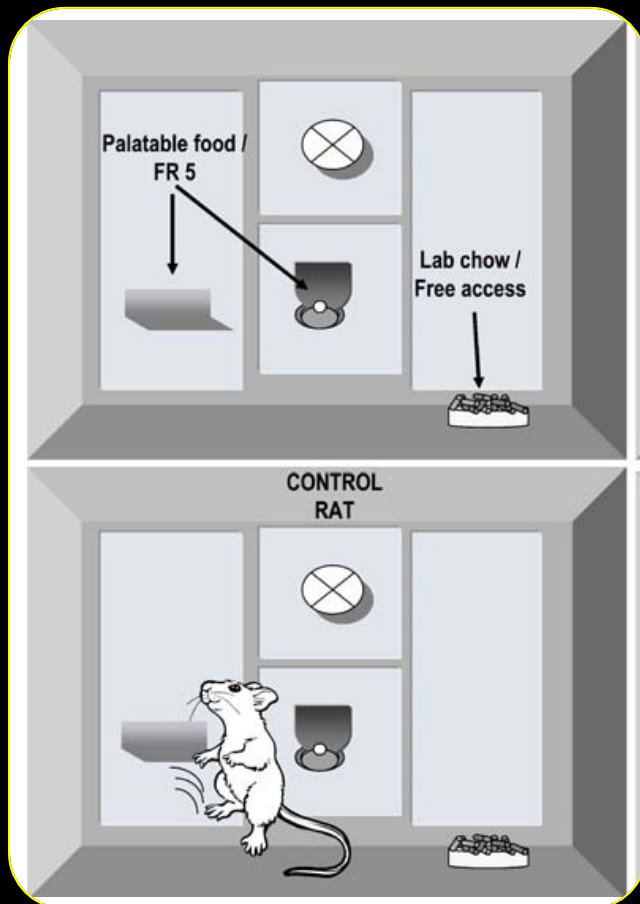
Effort: Decision Making (rodents)

- T-maze task



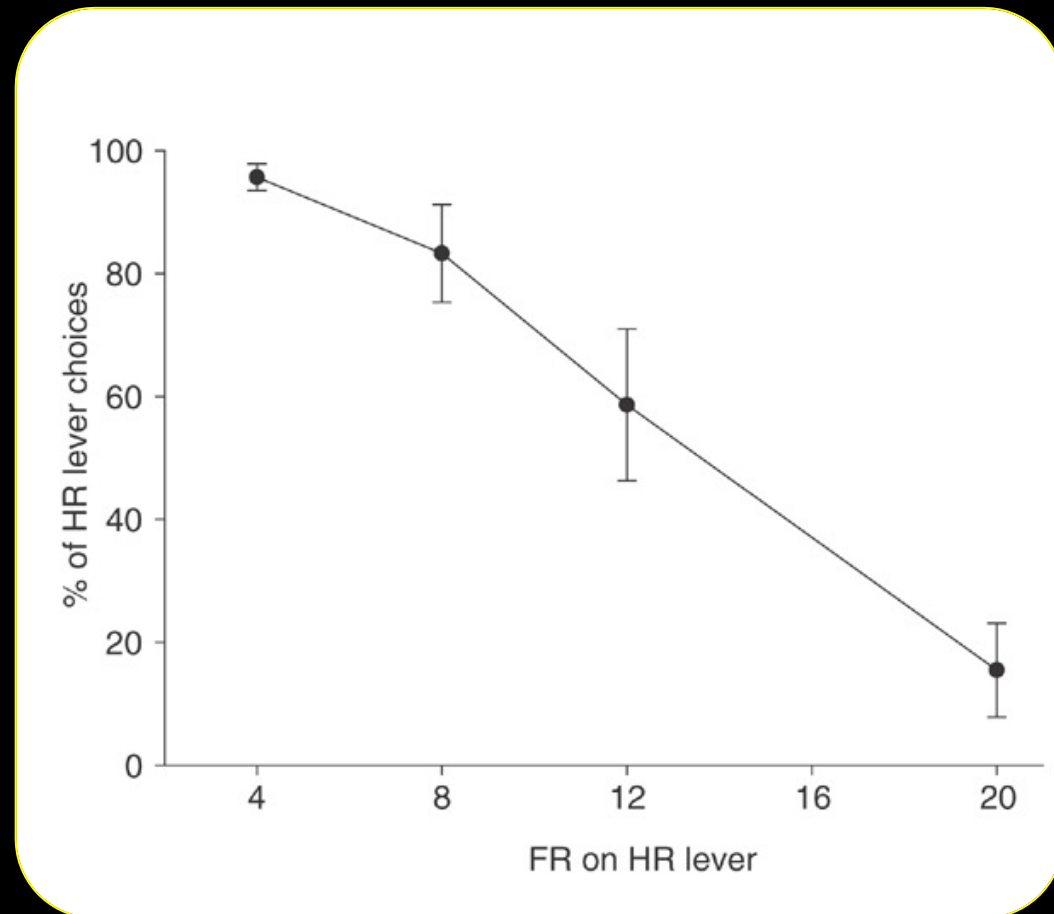
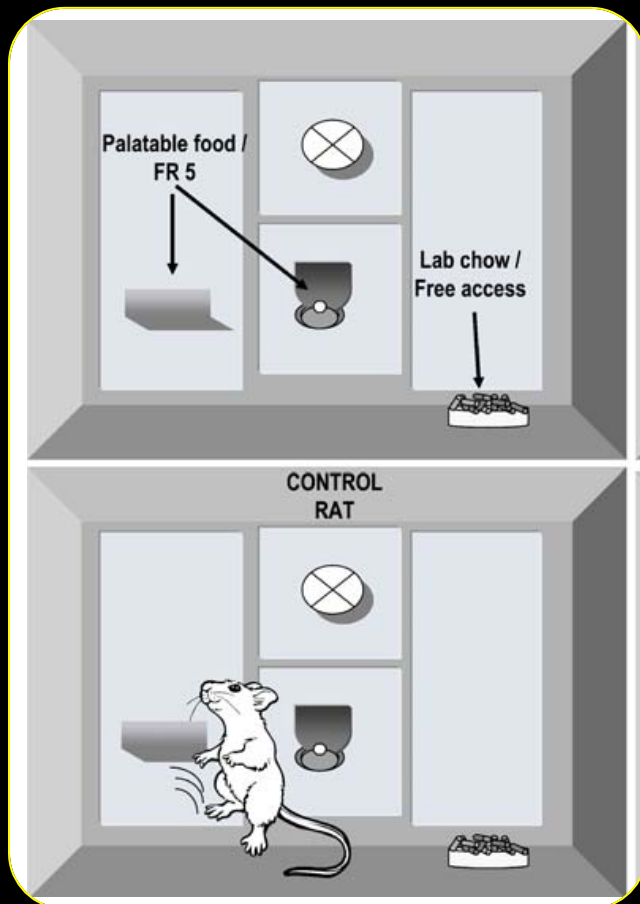
Effort: Decision Making (rodents)

- Lever pressing task

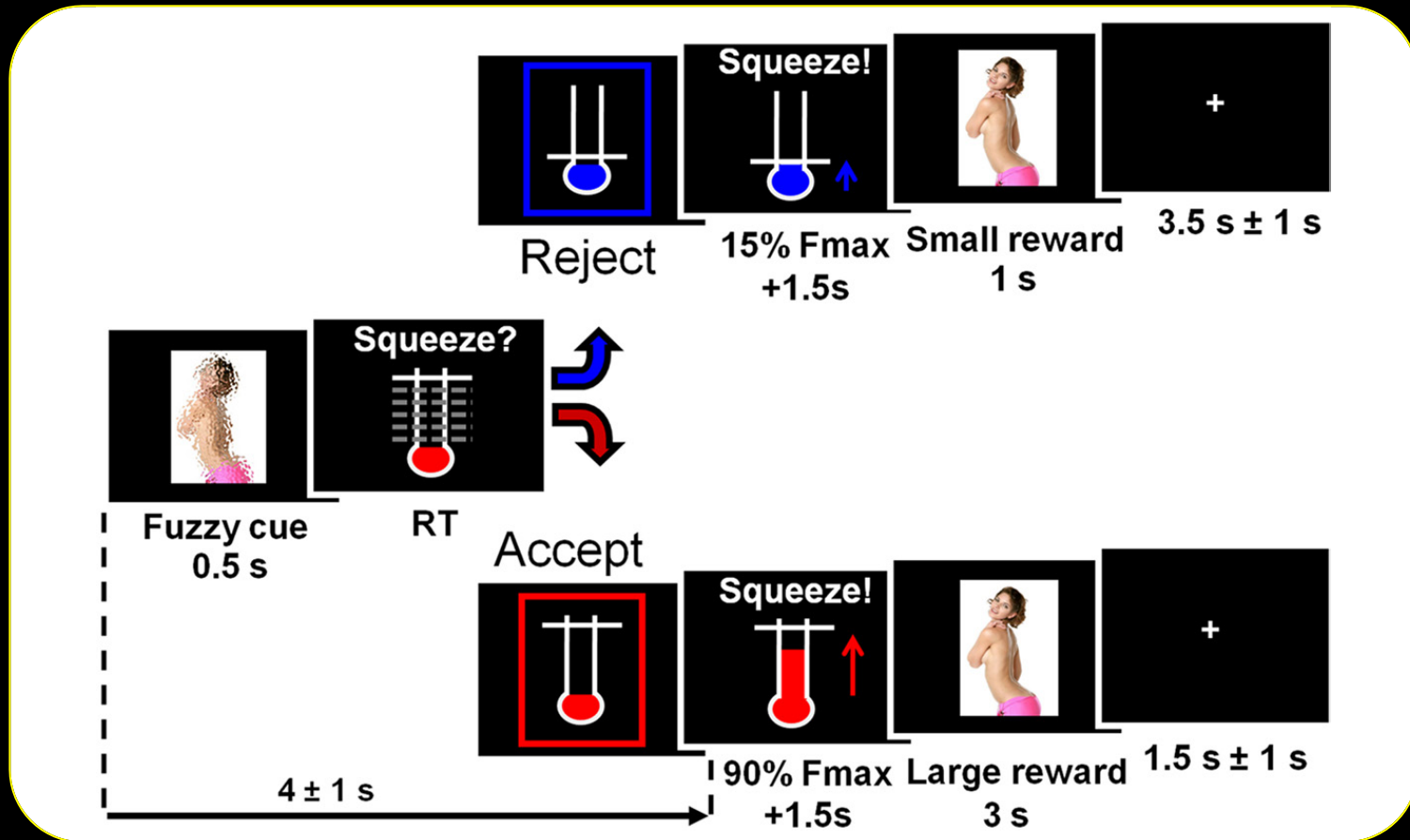


Effort: Decision Making (rodents)

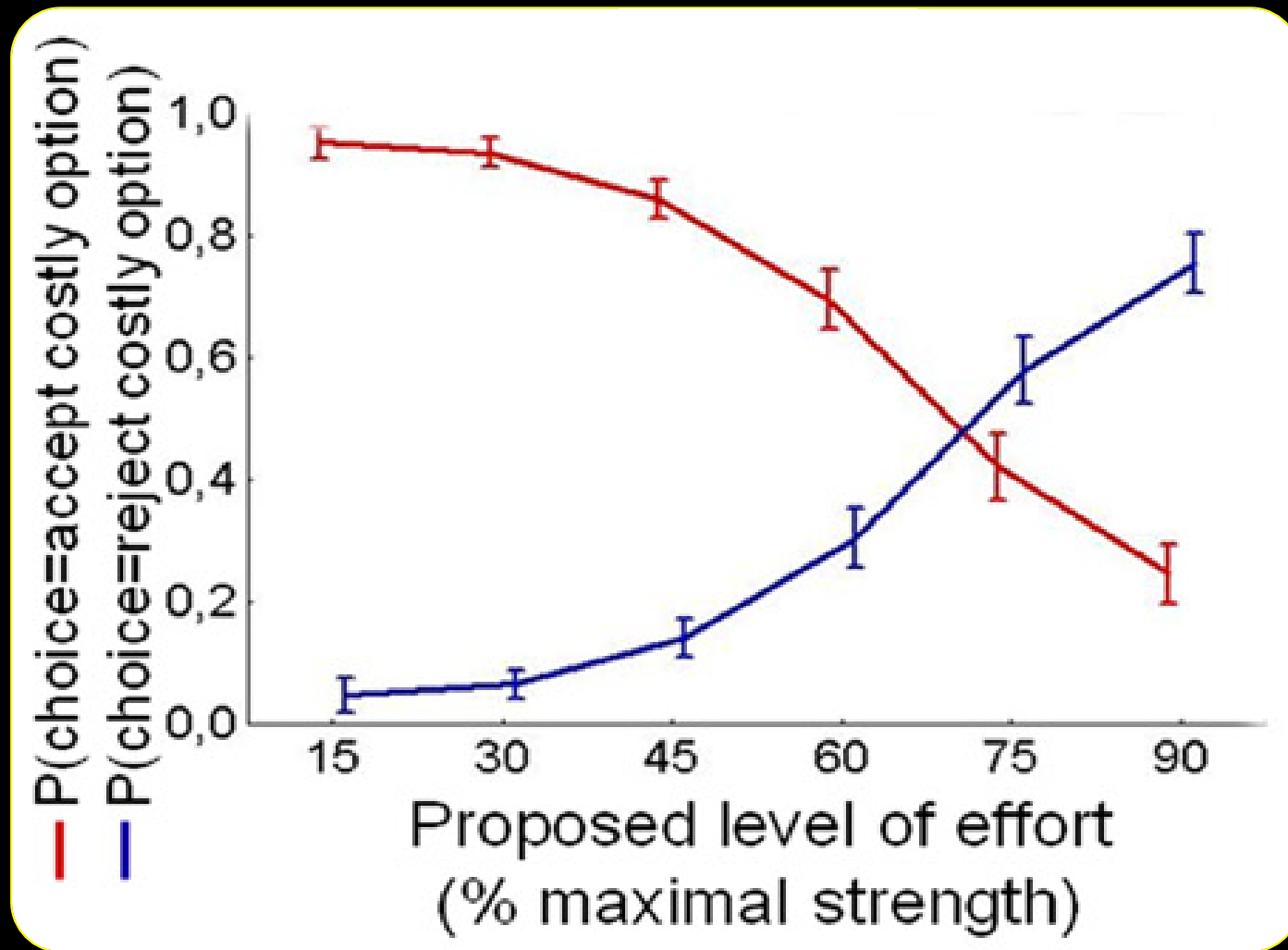
- Lever pressing task



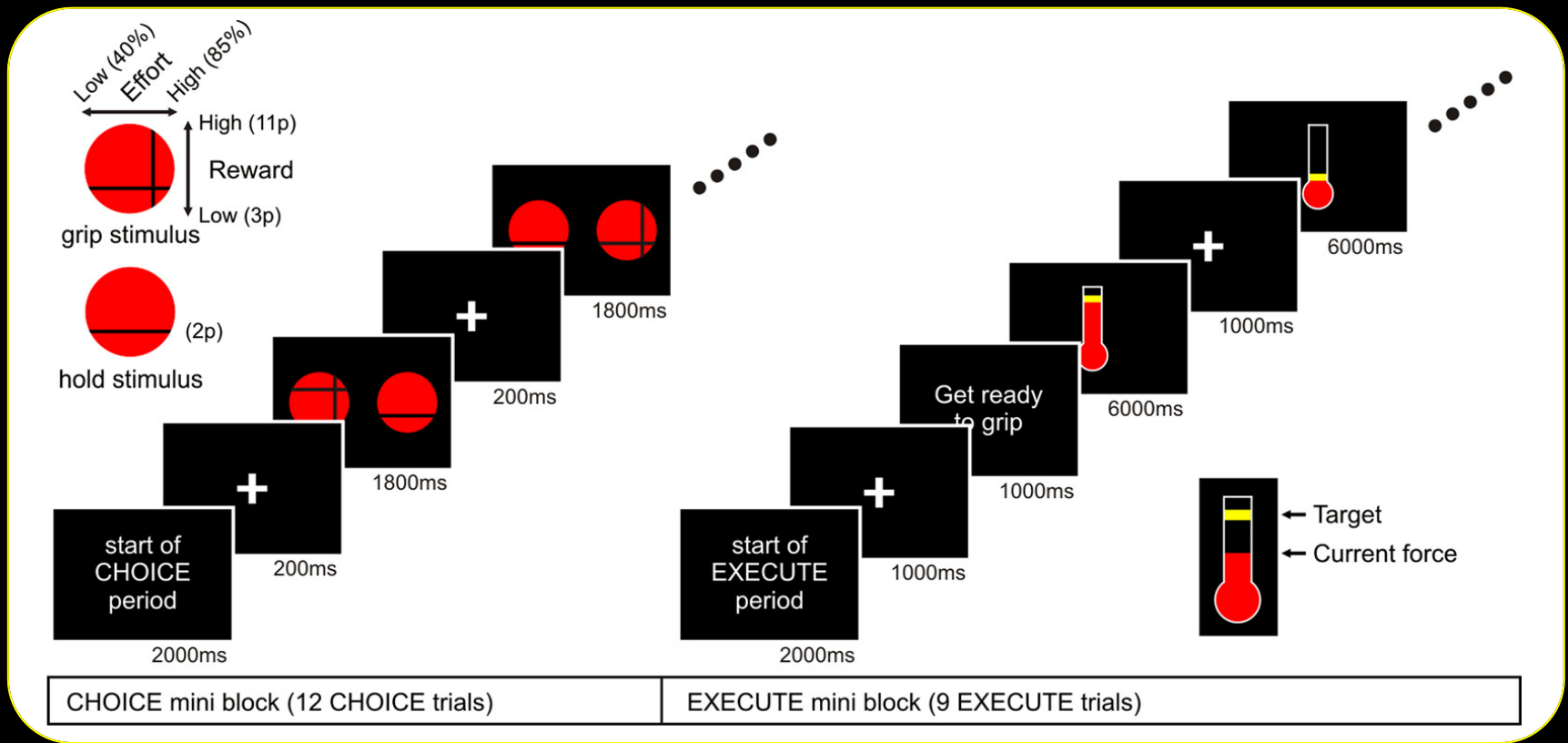
Effort: Decision Making (humans)



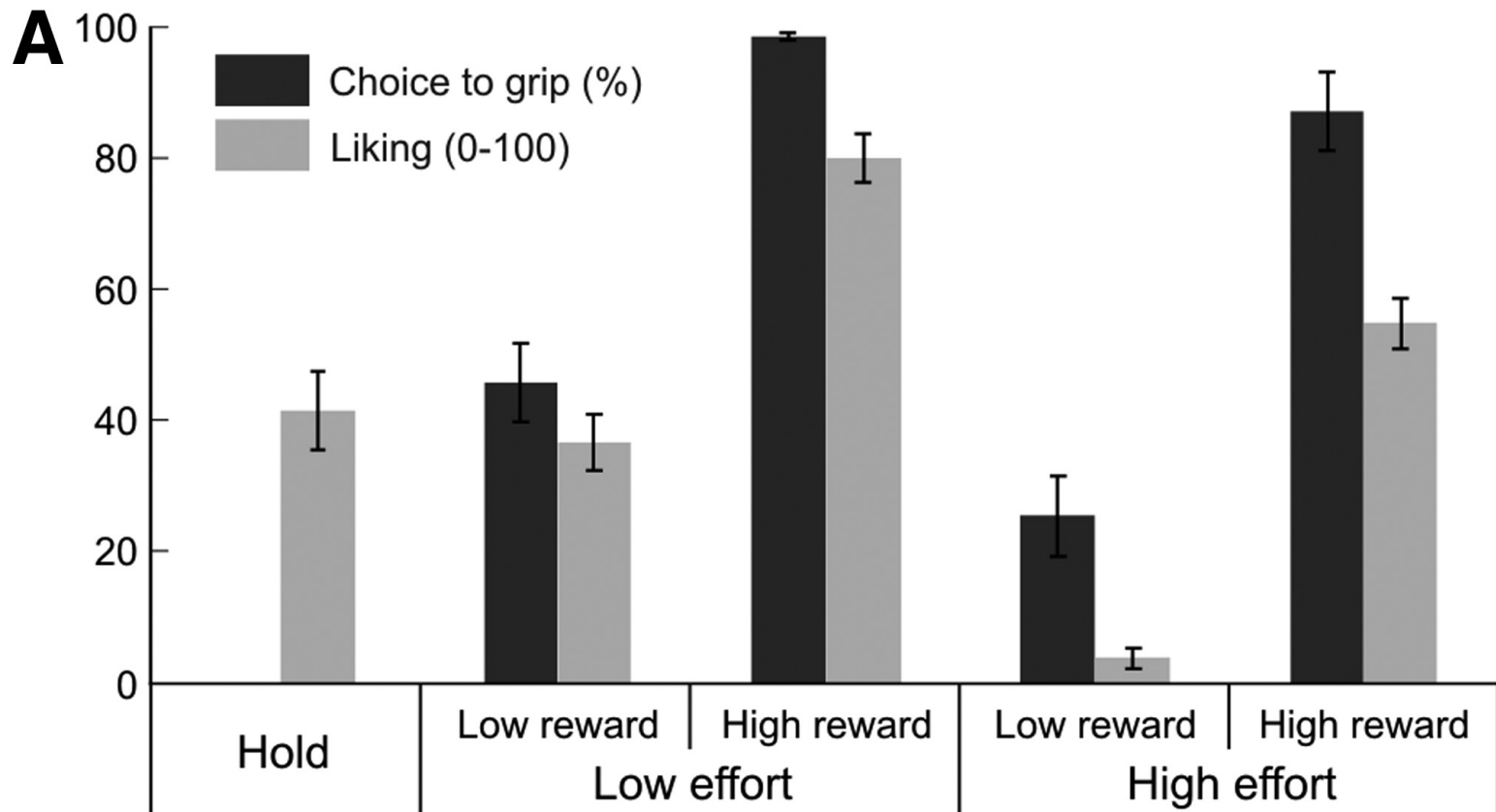
Effort: Decision Making (humans)

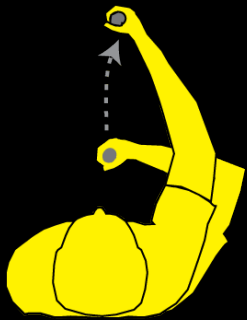


Effort: Decision Making (humans)



Effort: Decision Making (humans)





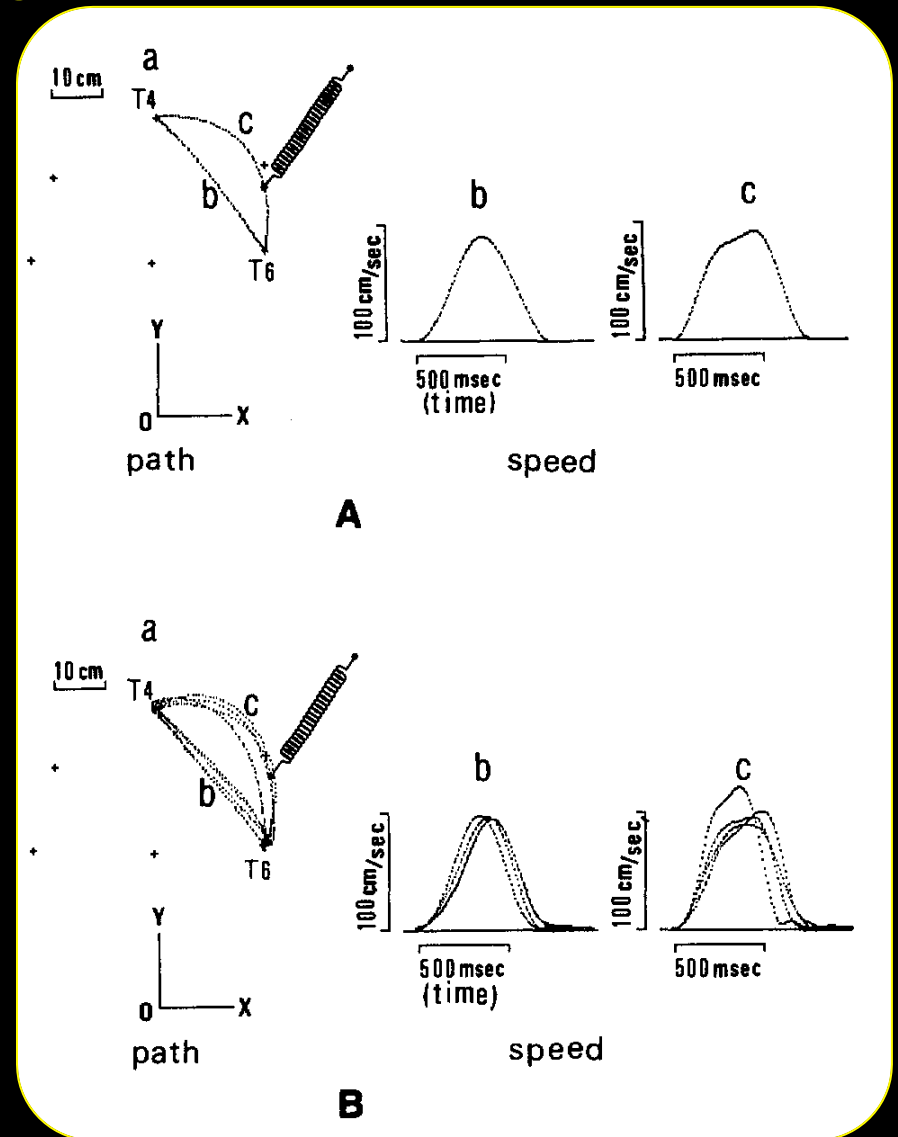
Effort costs in movement

$$J = J_u + J_t - J_r + \dots$$

Effort: Reaching Tasks

- Quadratic effort costs predict reach trajectories.
- Effort = Rate of torque development.

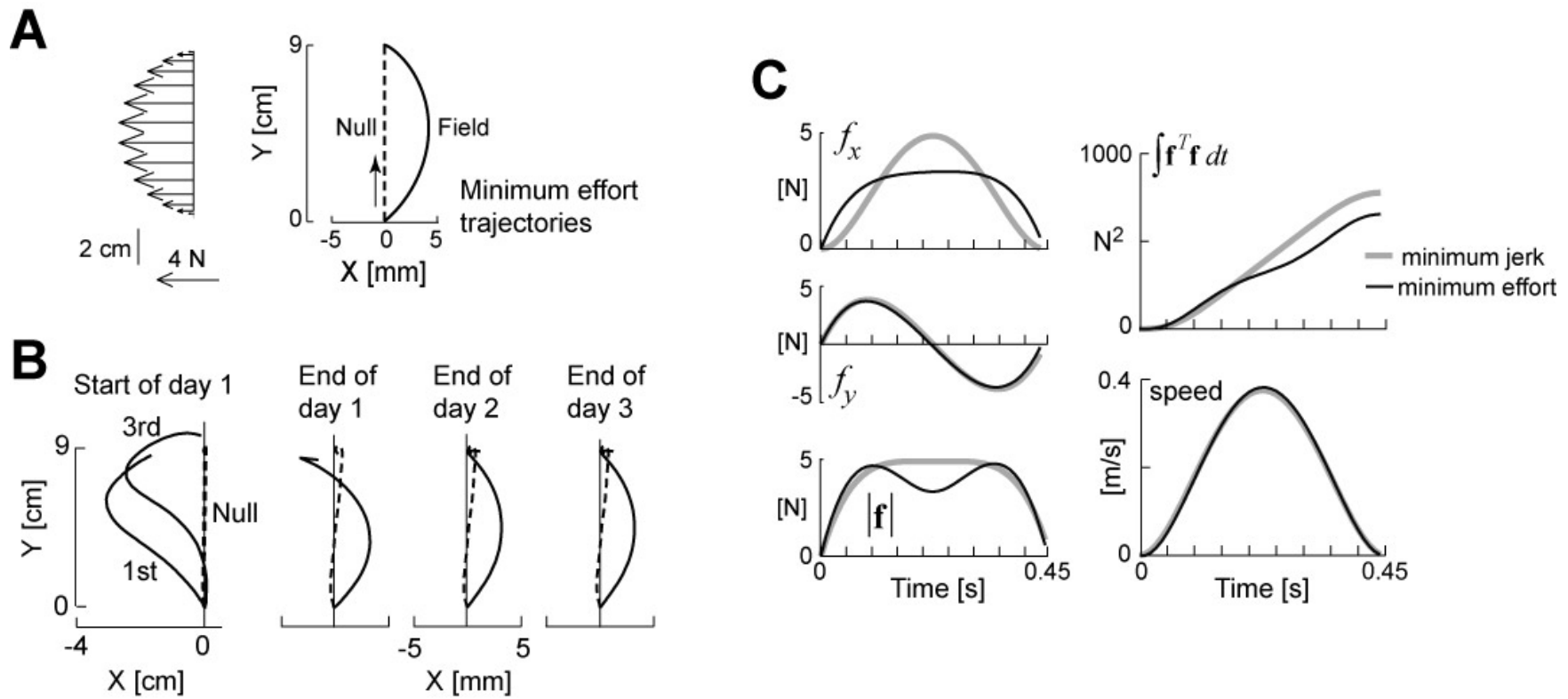
$$J_u = \frac{1}{2} \int_0^T \frac{dz^2}{dt} dt$$

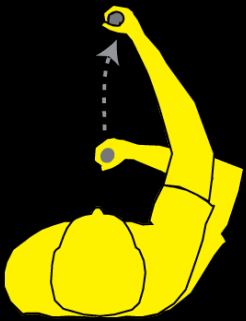


Effort: Reaching Tasks

$$J_u = \frac{1}{2} \int_0^T u^2 dt$$

- Quadratic effort costs predict reaching trajectories.

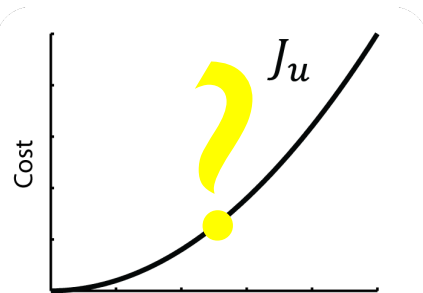




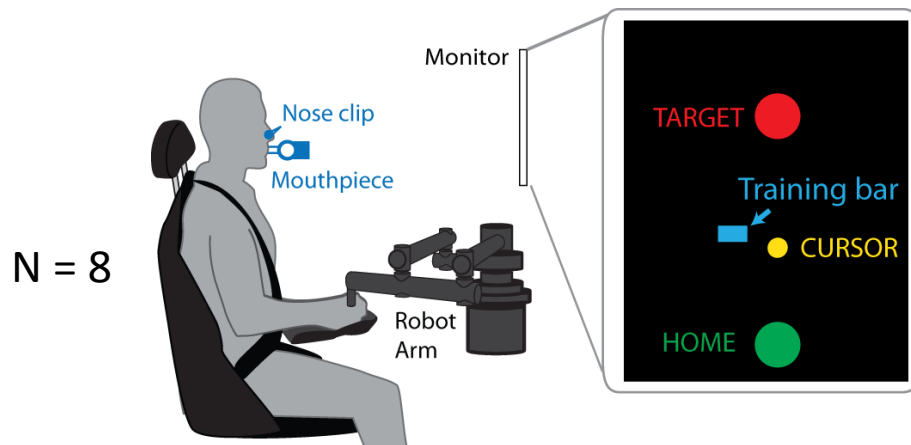
Effort cost representation

$$J = J_u + J_t - J_r + \dots$$

$$J_u = \int_0^T u^2 dt$$



Experimental protocol



Get baselines

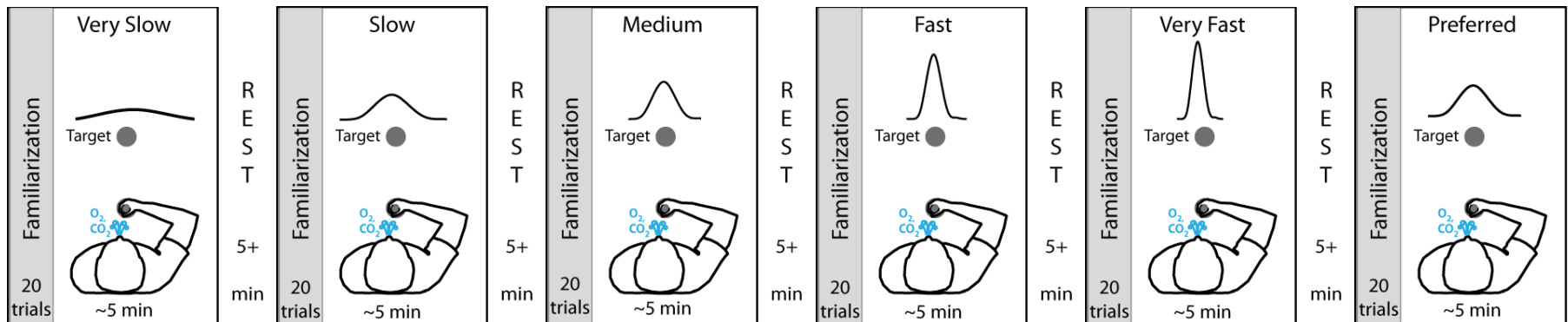
Identify preferred movement speed



Baseline resting metabolic power (P_{met})



5-minute reaching blocks at different speeds



Metabolic cost metrics



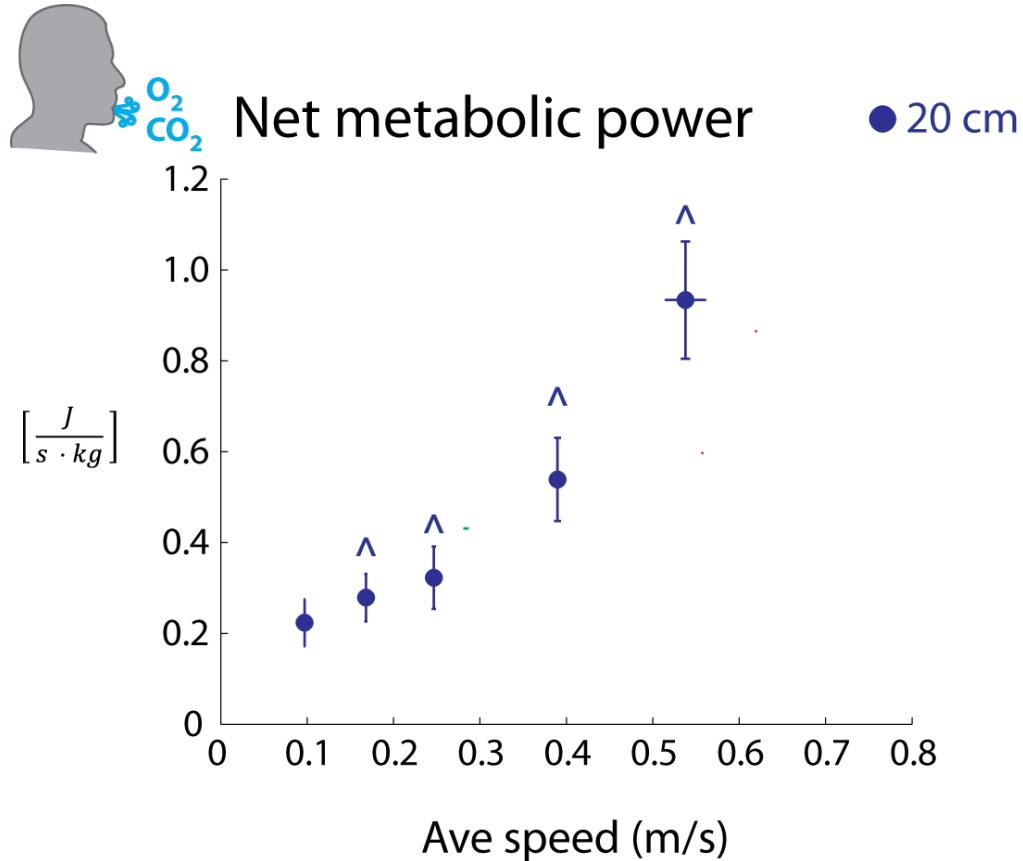
↓ Brockway
Eqn. ¹

Metabolic power $\left[\frac{J}{s \cdot kg} \right]$

- Sitting $\left[\frac{J}{s \cdot kg} \right]$

Net metabolic power $\left[\frac{J}{s \cdot kg} \right]$

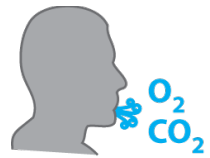
Net metabolic power increases with faster reaching speeds



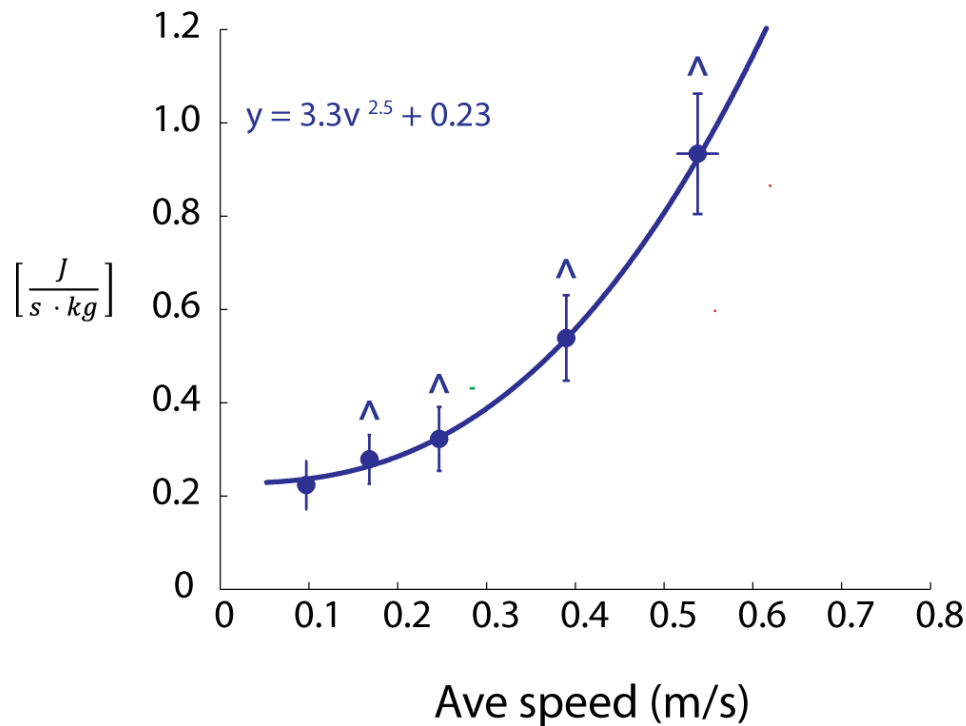
^ = significant increase from previous slower speed, $p < 0.05$

Huang and Ahmed, *Translational and Computational Motor Control*, 2012.

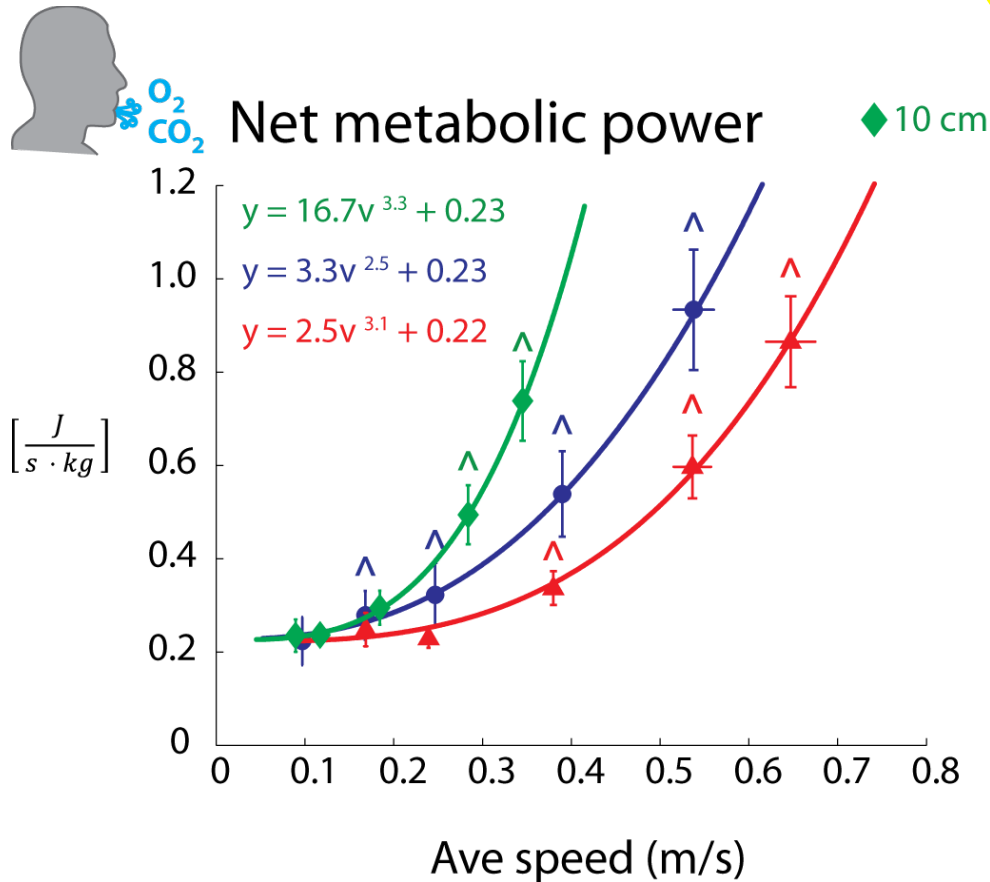
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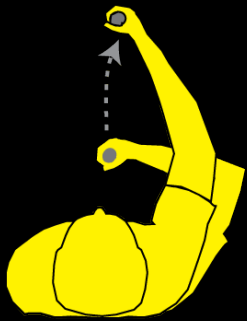


Net metabolic power

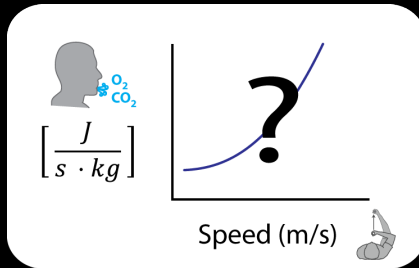


Net metabolic power increases with faster reaching speeds

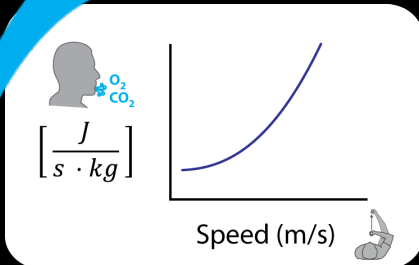




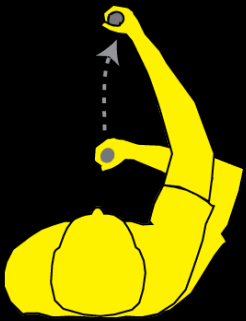
Is there a reaching speed that minimizes metabolic cost?



Q: Can we measure differences in actual metabolic cost with increasing reaching speeds?



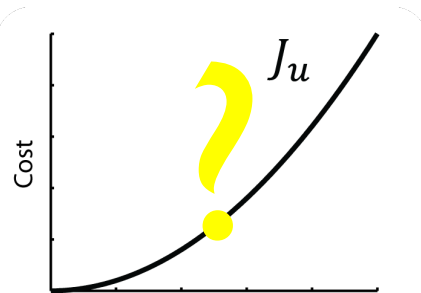
H: Metabolic power will increase with faster reaching speeds.



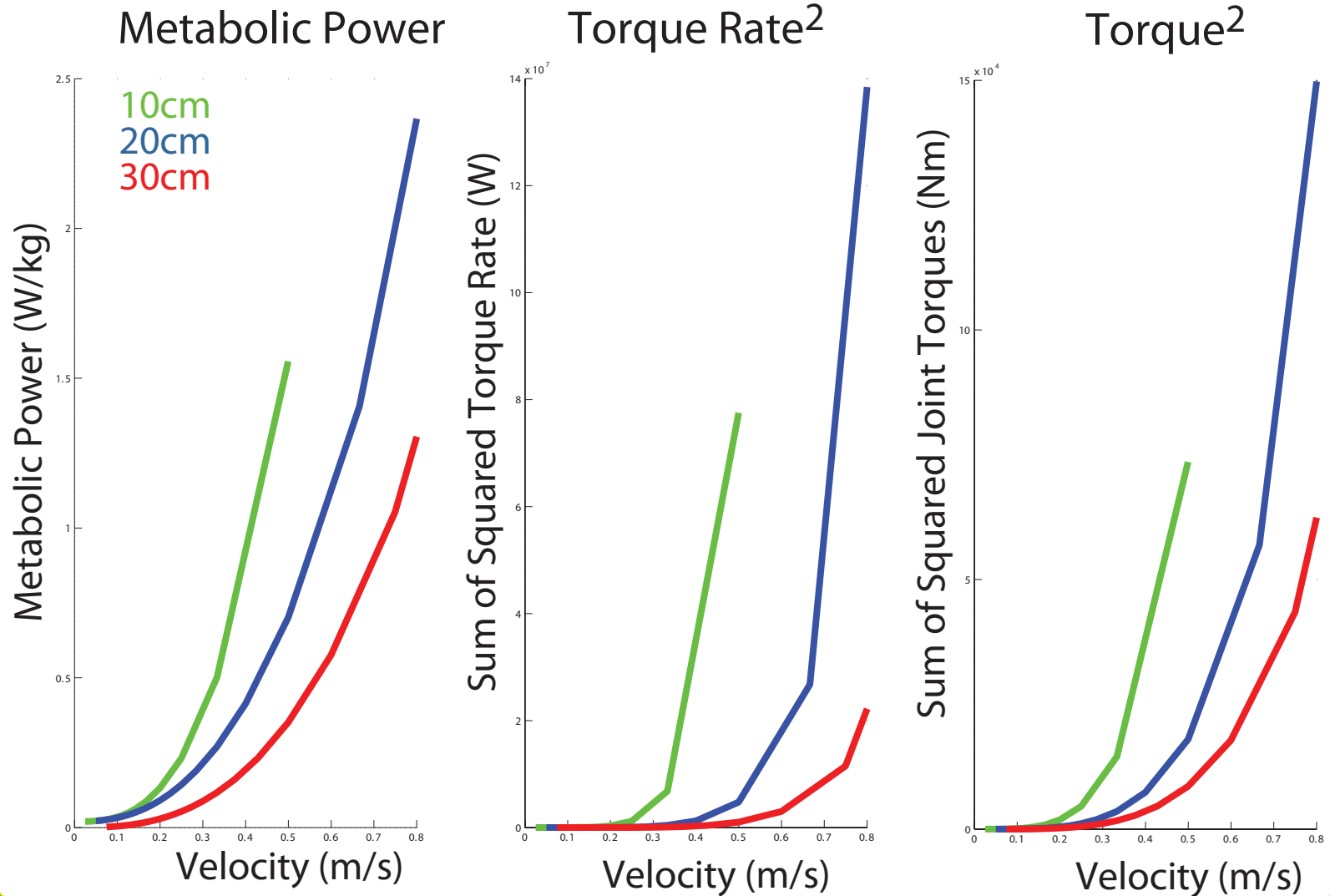
Effort cost representation

$$J = J_u + J_t - J_r + \dots$$

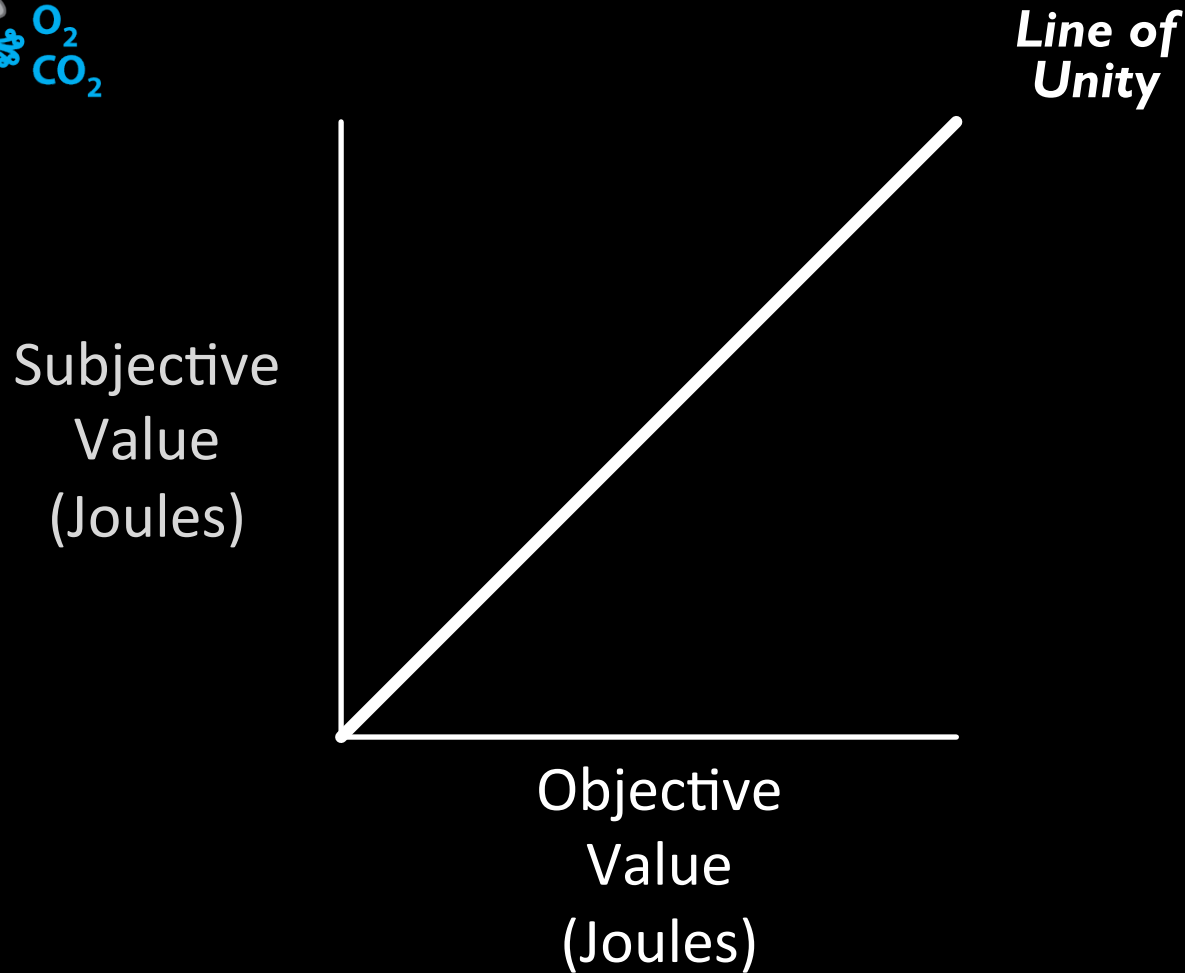
$$J_u = \int_0^T u^2 dt$$



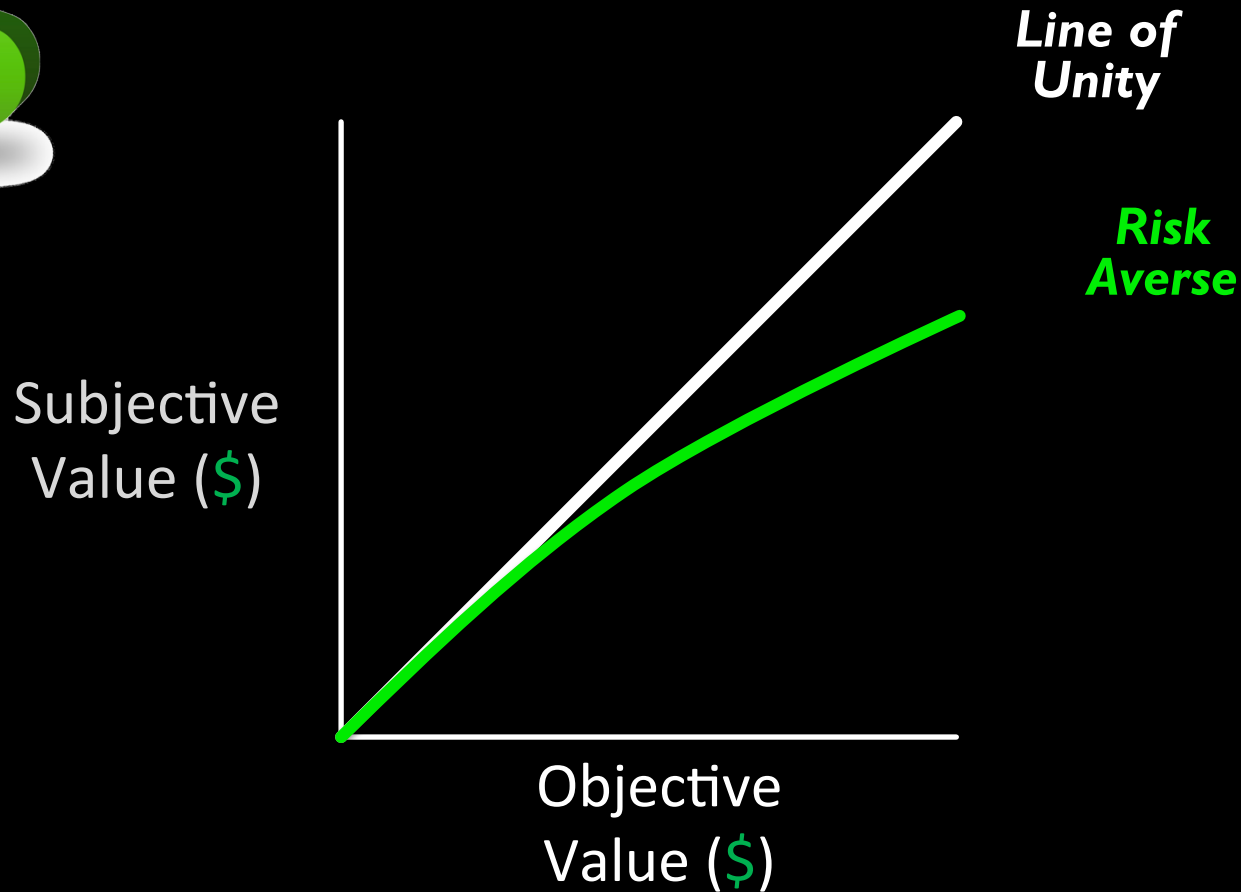
Effort: Reaching Tasks



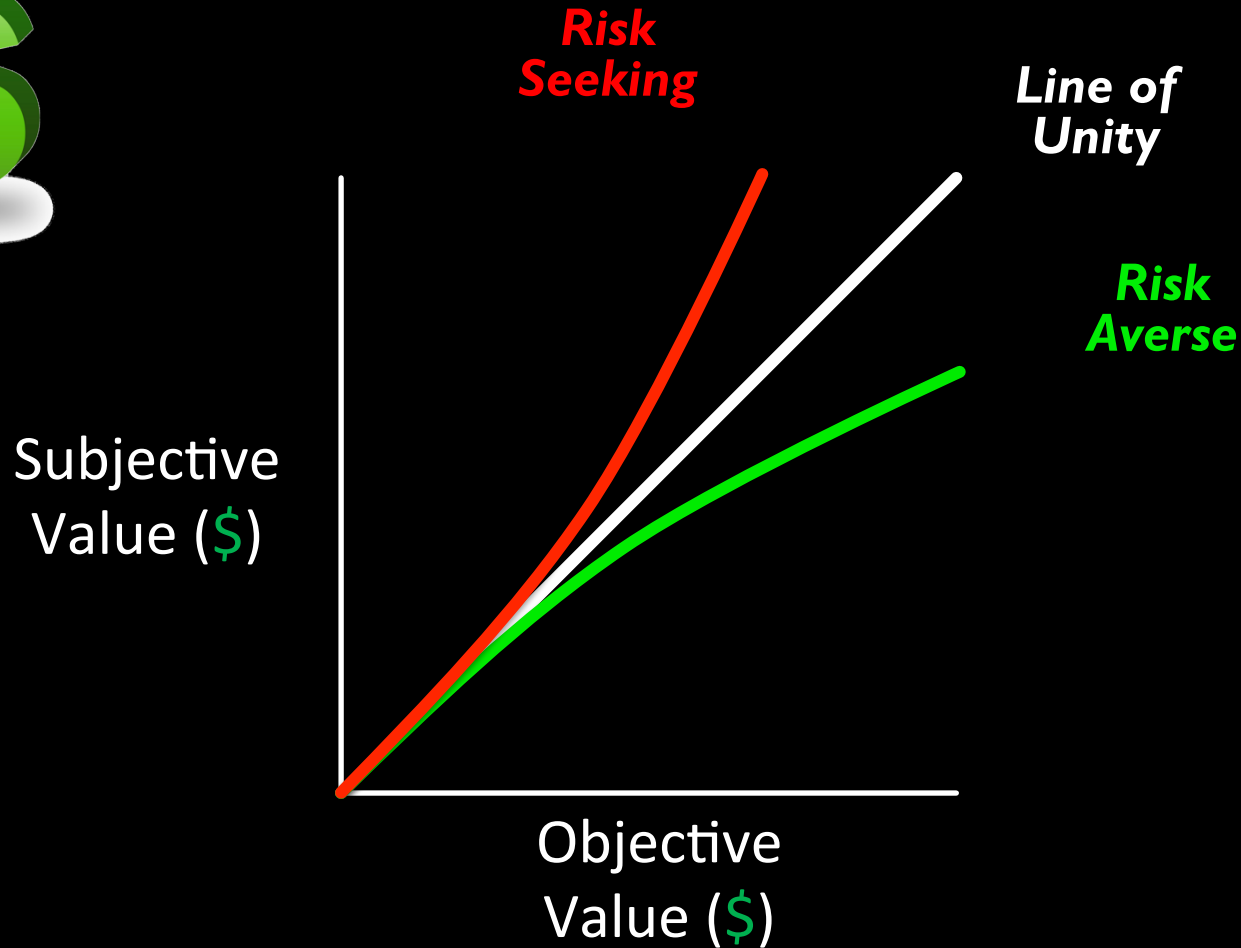
Objective effort = subjective effort



Objective effort = subjective effort



Objective effort = subjective effort



Economics: subjective value



Sure bet of winning \$50



50:50 chance of winning
either \$0 or \$100

Economics: subjective value



Sure bet of winning \$50

$$\begin{aligned}EV &= \sum (p)(O) \\&= (1)(\$50) \\&= \$50\end{aligned}$$



50:50 chance of winning
either \$0 or \$100

$$\begin{aligned}EV &= \sum (p)(O) \\&= (0.5)(\$100) + (0.5)(\$0) \\&= \$50\end{aligned}$$

Economics: subjective value

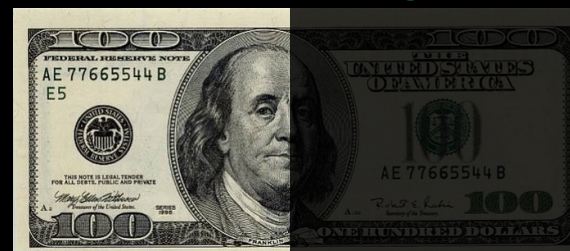
risk-averse



Sure bet of winning \$50

$$\begin{aligned}EV &= \sum (p)(O) \\&= (1)(\$50) \\&= \$50\end{aligned}$$

risk-seeking



50:50 chance of winning
either \$0 or \$100

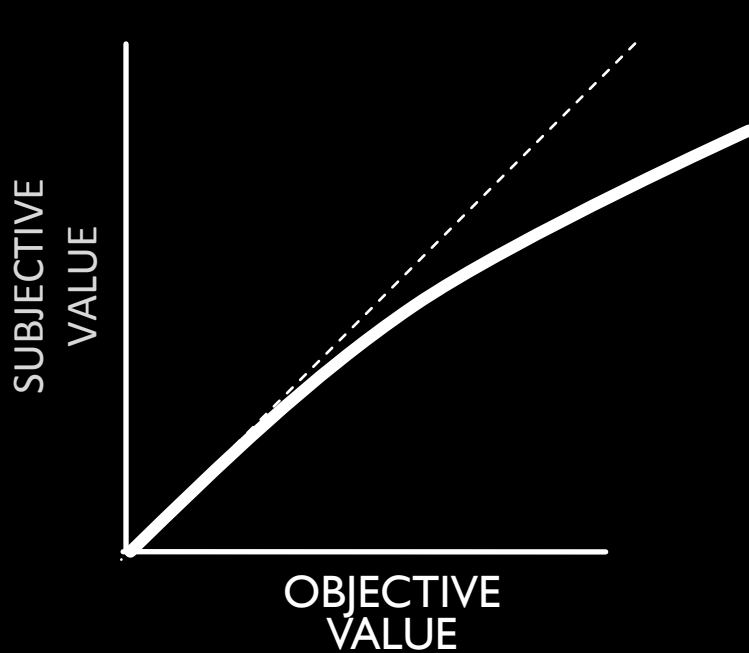
$$\begin{aligned}EV &= \sum (p)(O) \\&= (0.5)(\$100) + (0.5)(\$0) \\&= \$50\end{aligned}$$

Cumulative Prospect Theory

$$EV = \sum w(p)SV(O)$$

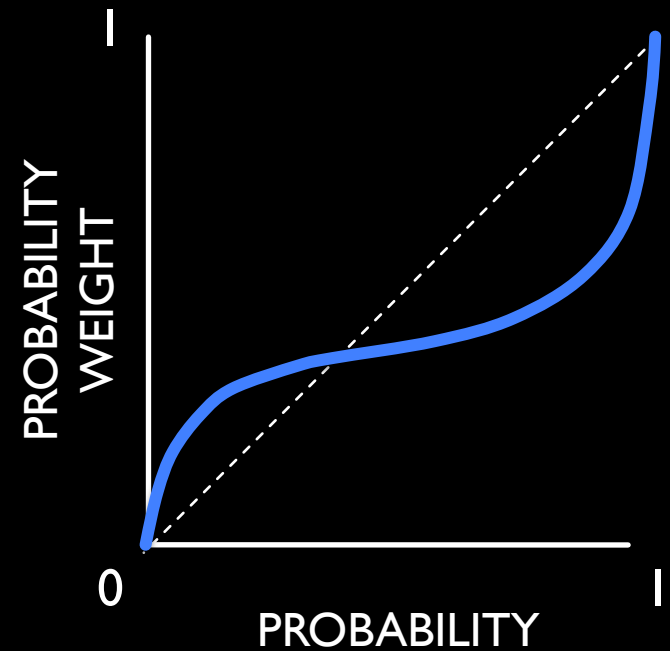
Cumulative Prospect Theory

$$EV = \sum w(p)SV(O)$$



Value function

$$SV(O) = O^\alpha, \quad O \geq 0$$

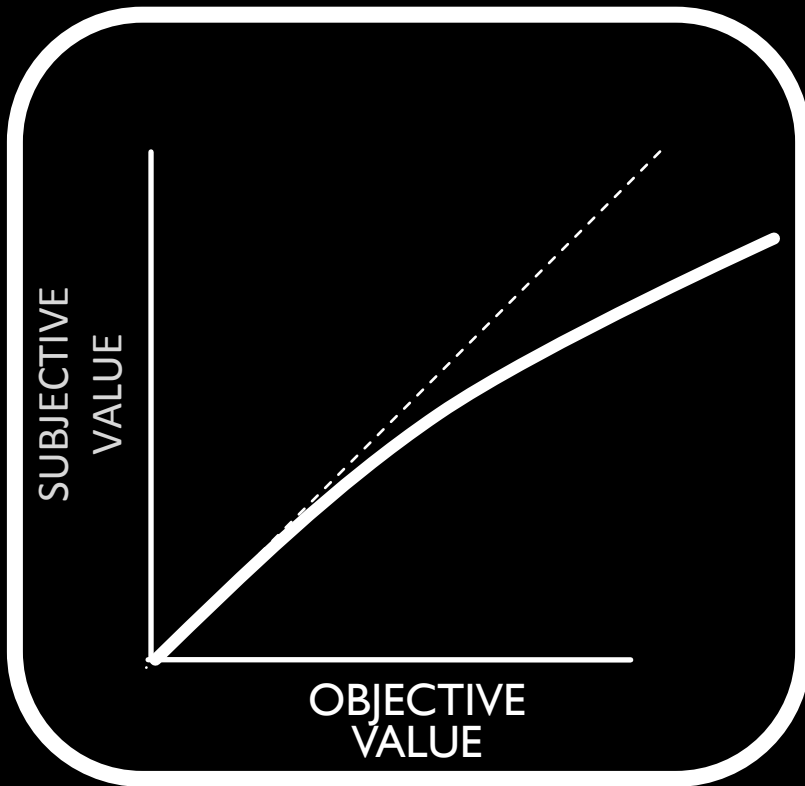


Probability function

$$w(p) = \exp[-(-\ln(p))^\gamma]$$

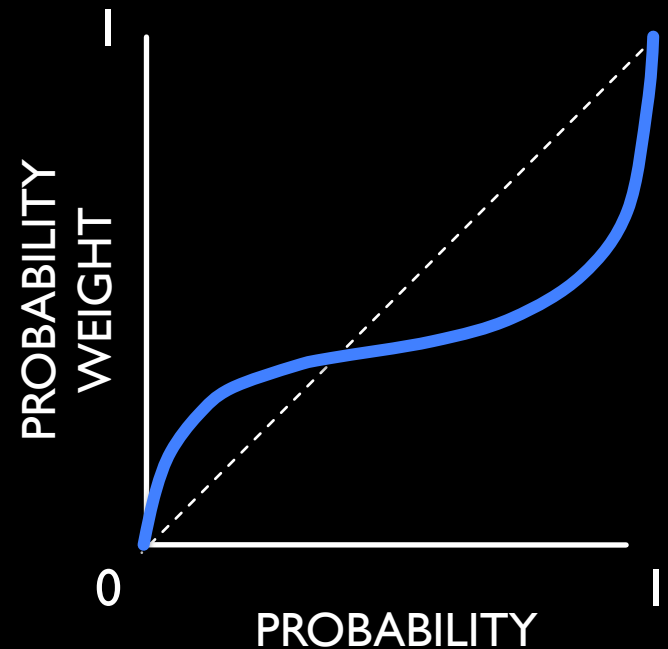
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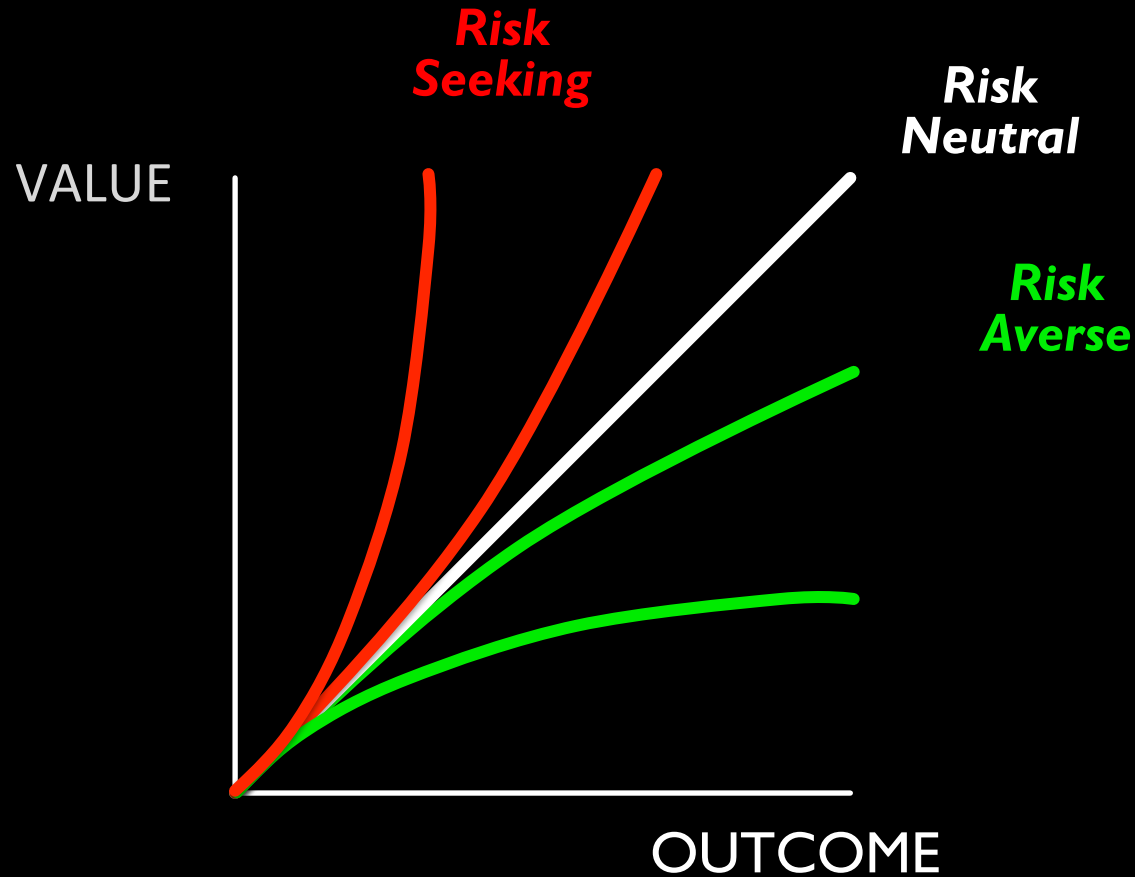
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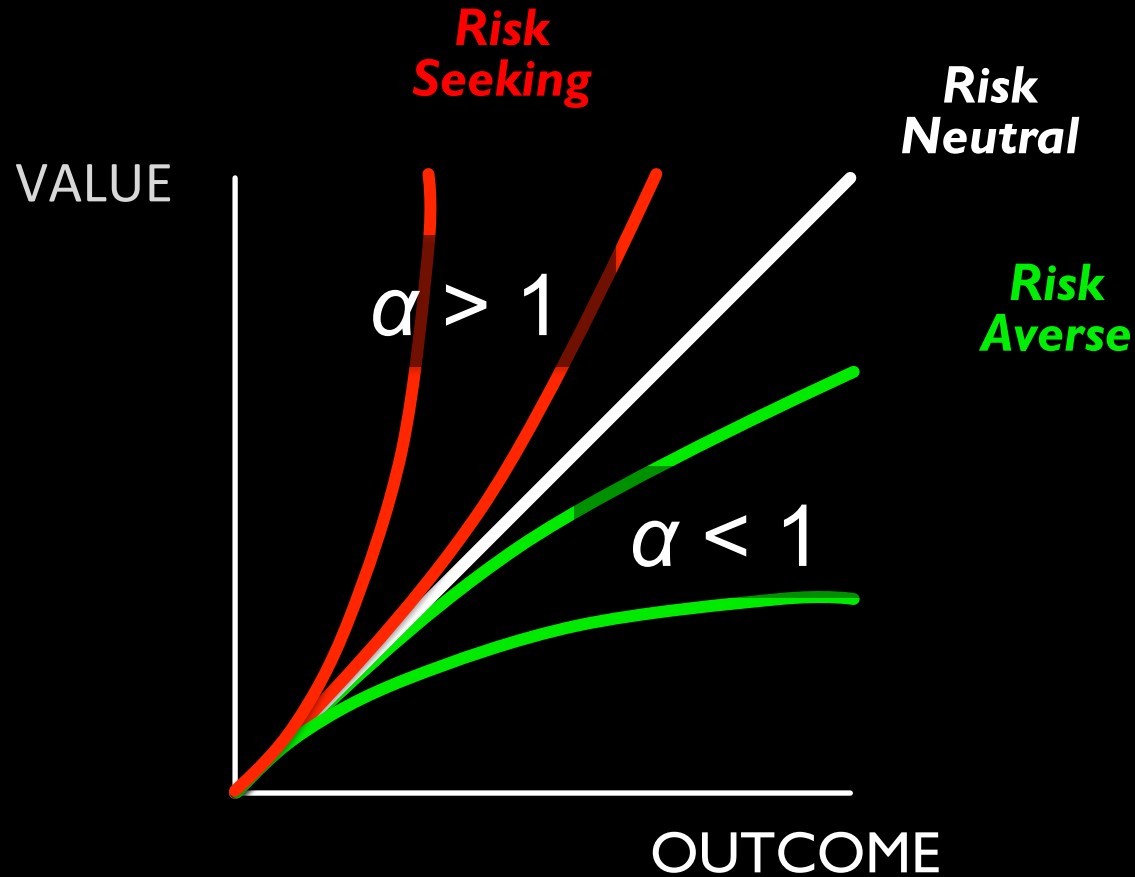
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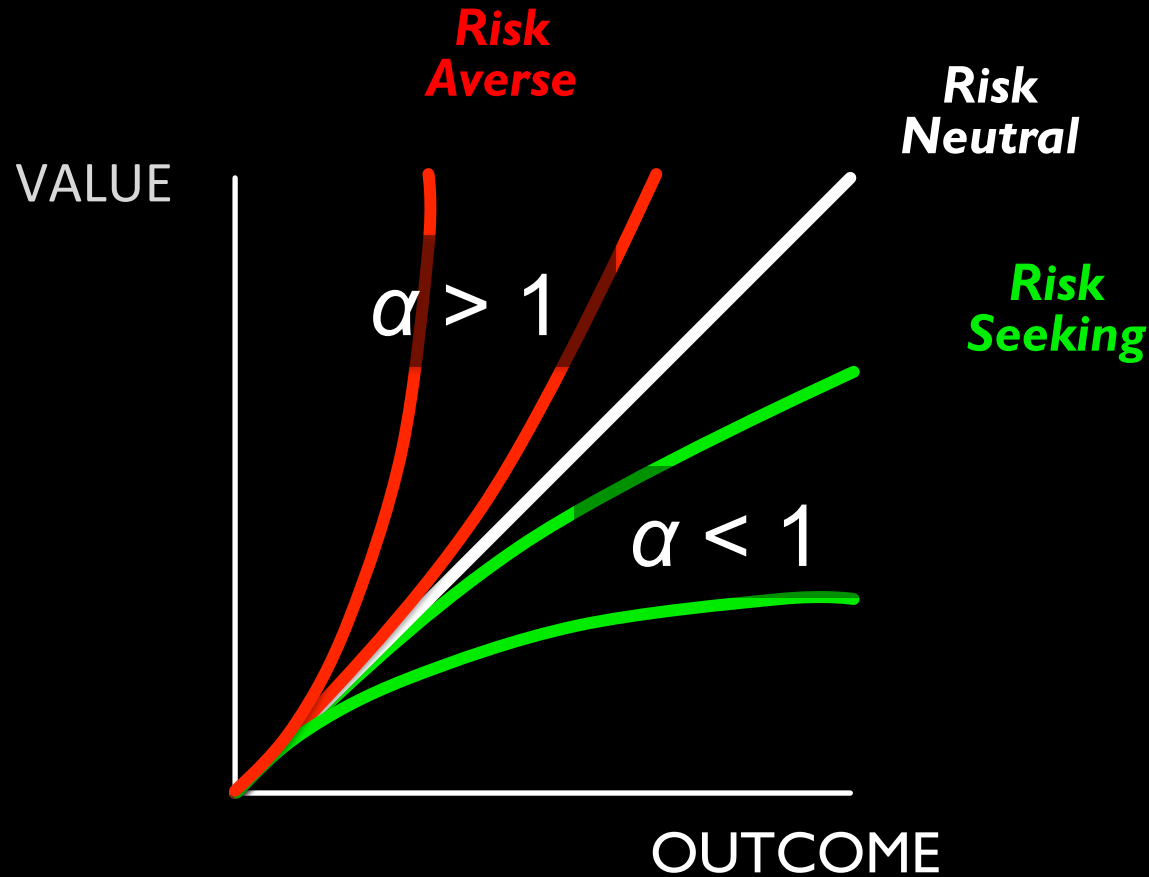


Cumulative Prospect Theory



$$SV(O) = O^{\alpha}, \quad O \geq 0$$

Subjective value of effort?

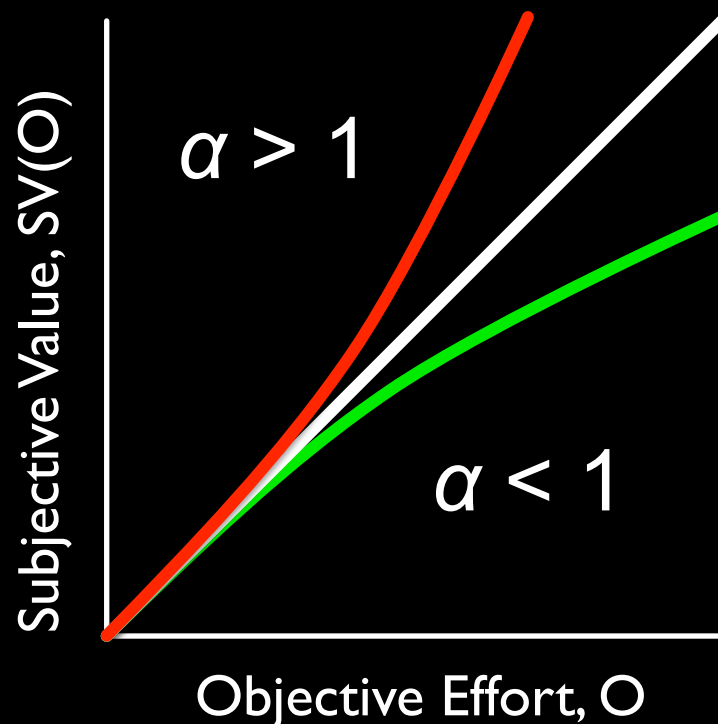


$$SV(O) = O^{\alpha}, \quad O \geq 0$$

Research goal:

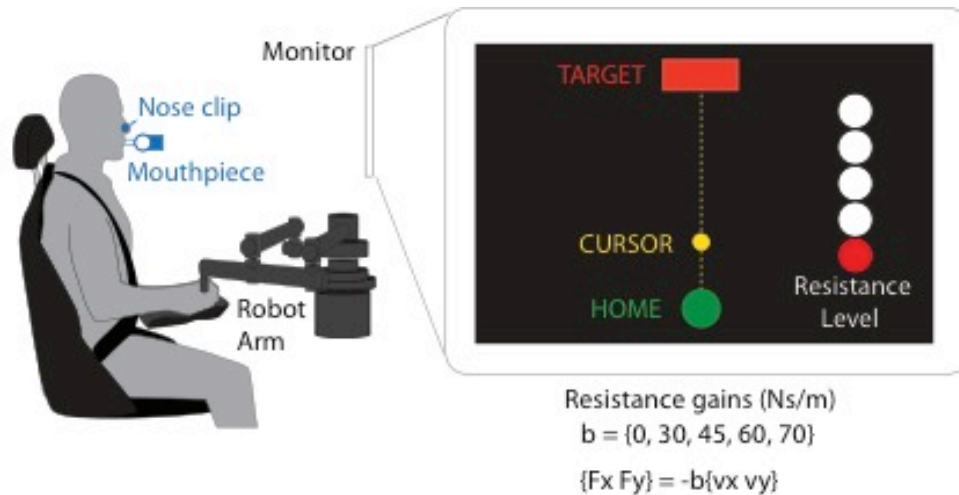
Quantify subjective value of effort

Q: Is there a distortion between the *objective* cost of effort and the *subjective value* of effort?



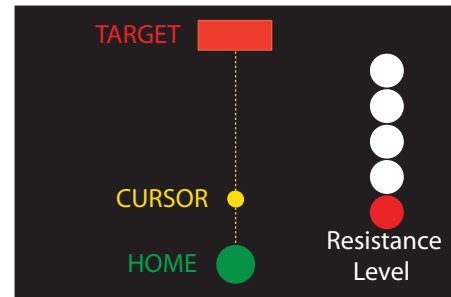
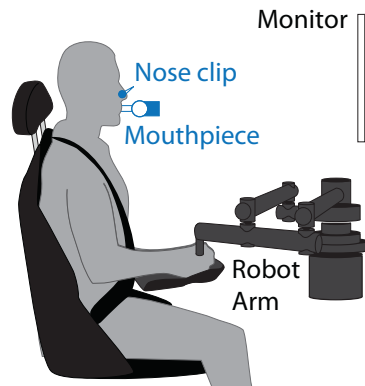
$$SV(O) = O^{\alpha}, \quad O \geq 0$$

Effortful reaching task



Effortful reaching task

OBJECTIVE COST SESSION

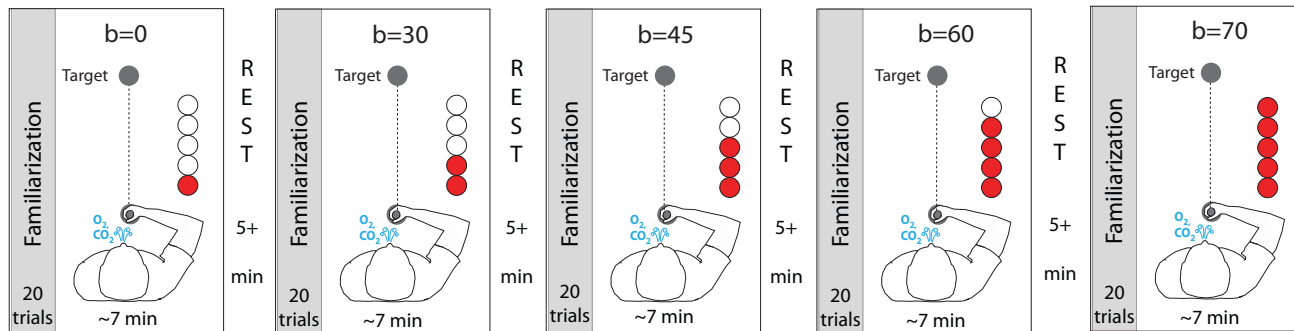


Resistance gains (Ns/m)

$b = \{0, 30, 45, 60, 70\}$

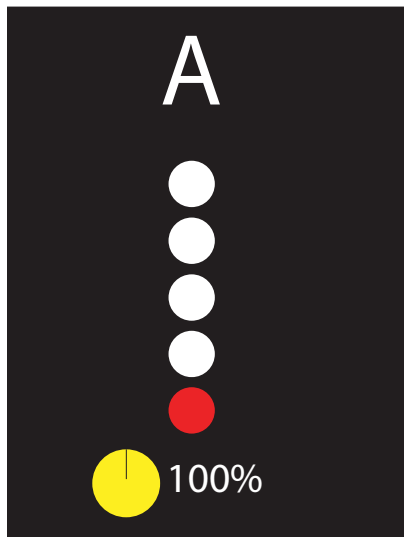
$\{F_x F_y\} = -b\{v_x v_y\}$

Reaching blocks at different resistances (randomized)



Movement decisions: lotteries

Reference

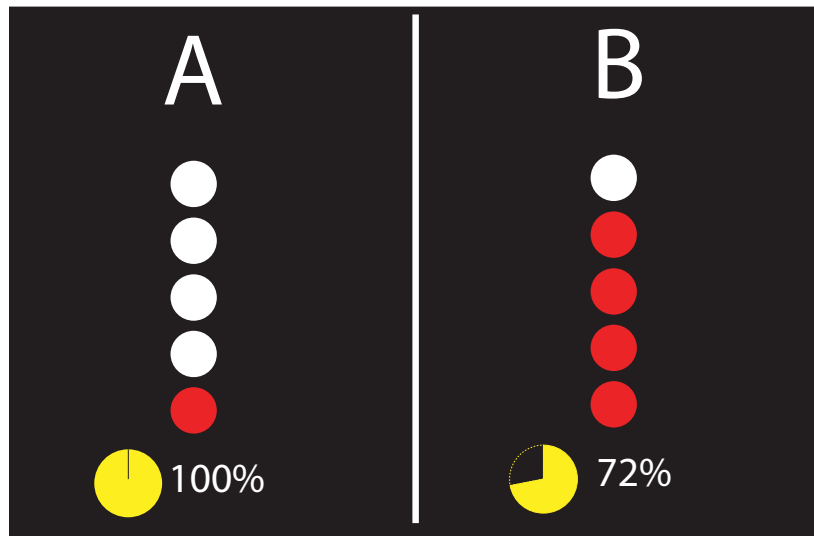


Option A: Reference
100% chance of low effort reaching.

Movement decisions: lotteries

Reference

Lottery



Option A: Reference

100% chance of low effort reaching.

Option B: Lottery

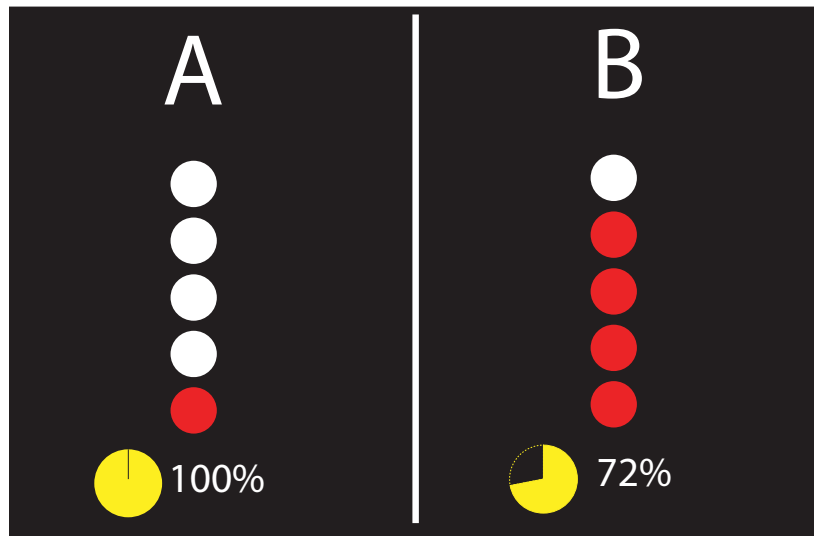
72% chance of higher effort reaching.

28% chance of sitting quietly.

Movement decisions: lotteries

Reference

Lottery



Option A: Reference

100% chance of low effort reaching.

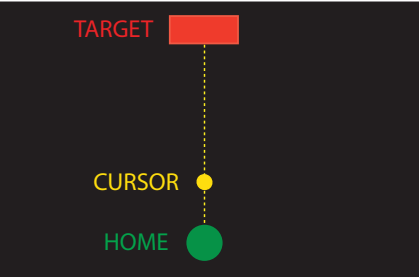
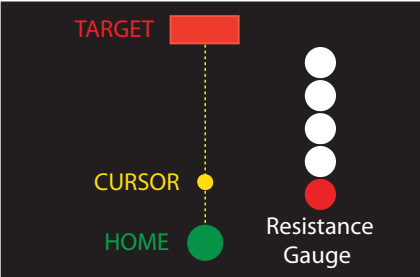
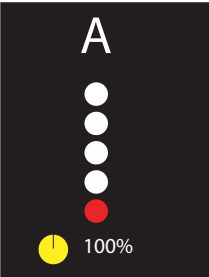
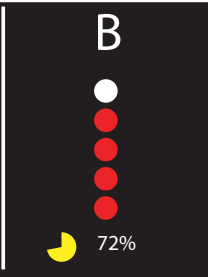

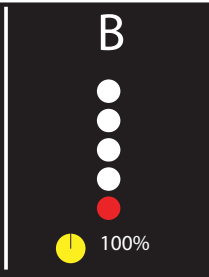
Option B: Lottery

72% chance of higher effort reaching.

28% chance of sitting quietly.

Which will you choose?

Protocol

Training n=13	Metabolic n=13	Behavior 1 n=13	Behavior 2 n=6
		<div>Reference Lottery</div> <div>  </div> <div>  </div>	<div>Lottery Reference</div> <div>  </div> <div>  </div>
<ul style="list-style-type: none"> Familiarization to robotic arm, reaching task, and resistive forces RPE for all five resistances 	<ul style="list-style-type: none"> Measure metabolic cost Association of resistance to gauge 	<ul style="list-style-type: none"> Decision Making Choice Realization 	<ul style="list-style-type: none"> Decision Making Choice Realization Check for consistency across days

Metabolic cost metrics



↓ Brockway
Eqn. ¹

Metabolic power $\left[\frac{J}{s \cdot kg} \right]$

- Sitting $\left[\frac{J}{s \cdot kg} \right]$

Net metabolic power $\left[\frac{J}{s \cdot kg} \right]$

Choice metrics

Use choices to fit α, γ, β :

$$EV(\text{effort}, p) = SV(\text{effort}) * w(p)$$

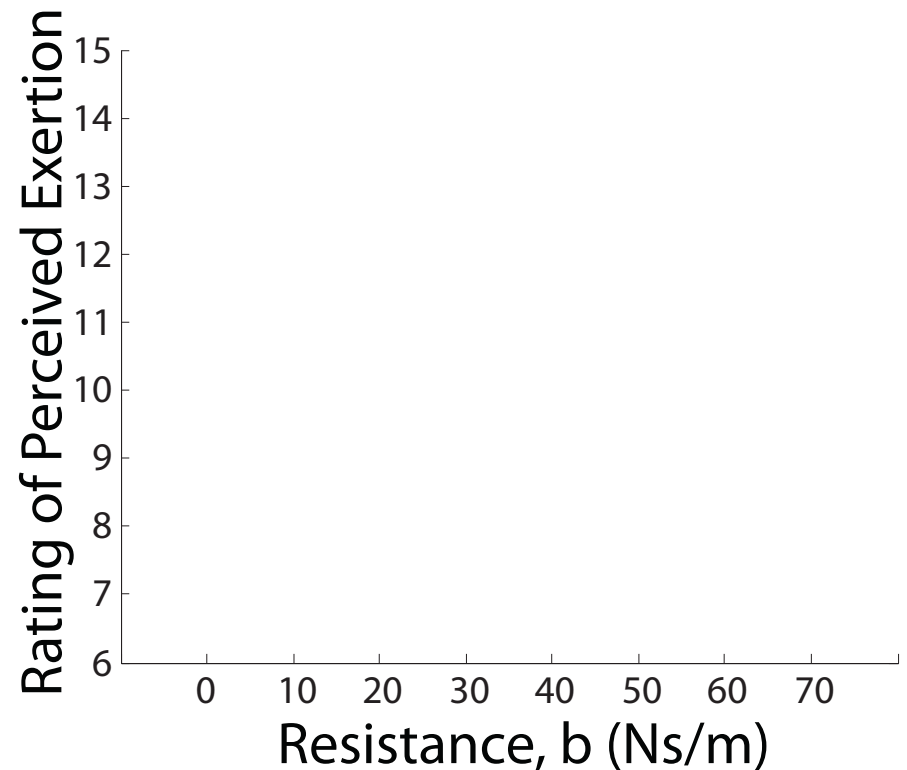
$$SV(\text{effort}) = \text{effort}^\alpha$$

$$w(p) = \exp[-(-\ln p)^\gamma]$$

$$P_L = (1 + e^{\beta * (EV_L - EV_R)})^{-1}$$

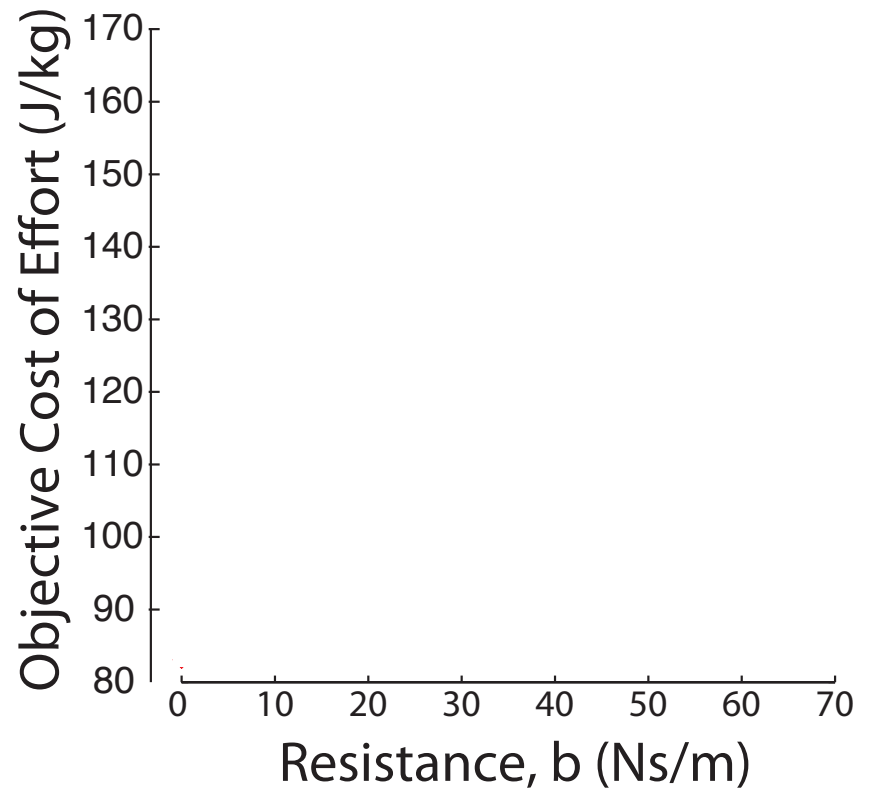
Task modulates effort perception

Perceived exertion increases with resistance. ($p < 0.05$)

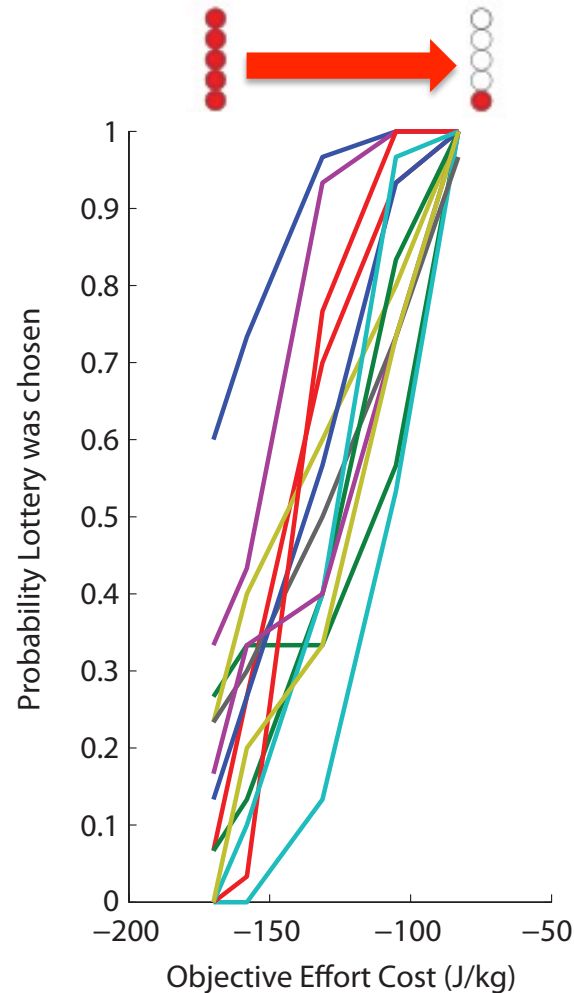
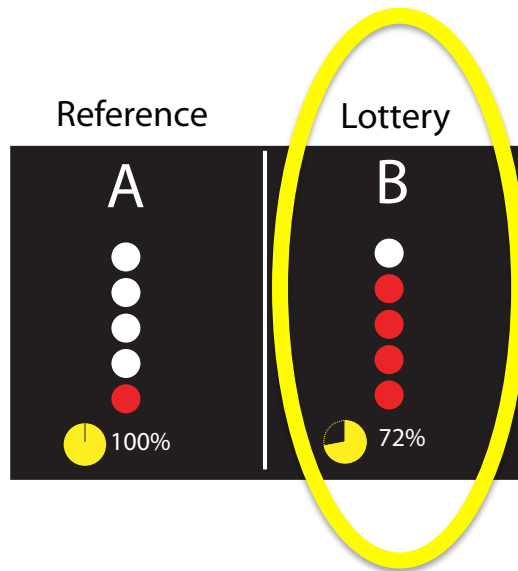


Metabolic cost: objective effort cost

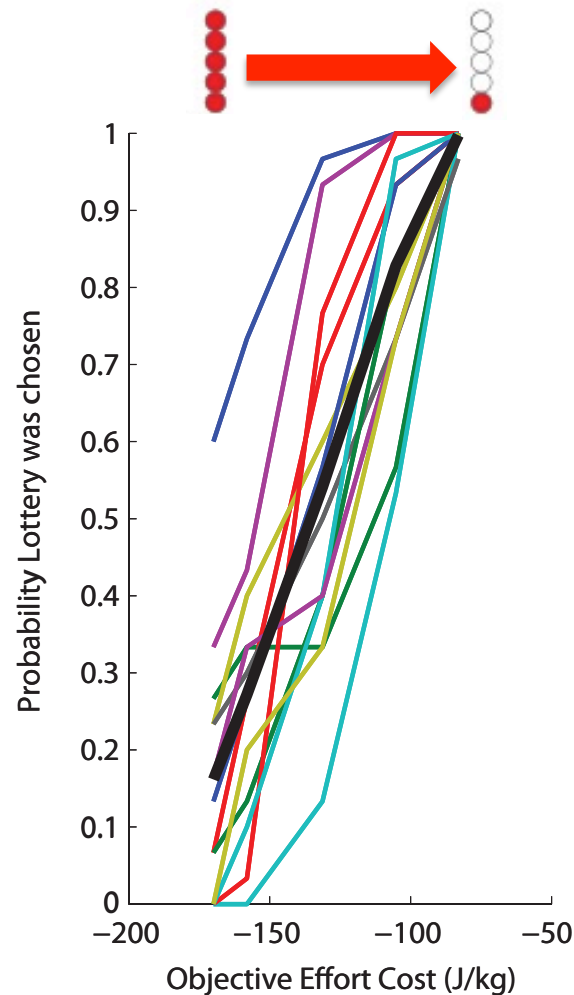
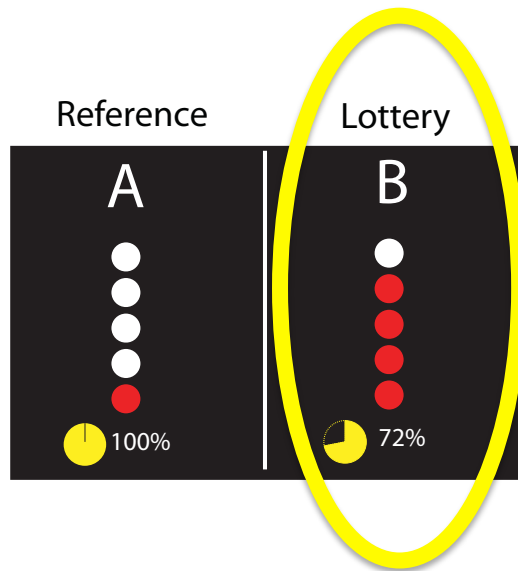
Metabolic cost increases with resistance. ($p < 0.05$)



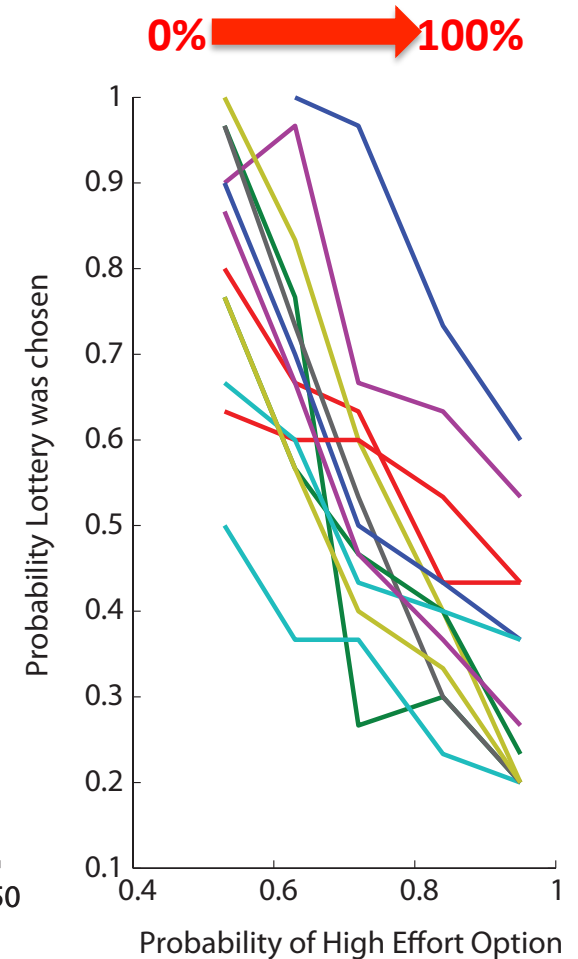
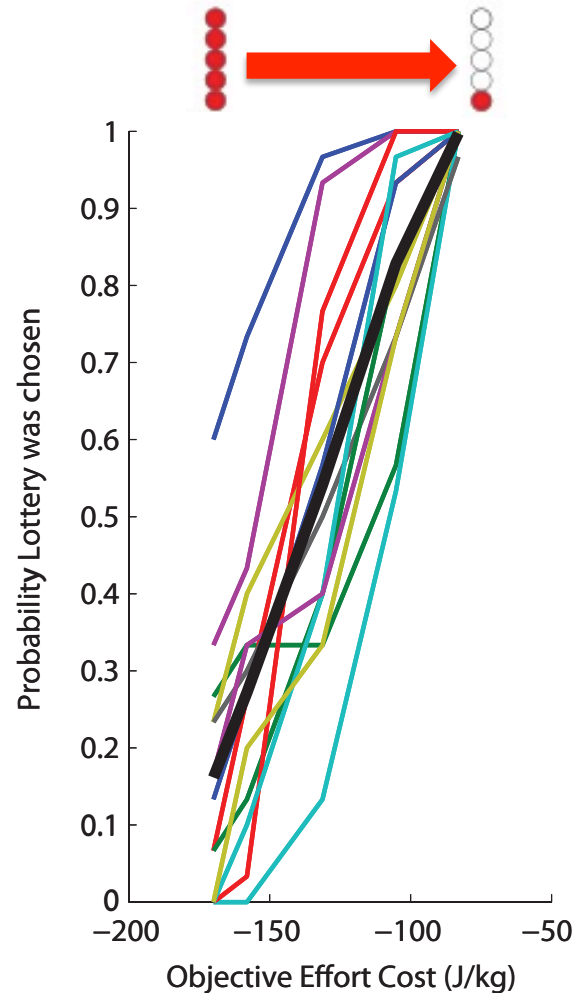
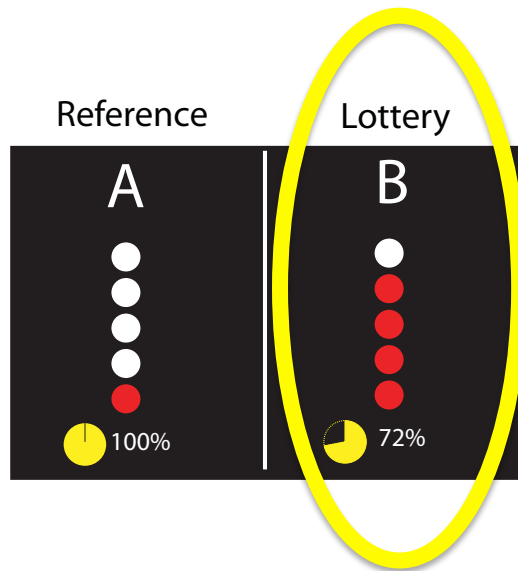
Choices are influenced by effort



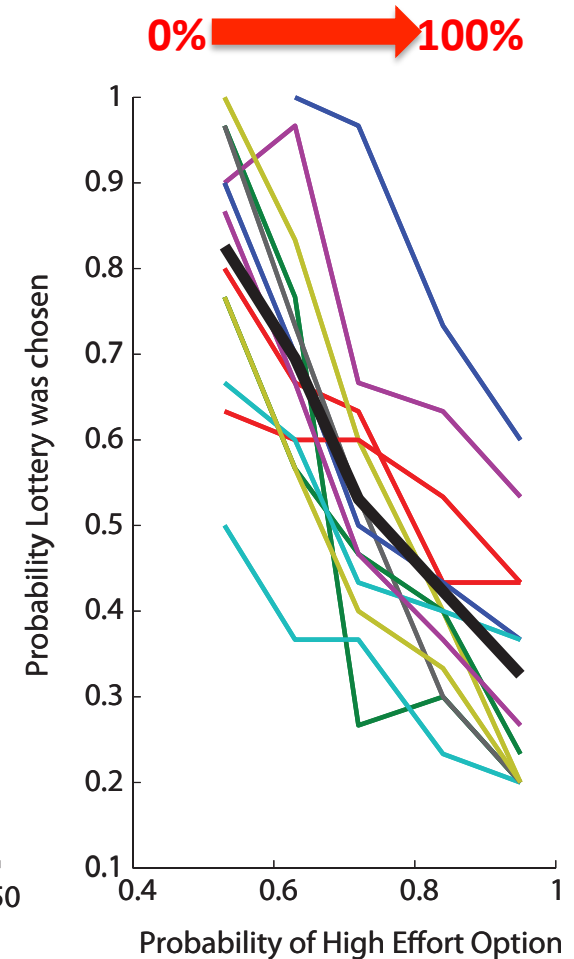
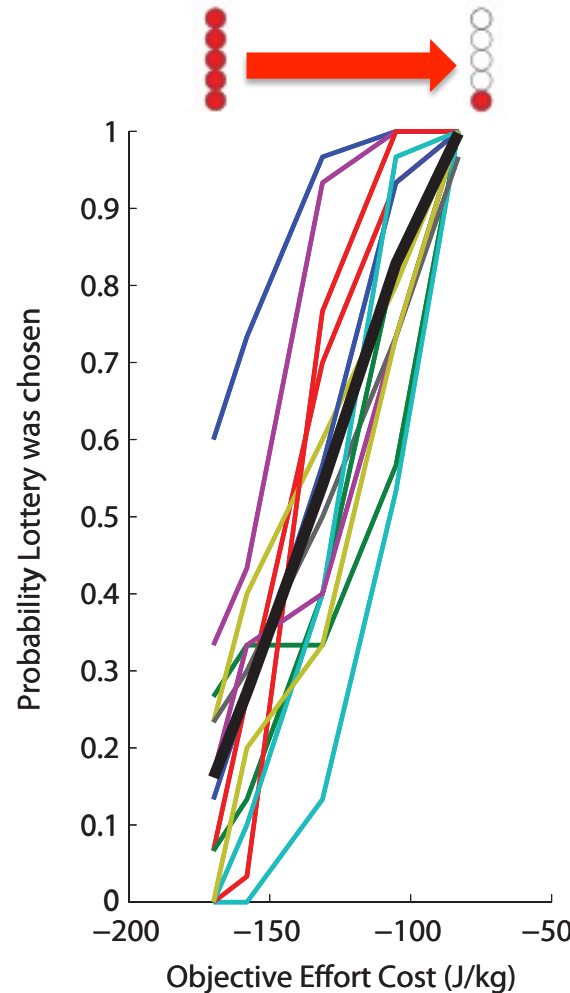
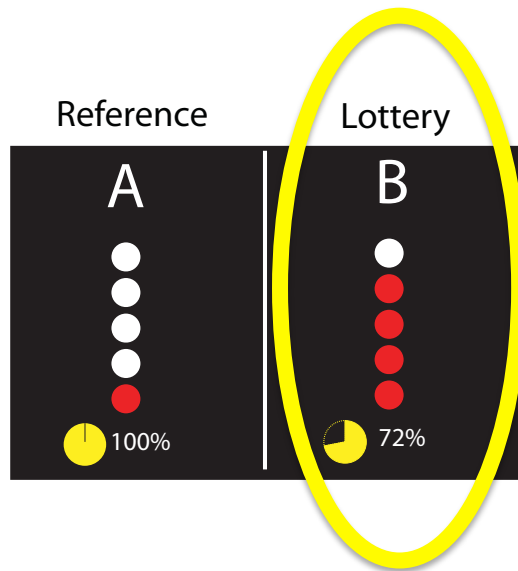
Choices are influenced by effort



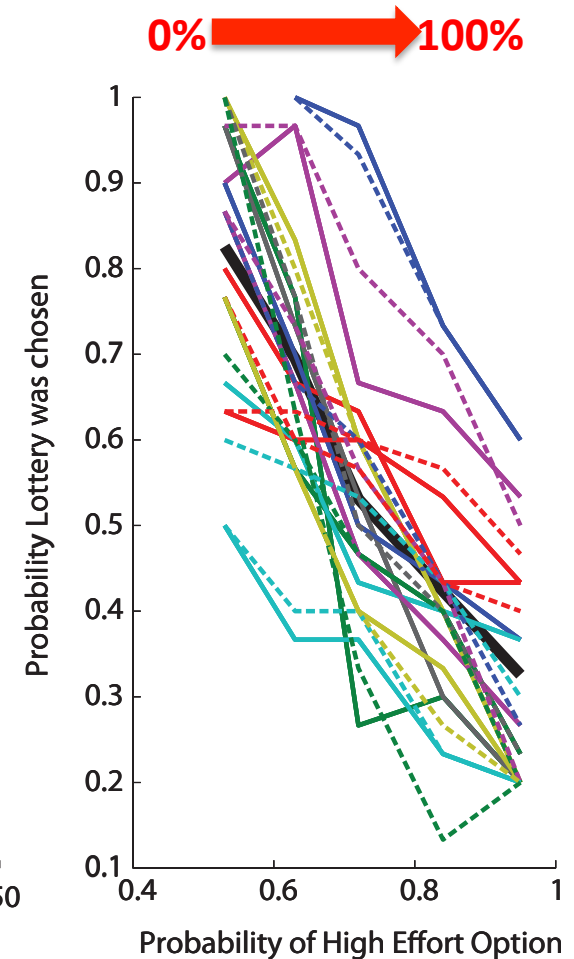
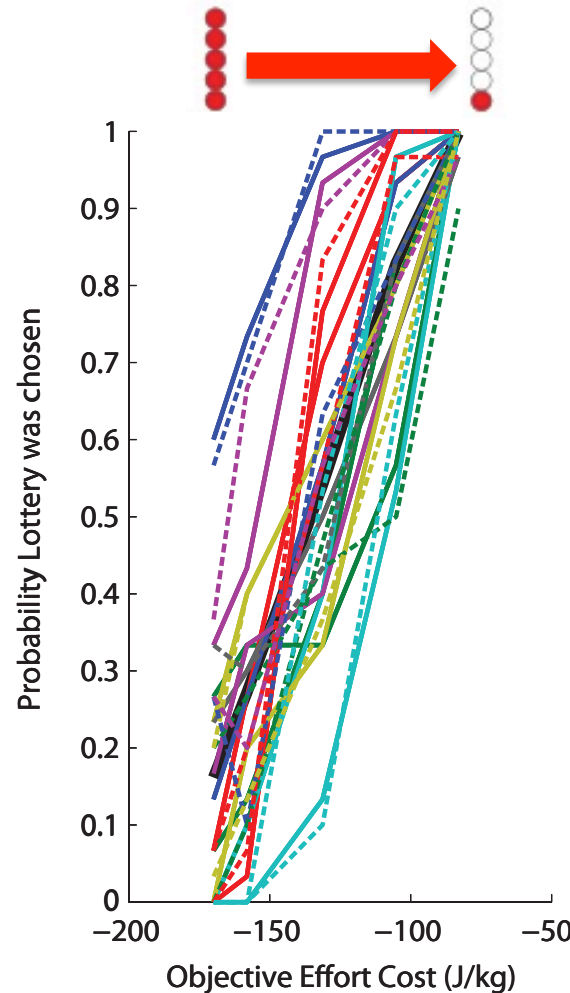
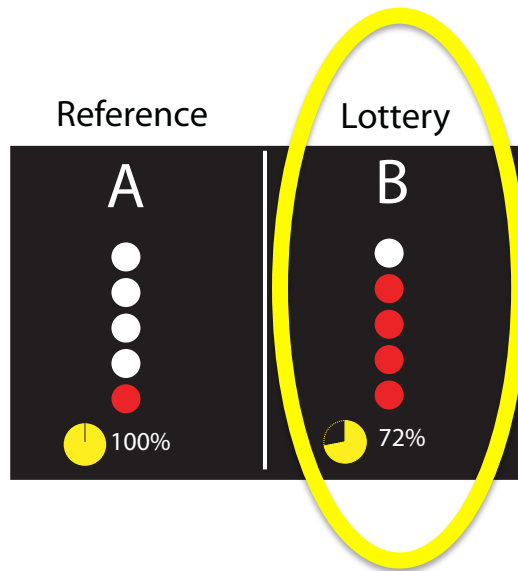
Choices are influenced by effort



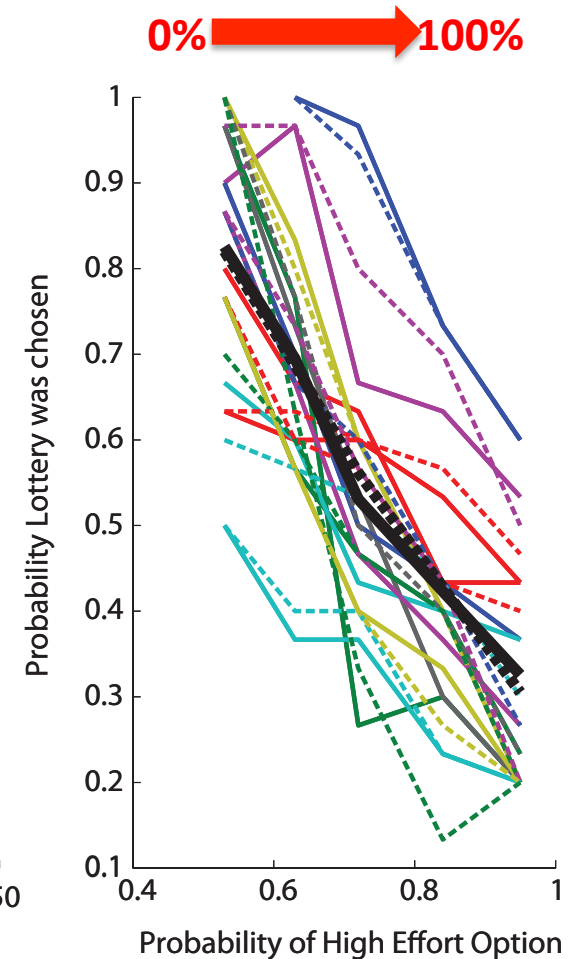
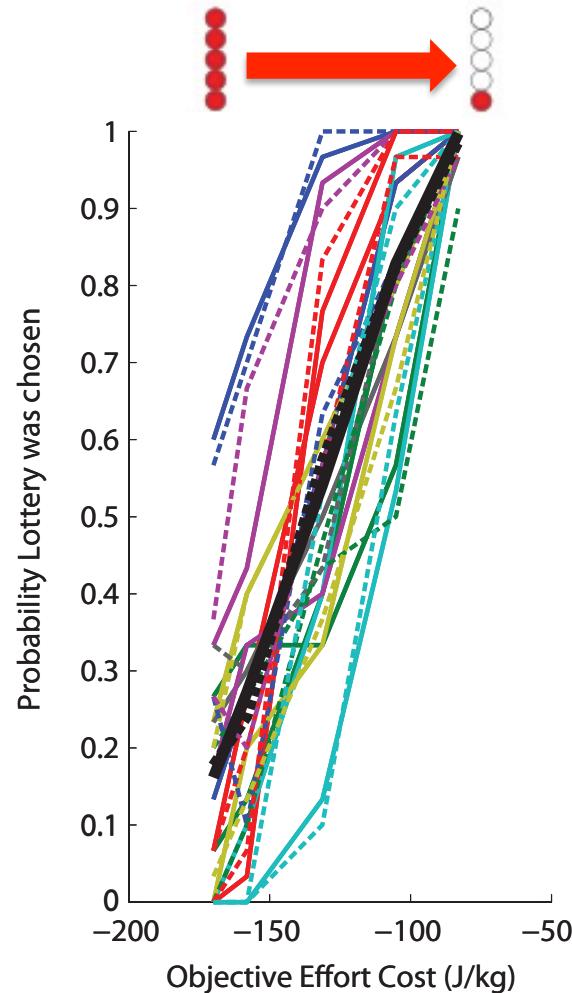
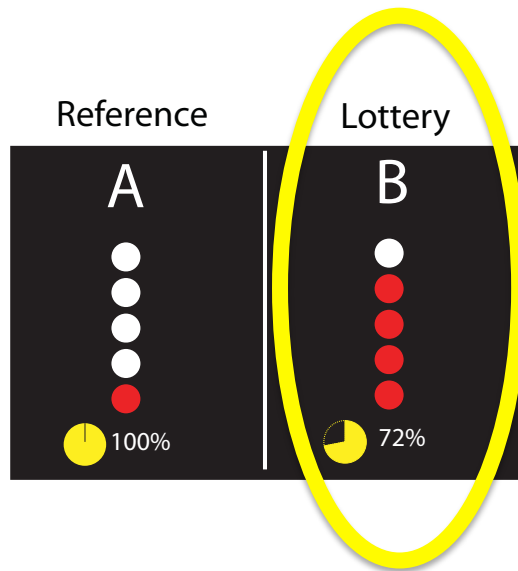
Choices are influenced by effort



Model choices are influenced by effort

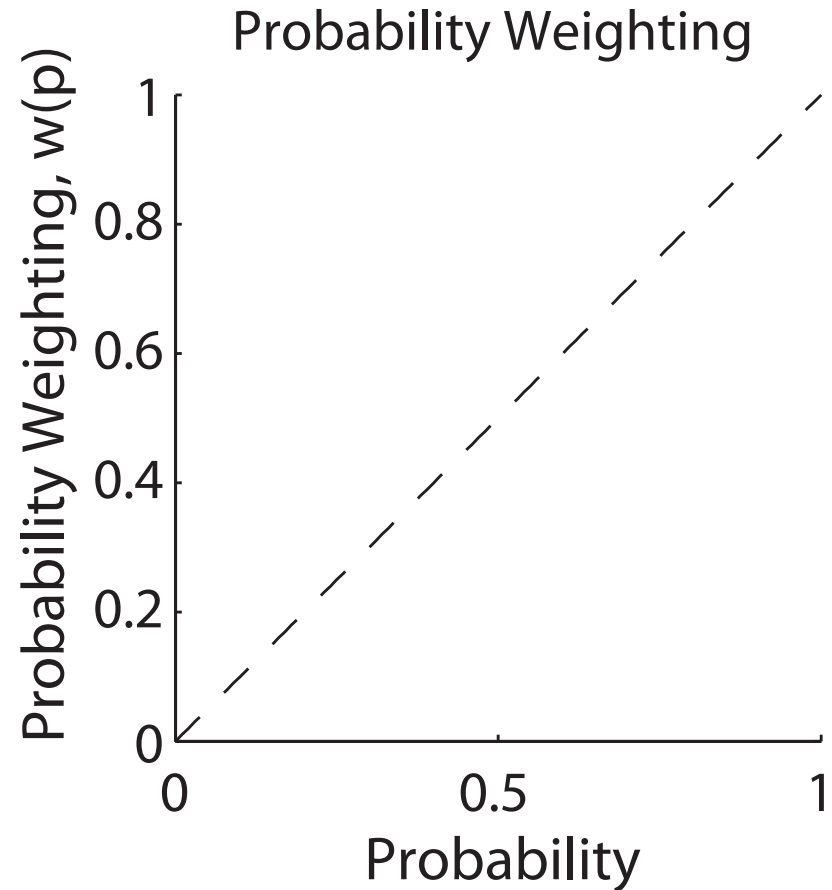


Model choices are influenced by effort



Probability weighting parameter

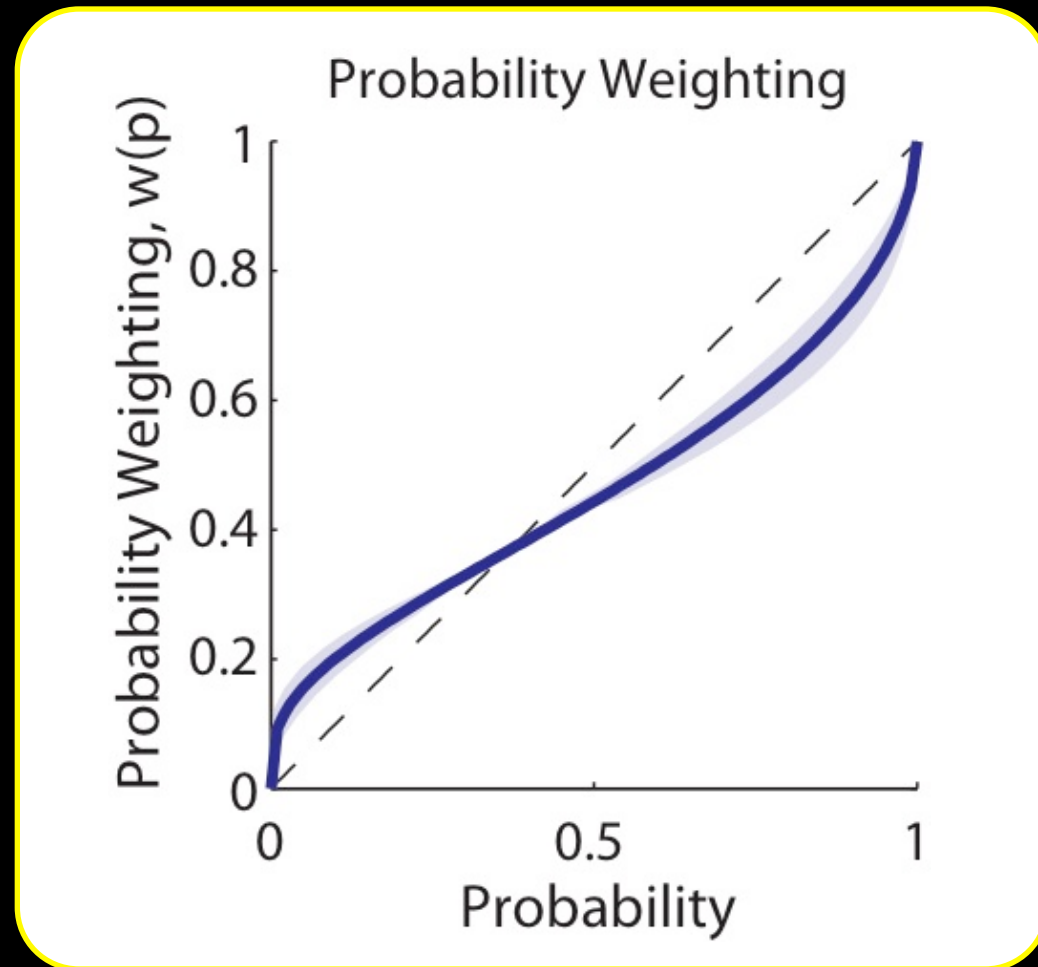
$$w(p) = \exp[-(-\ln p)^{\gamma}]$$



Probability weighting parameter in agreement with previous findings I

$$w(p) = \exp[-(-\ln p)^\gamma]$$

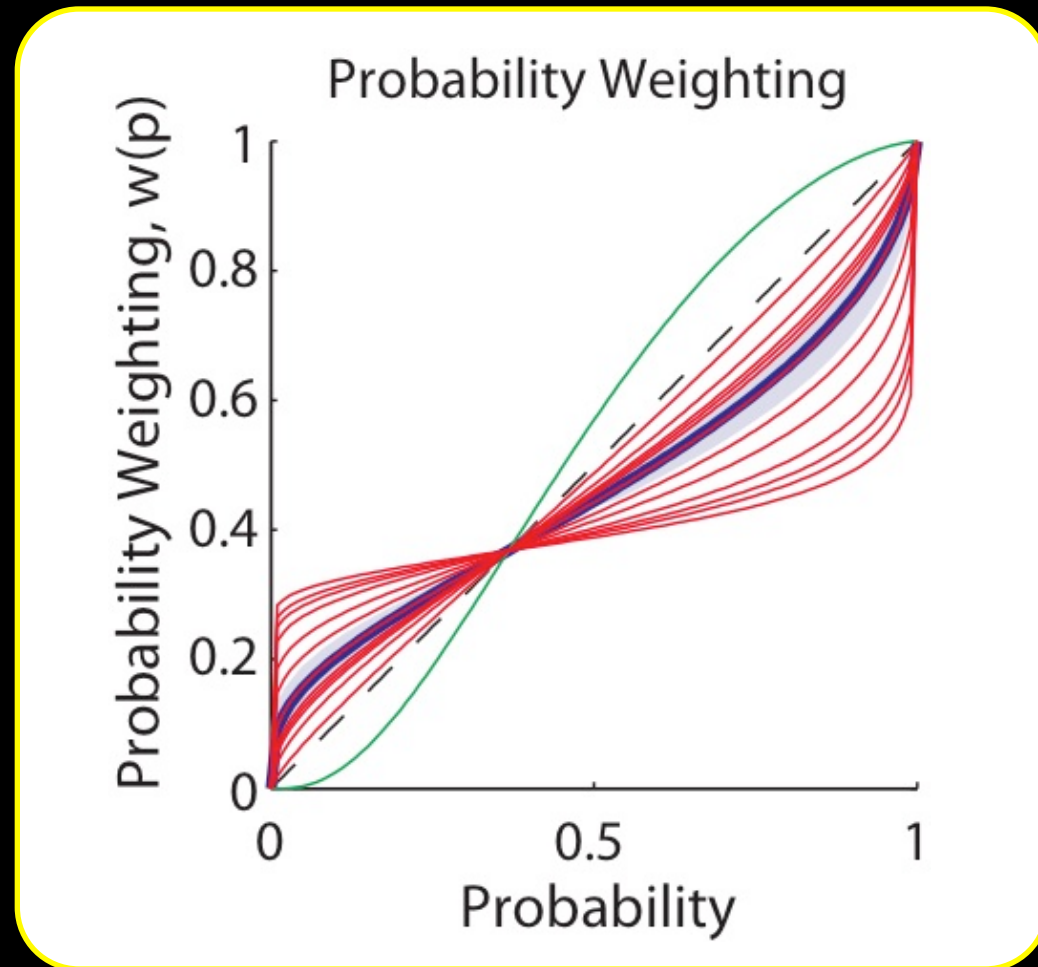
$$\gamma = 0.57 \pm 0.11^*$$



Probability weighting parameter in agreement with previous findings I

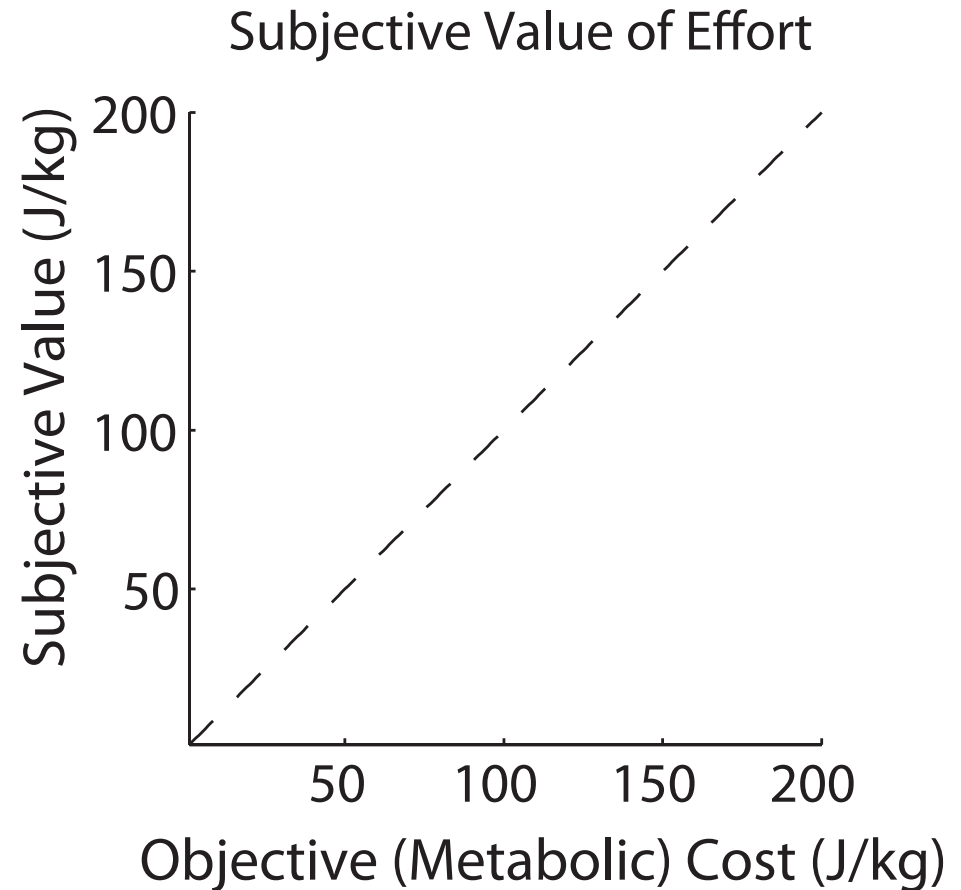
$$w(p) = \exp[-(-\ln p)^\gamma]$$

$$\gamma = 0.57 \pm 0.11^*$$



Subjective effort

$$SV(\text{effort}) = \text{effort}^\alpha$$

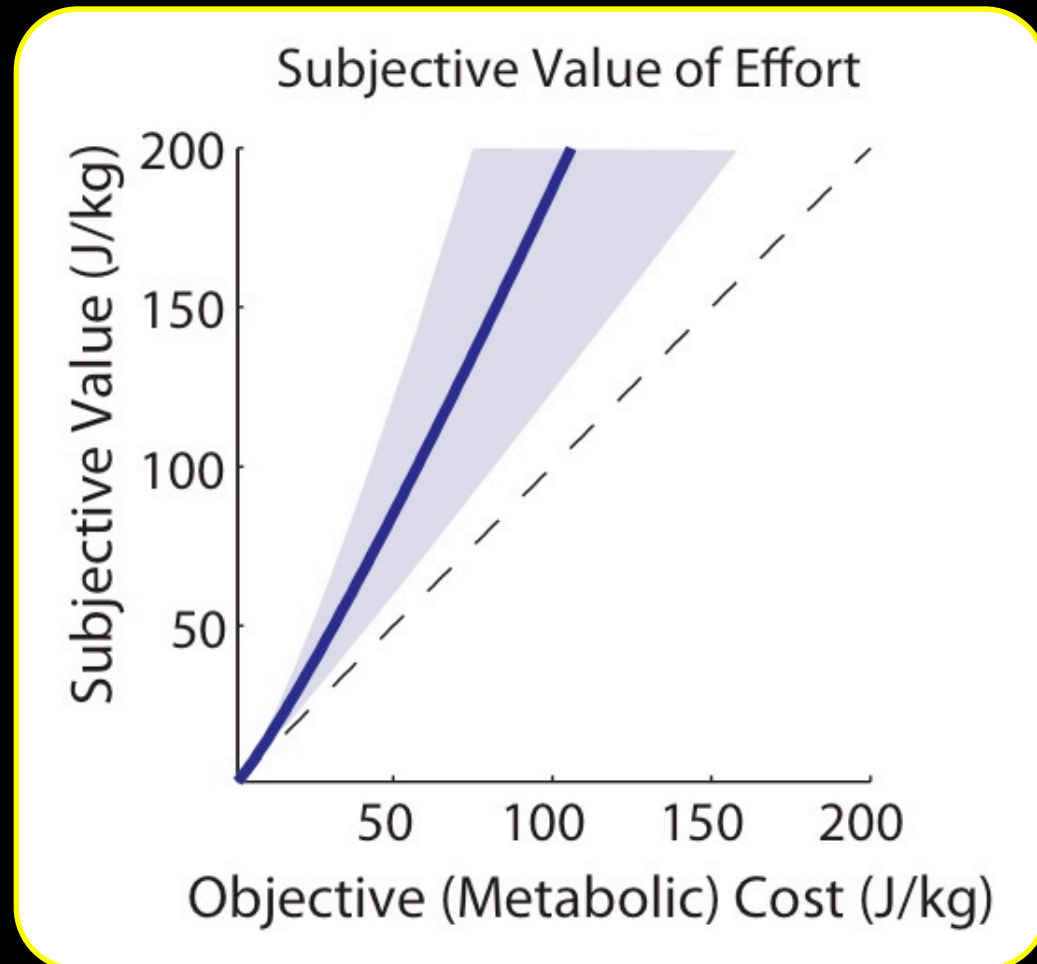


There is a distortion between objective and subjective effort valuation

$$SV(\text{effort}) = \text{effort}^{\alpha}$$

$$\alpha = 1.14 \pm 0.09$$

10/13 subjects
exhibit distortion



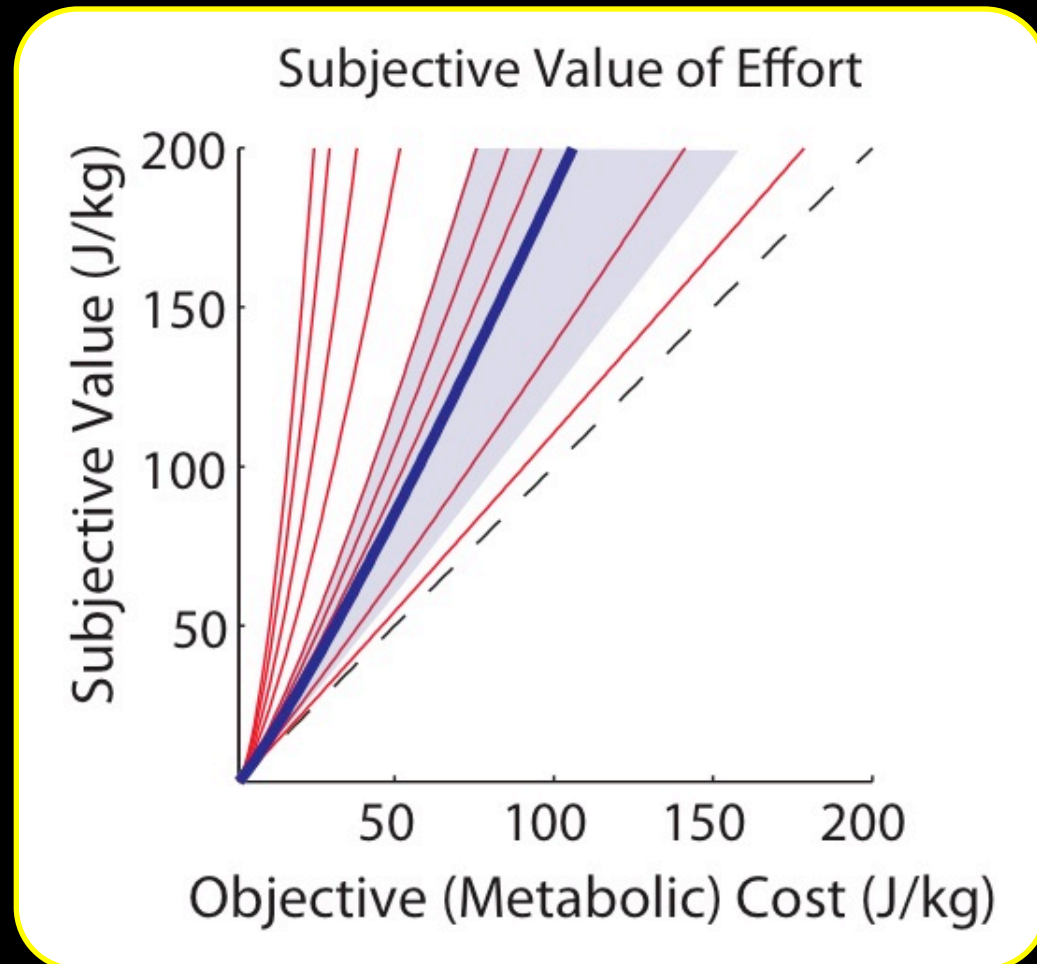
There is a distortion between objective and subjective effort valuation

$$SV(\text{effort}) = \text{effort}^{\alpha}$$

$$\alpha = 1.14 \pm 0.09$$

10/13 subjects
exhibit distortion

9/13 overvalue
effort ($\alpha > 1$)



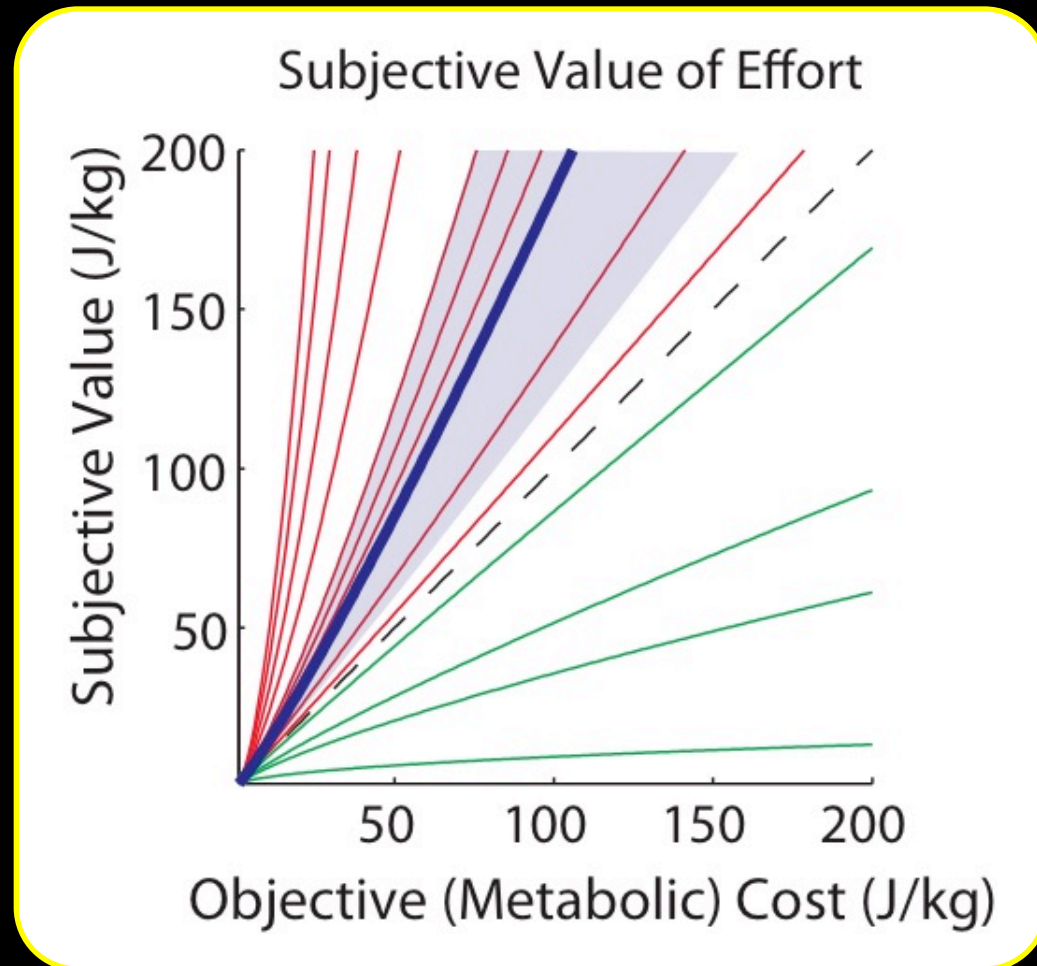
There is a distortion between objective and subjective effort valuation

$$SV(\text{effort}) = \text{effort}^{\alpha}$$

$$\alpha = 1.14 \pm 0.09$$

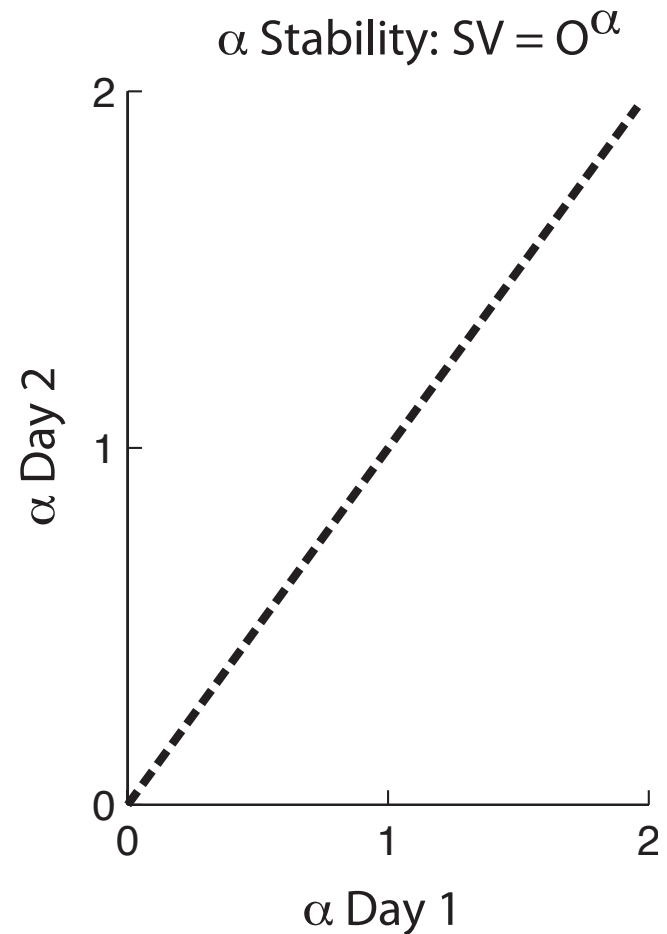
10/13 subjects
exhibit distortion

9/13 overvalue
effort ($\alpha > 1$)



Choices are stable

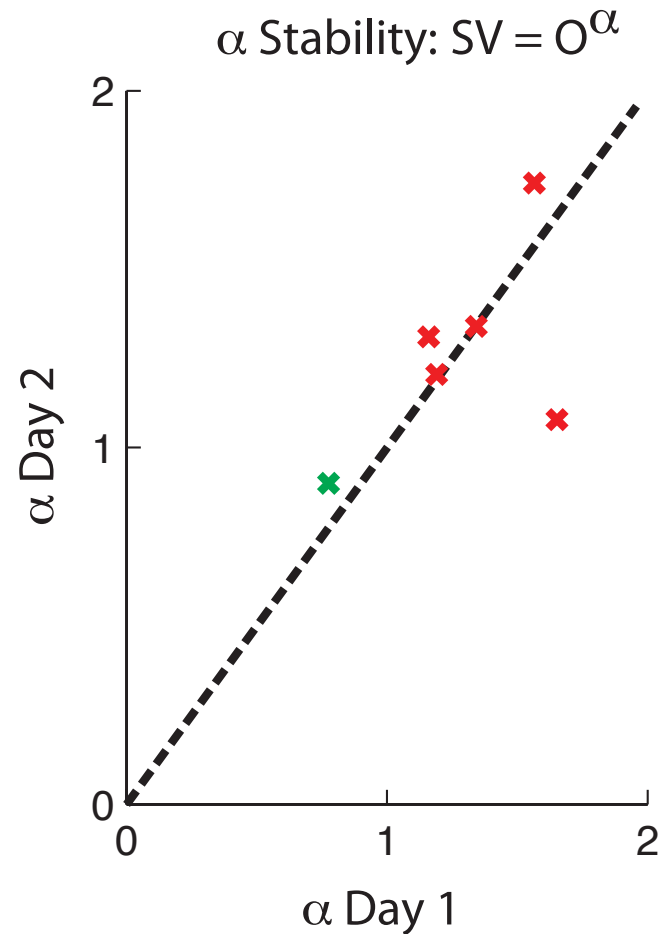
$$SV(\text{effort}) = \text{effort}^\alpha$$



Choices are stable

$$SV(\text{effort}) = \text{effort}^\alpha$$

$$\alpha_{\text{DAY 1}} = \alpha_{\text{DAY 2}}$$

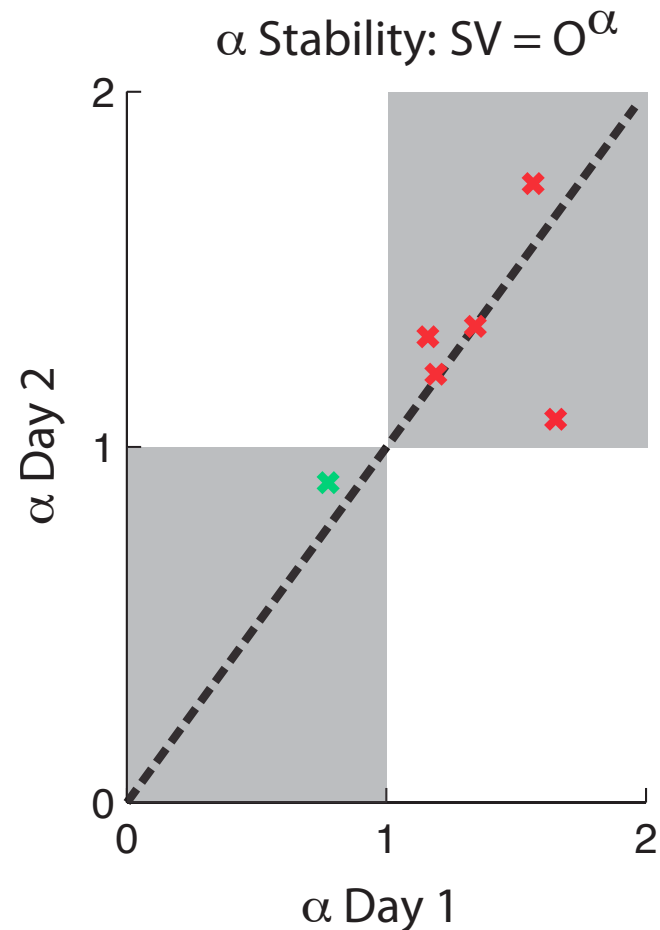


Choices are stable

$$SV(\text{effort}) = \text{effort}^{\alpha}$$

$$\alpha_{\text{DAY 1}} = \alpha_{\text{DAY 2}}$$

Attitudes remain consistent

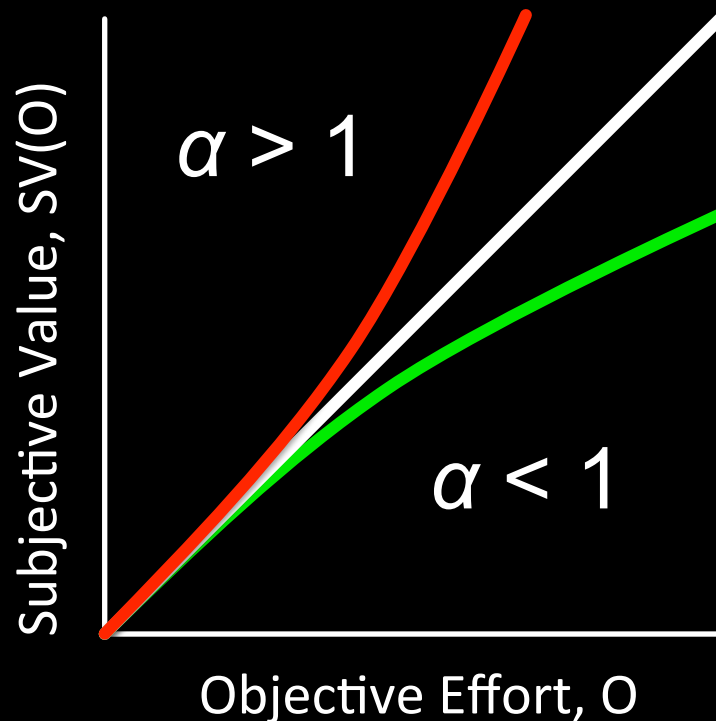


Research goal:

Quantify subjective value of effort



Q: Is there a distortion between the *objective* cost of effort and the *subjective value* of effort?



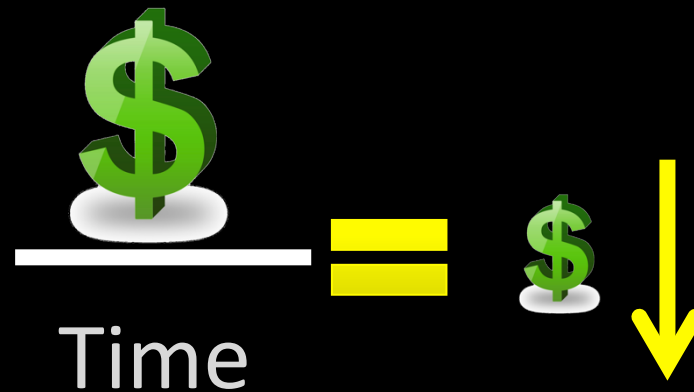
$$SV(O) = O^{\alpha}, \quad O \geq 0$$

Outline

- Movement costs and rewards
 - Reward
 - Effort
 - Time
- Neural Mechanisms
 - Reward
 - Effort
 - Time
 - Integration

$$J = J_u + J_t - J_r + \dots$$

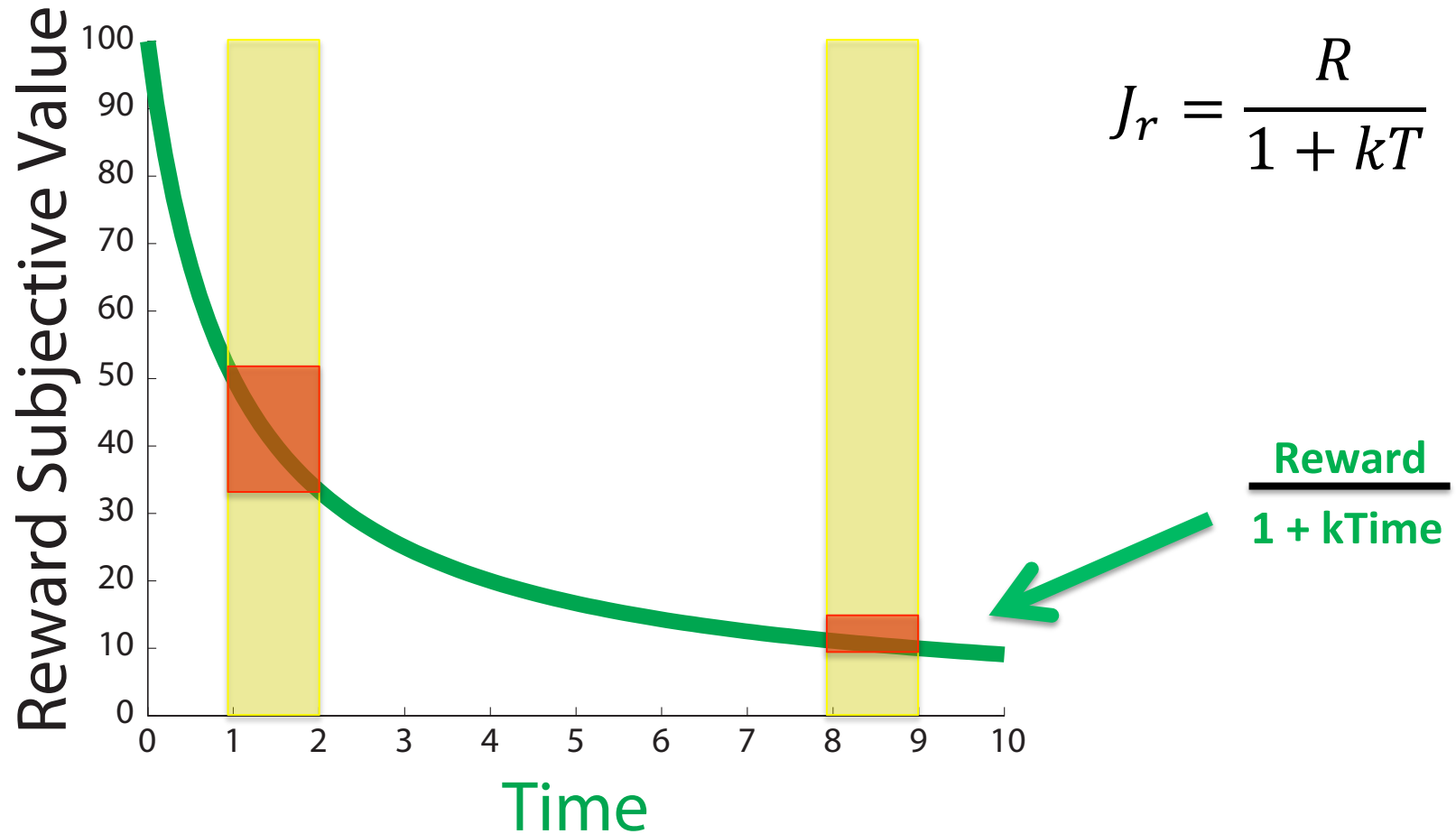
Temporal discounting of reward



Temporal discounting of reward


$$\frac{\$}{1 + k\text{Time}} = \$ \downarrow$$

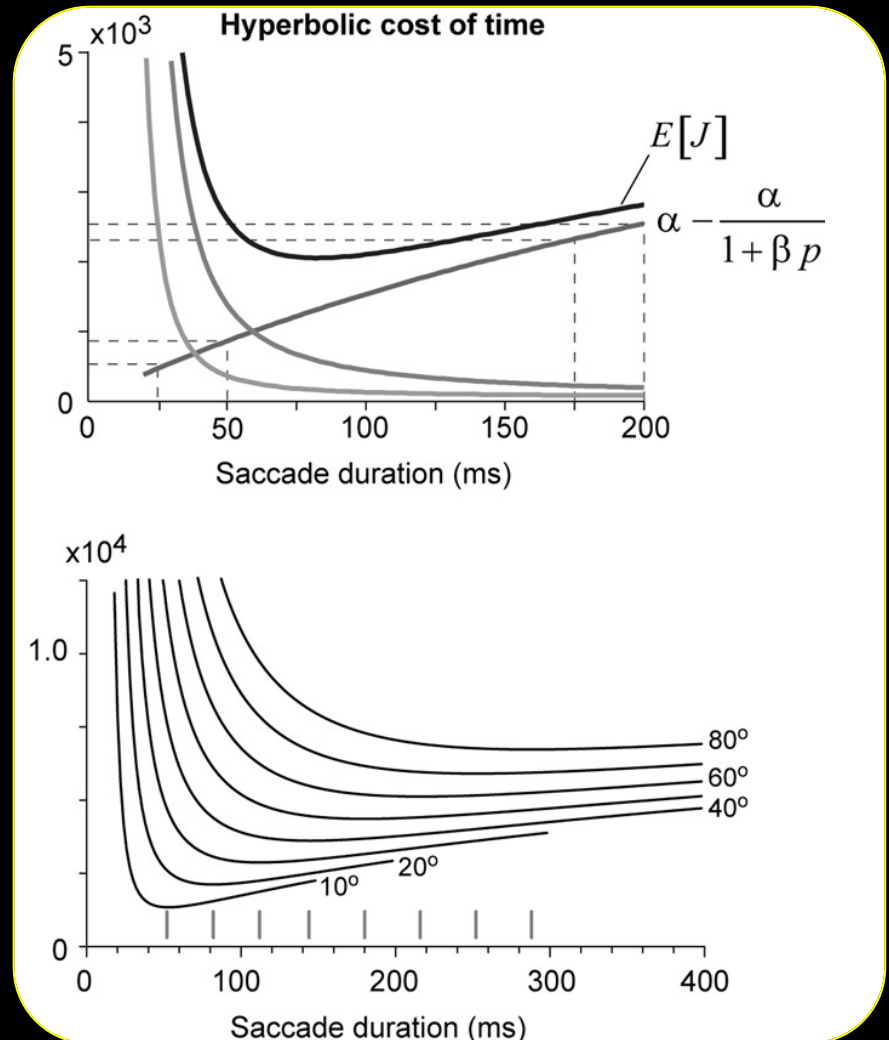
Temporal discounting of reward



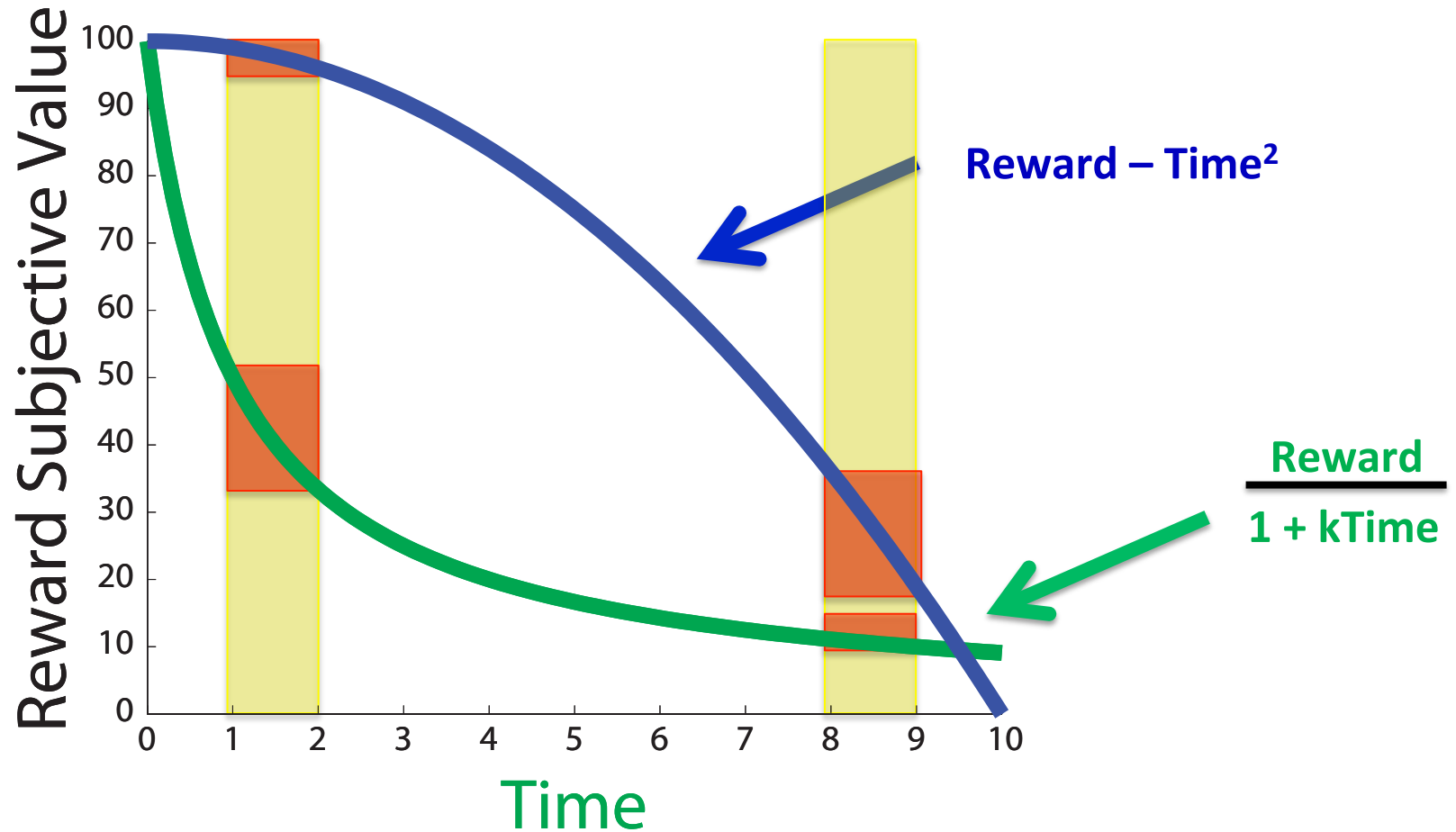
Temporal discounting: movement

- How do these costs interact to determine the optimal movement duration?
- How does time discount reward in movement?

$$J = J_u - \frac{R}{1 + kT} + \dots$$



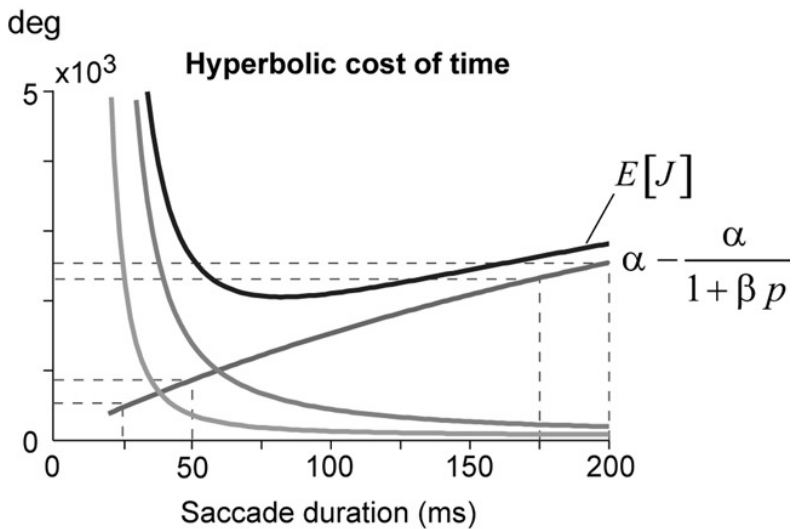
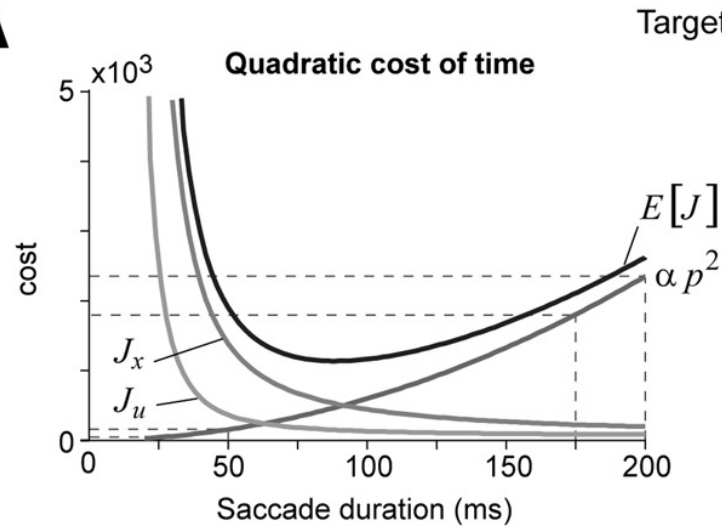
How does time discount reward?



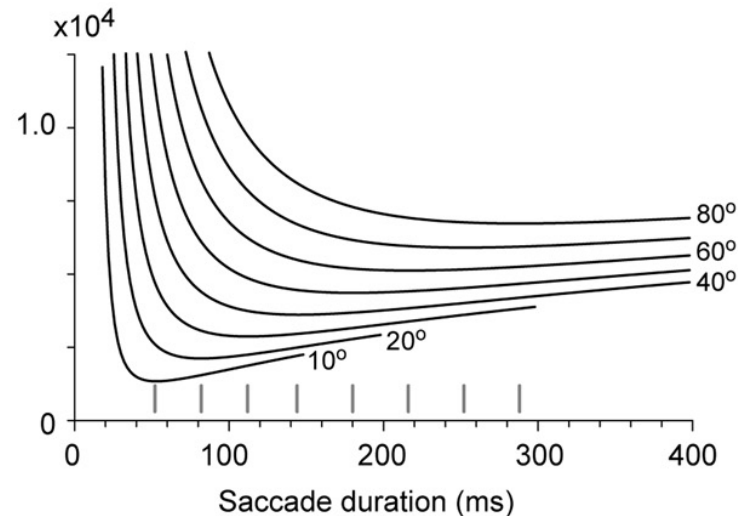
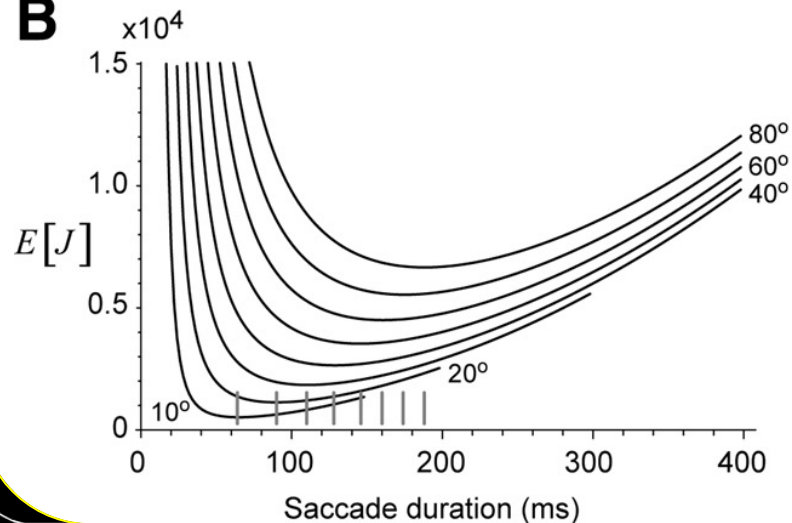
$$J = J_u - RT^2 + \dots$$

$$J = J_u - \frac{R}{1 + kT} + \dots$$

A

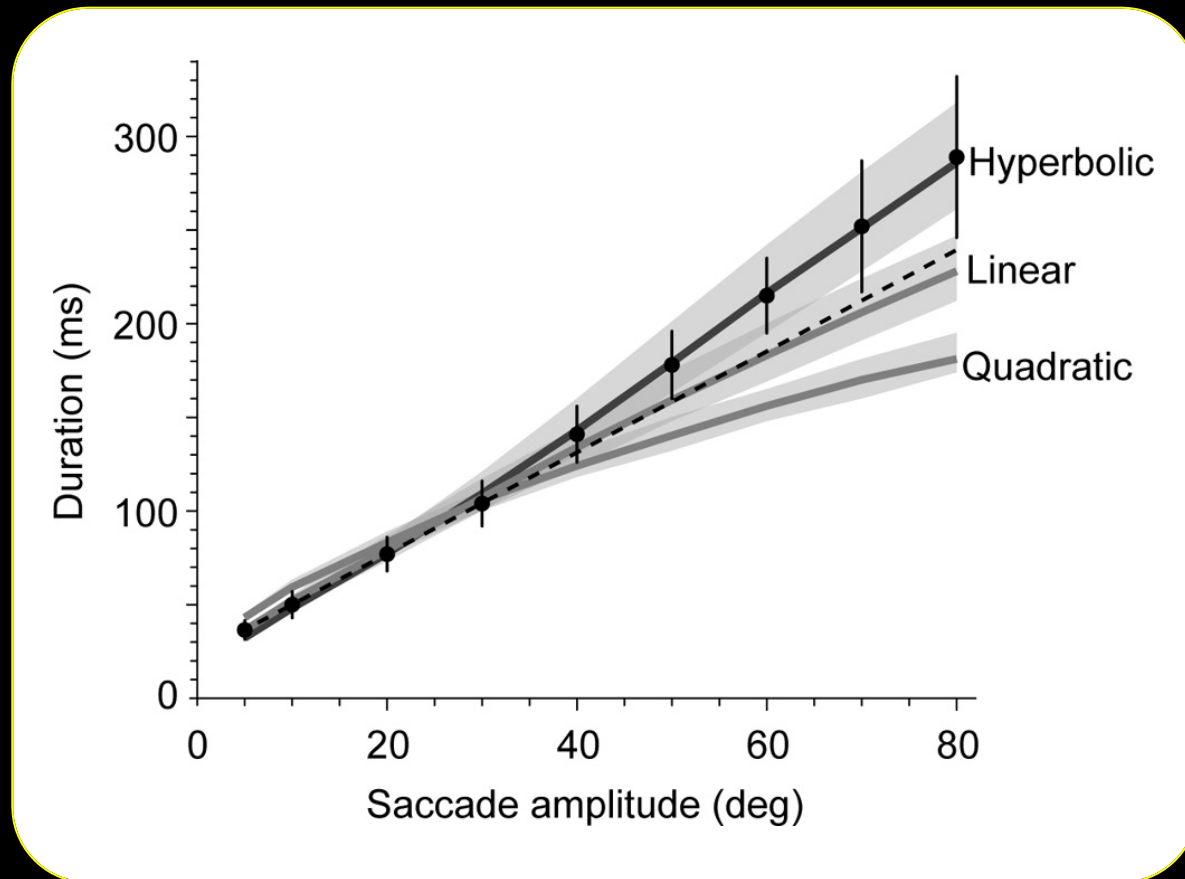


B



Temporal discounting: movement duration

- Hyperbolic discount function provides best fit to data



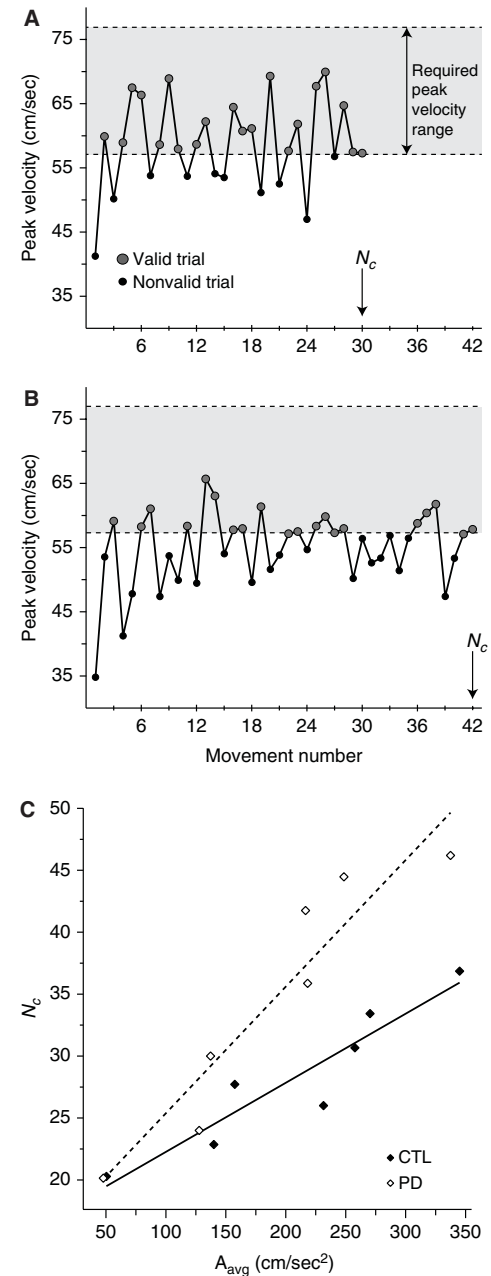
Outline

- Movement costs and rewards
 - Reward
 - Effort
 - Time
- Neural representations
 - Reward
 - Effort
 - Time
 - Integration

$$J = J_u - \frac{R}{1 + kT} + \dots$$

Parkinson Disease

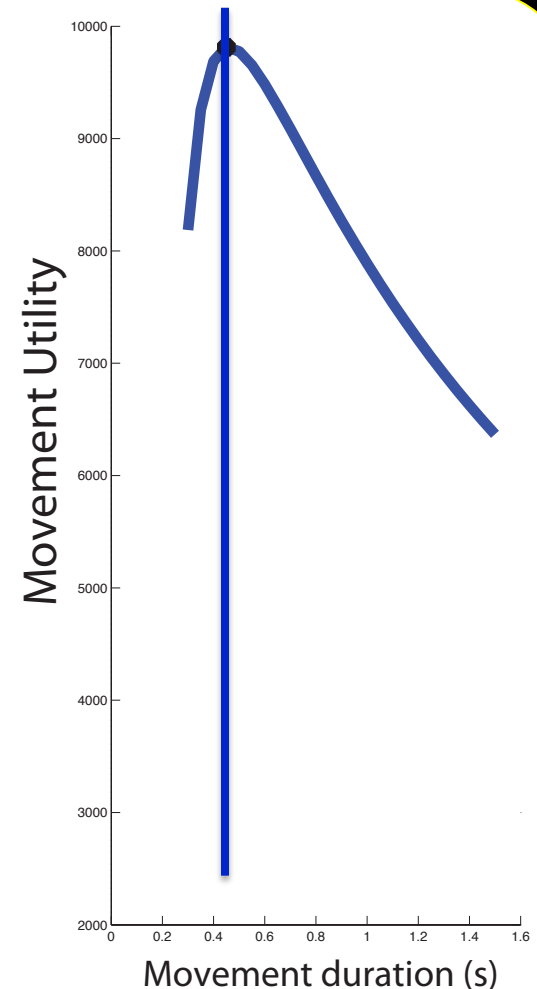
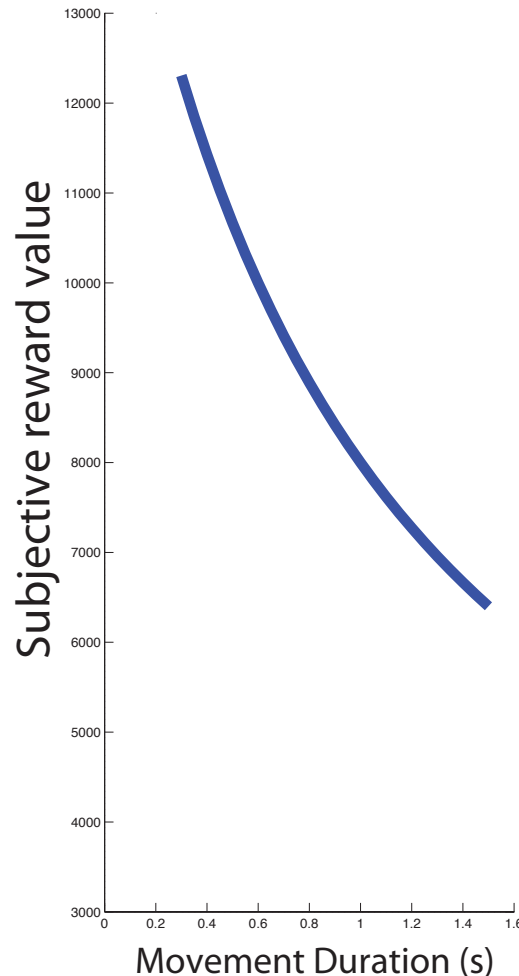
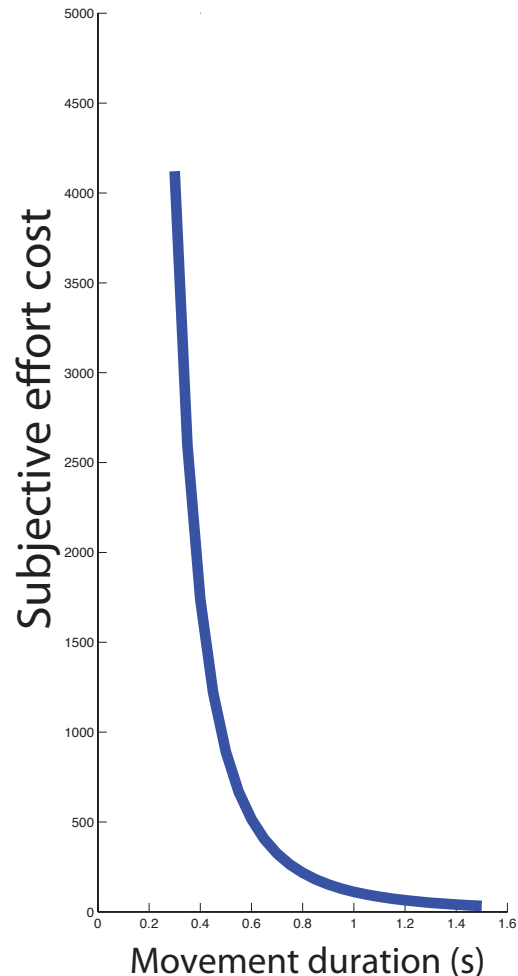
- Bradykinesia
- Disease of the basal ganglia
- Loss of dopaminergic neurons in the substantia nigra
- PD patients “choose” to move more slowly



Parkinson Disease

$$J = J_u - \frac{R}{1 + kT} + \dots$$

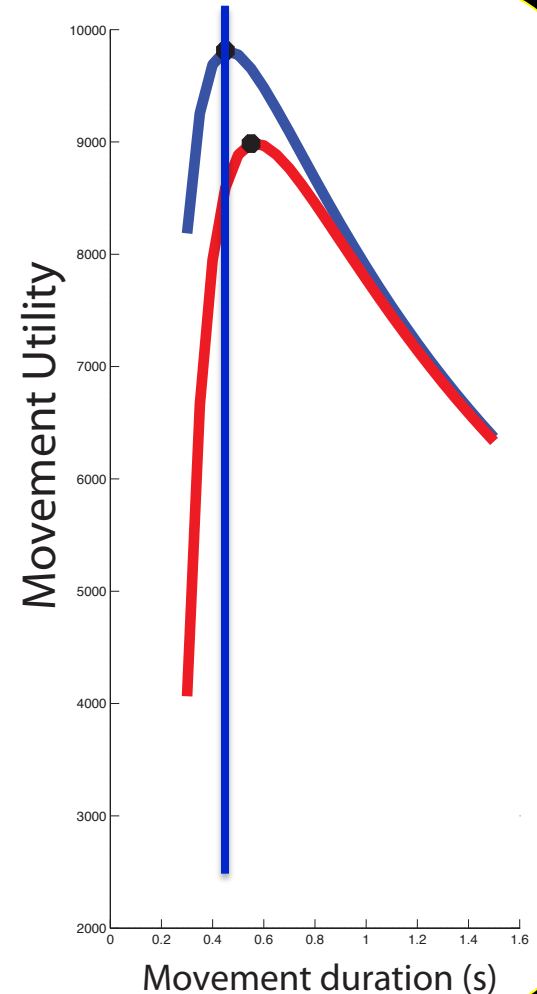
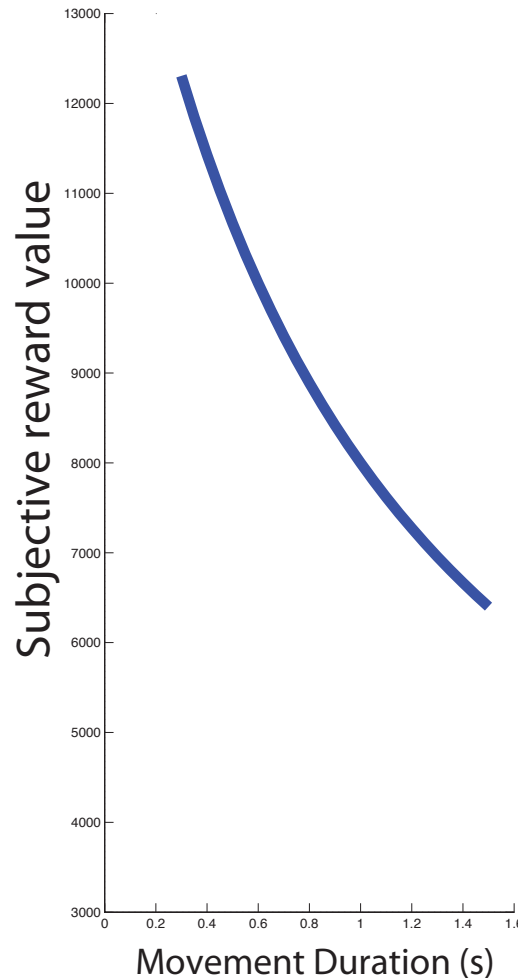
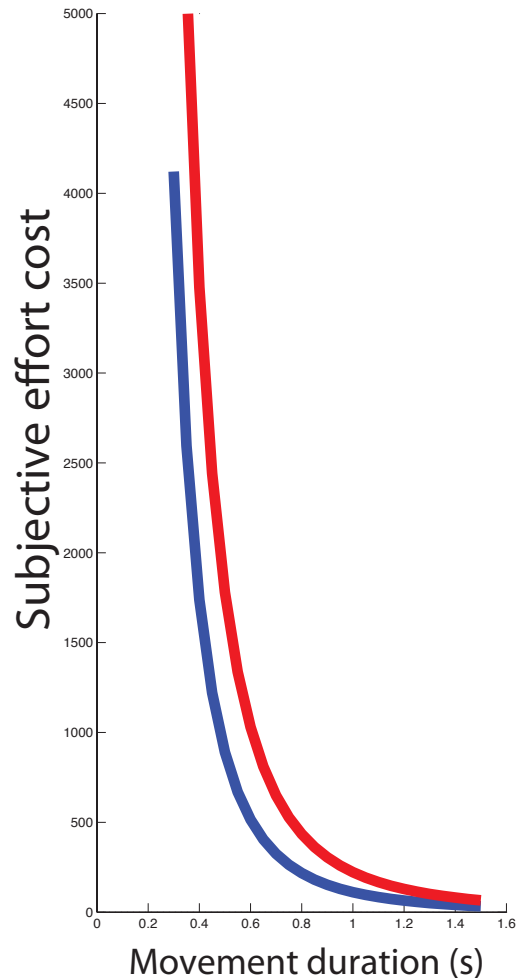
PD patients “choose” to move more slowly



Parkinson Disease

$$J = J_u - \frac{R}{1 + kT} + \dots$$

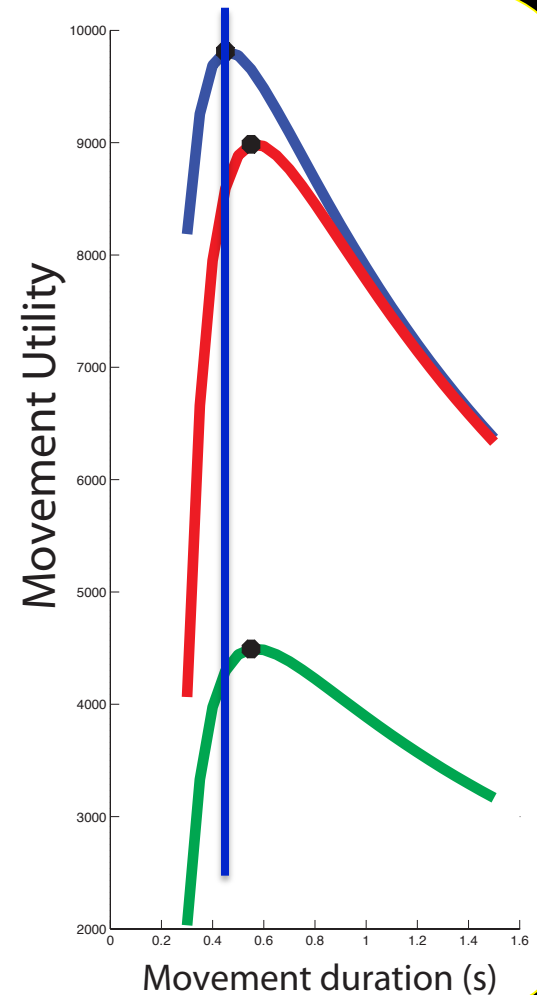
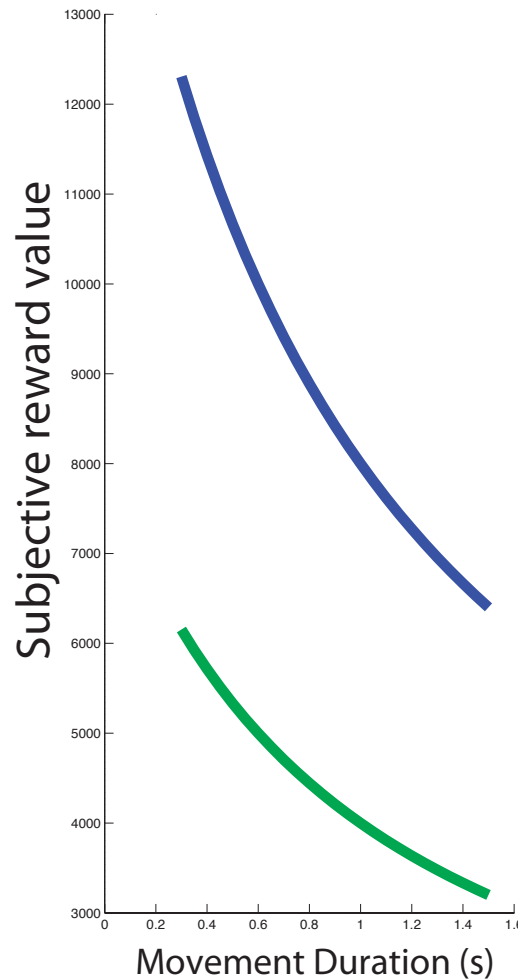
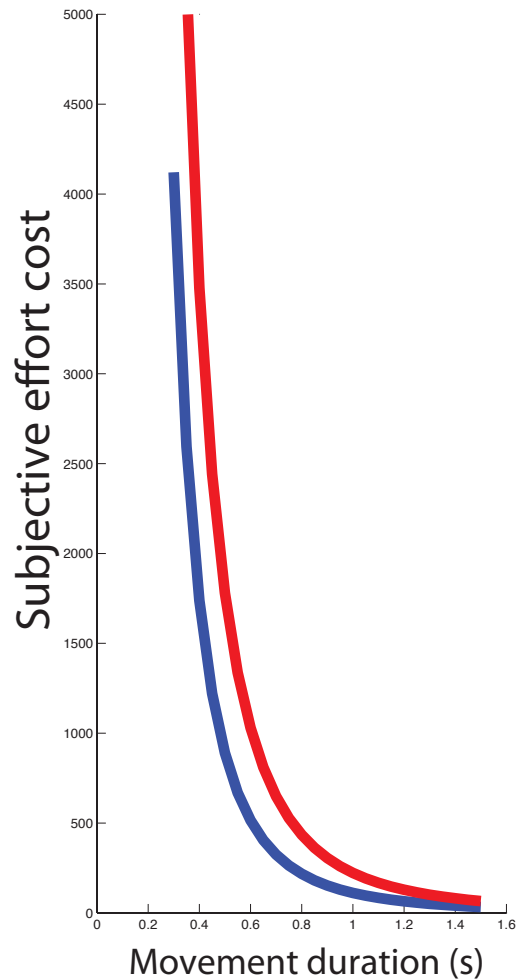
PD patients “choose” to move more slowly



Parkinson Disease

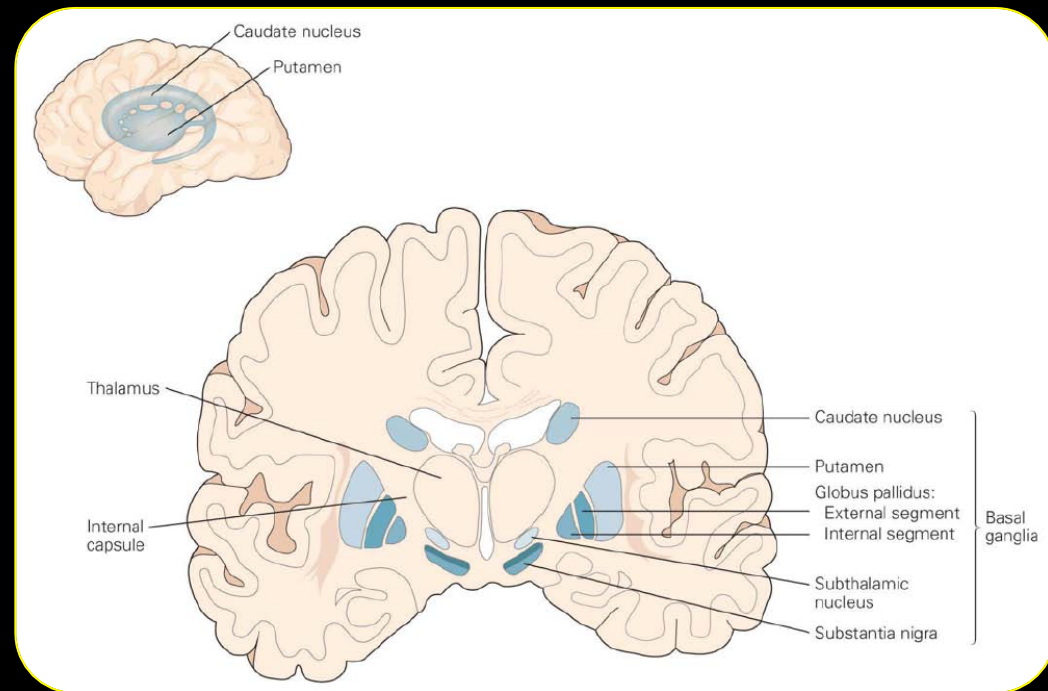
$$J = J_u - \frac{R}{1 + kT} + \dots$$

PD patients “choose” to move more slowly



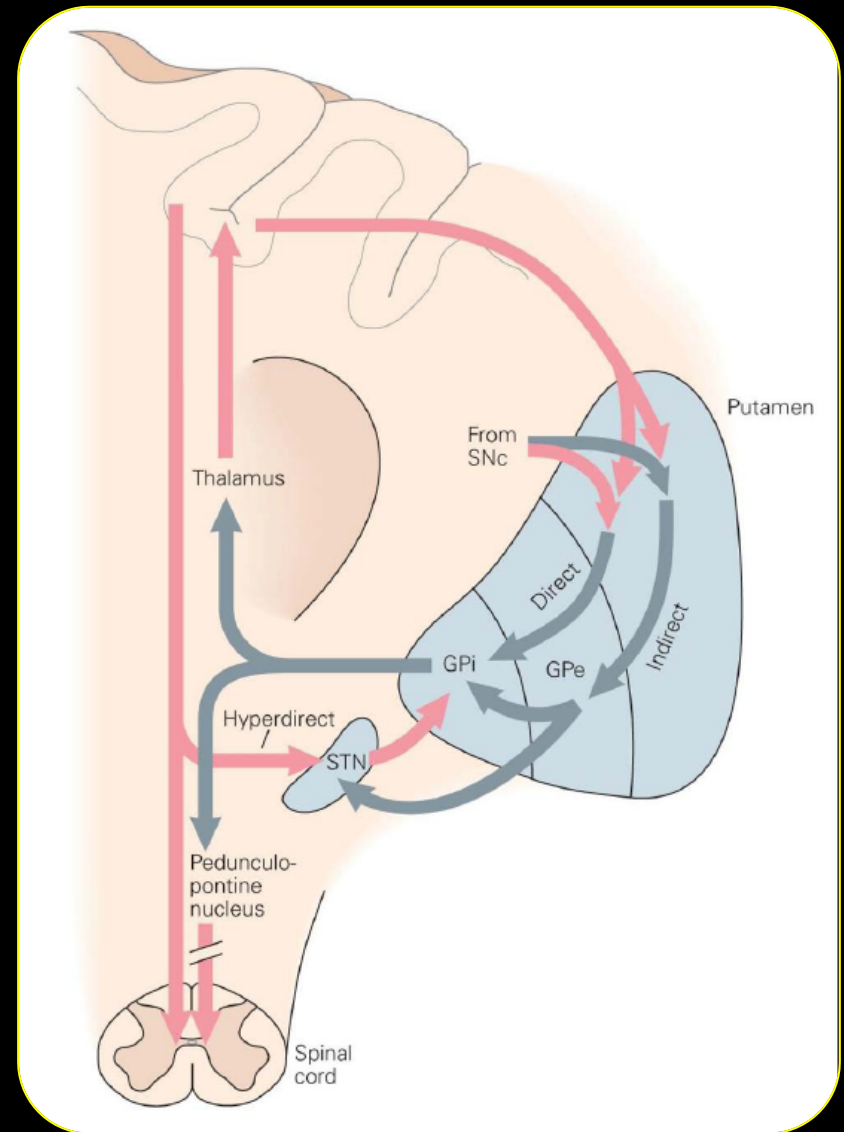
Basal Ganglia (BG)

- Striatum
 - Caudate
 - Putamen
 - Nucleus Accumbens
- Globus Pallidus
- Substantia Nigra
- Subthalamic Nucleus



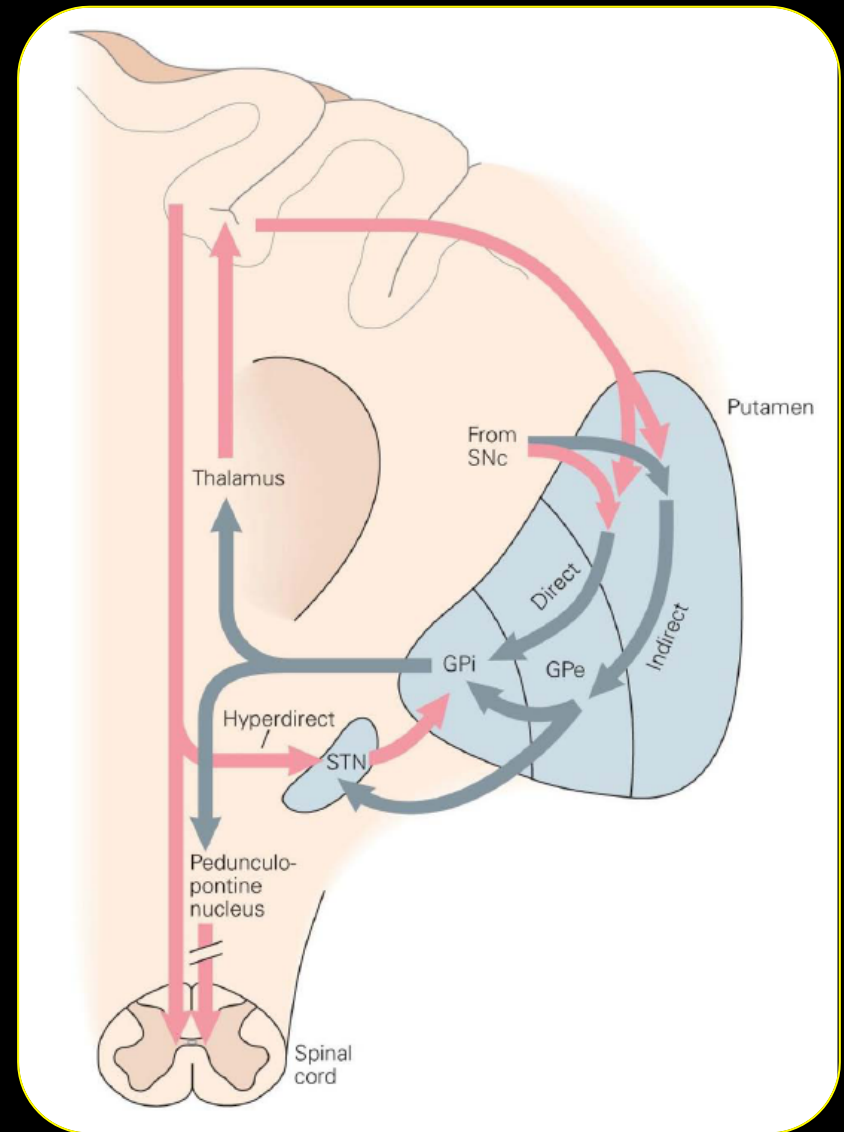
Basal Ganglia Circuitry

- Striatum
 - Caudate
 - Putamen
 - Nucleus Accumbens
- Globus Pallidus
- Substantia Nigra
- Subthalamic Nucleus
- Ventral Tegmental Area



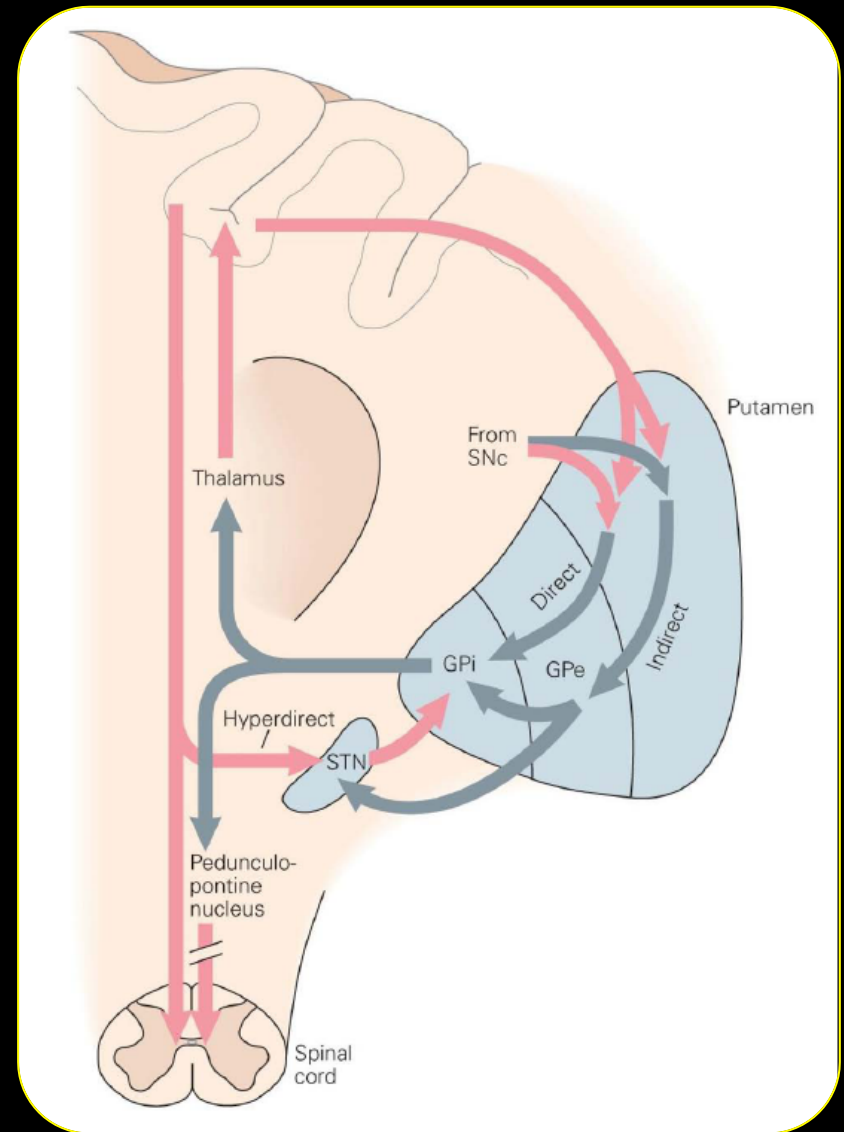
Dopamine

- Neurotransmitter
- Source:
 - Substantia nigra pars compacta
- Projections to:
 - Striatum
 - Direct/Indirect Pathways



Direct/Indirect Pathways

- DA modulates both
 - Direct: *Increases activity* (D1 receptors)
 - Indirect: *Decreases activity* (D2 receptors)
- Net Effect: *Reduced inhibition of thalamus*

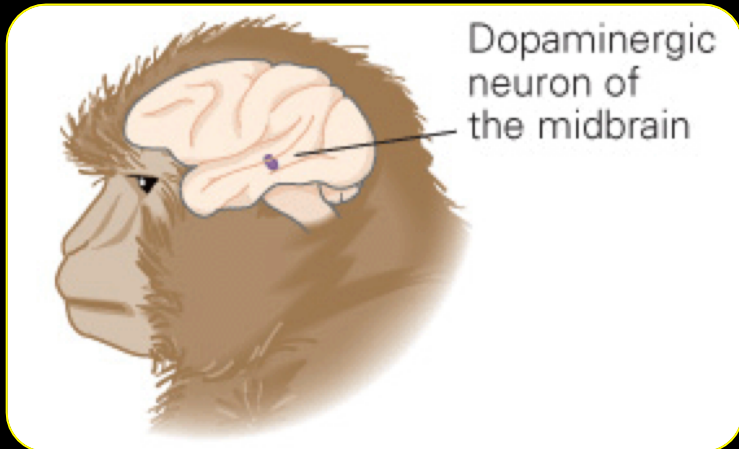


Outline

- Movement costs and rewards
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 - Effort
 - Time
- Neural Representations
 - **Reward**
 - Effort
 - Time
 - Integration

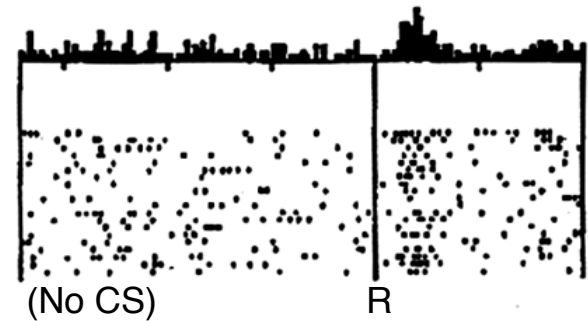
Dopamine (DA)

- Strong link between firing of dopaminergic neurons and reward expectation

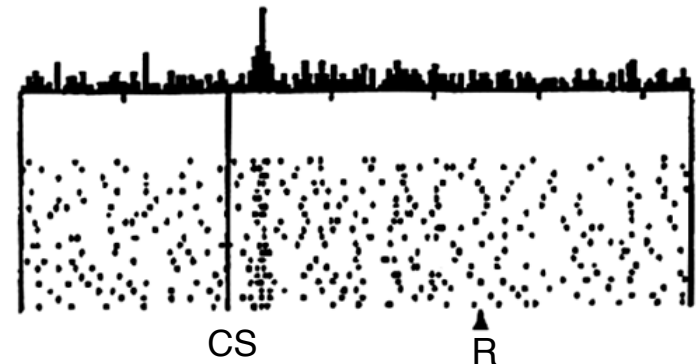


Do dopamine neurons report an error in the prediction of reward?

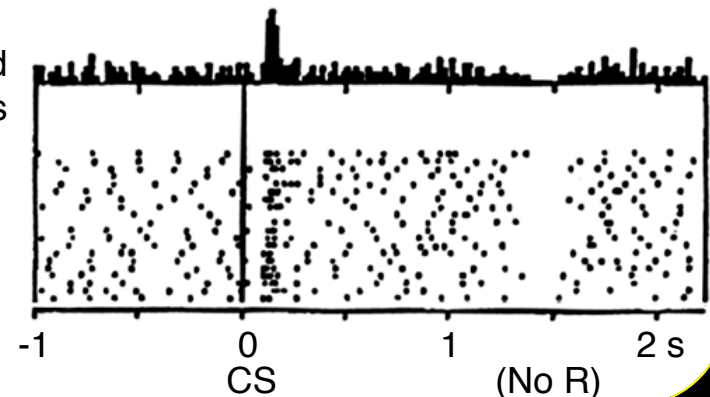
No prediction
Reward occurs



Reward predicted
Reward occurs



Reward predicted
No reward occurs

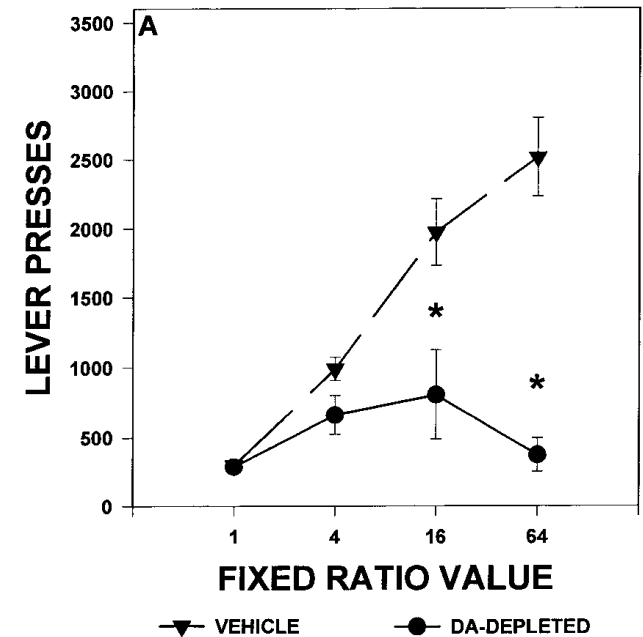
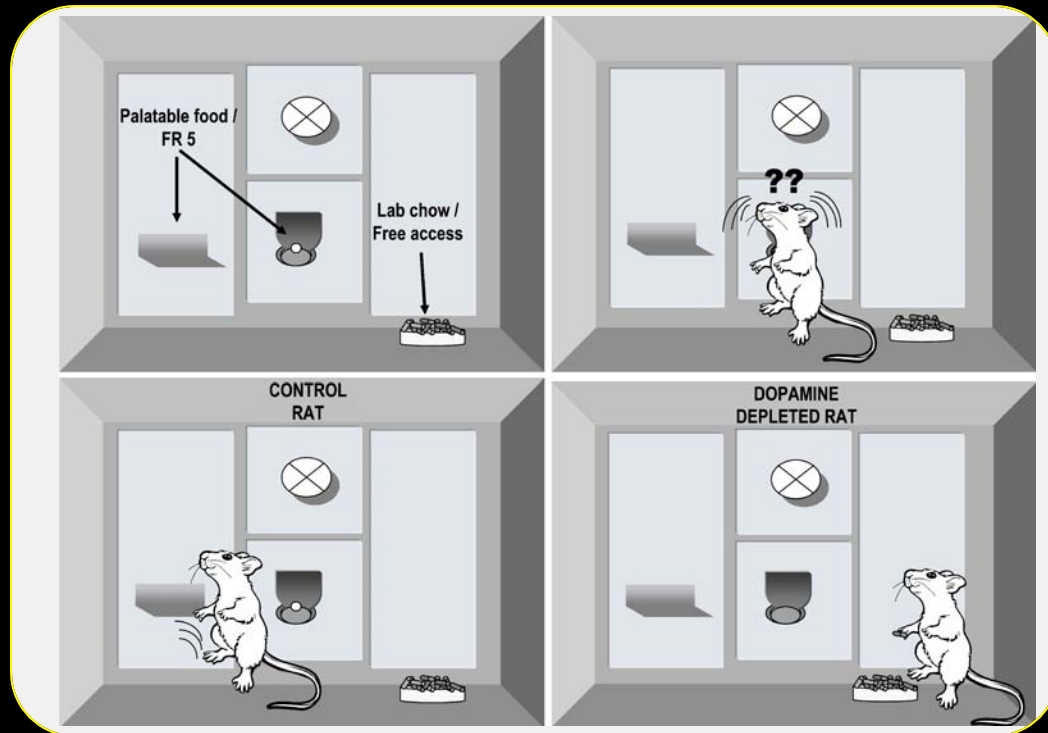


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- Neural Representations
 - Reward
 - **Effort**
 - Time
 - Integration

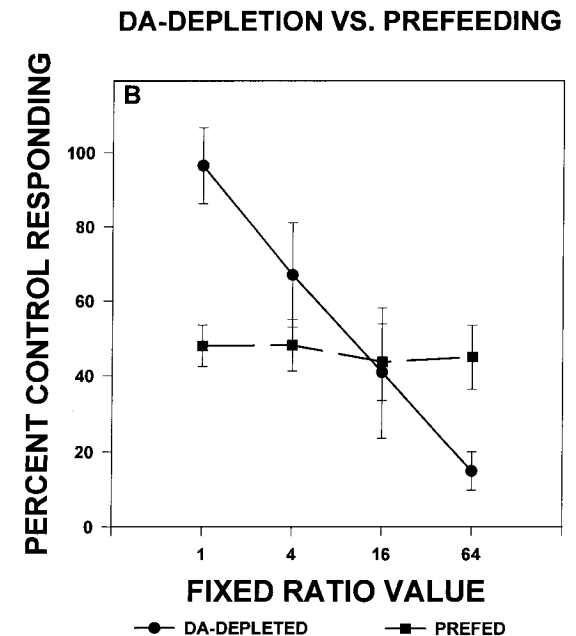
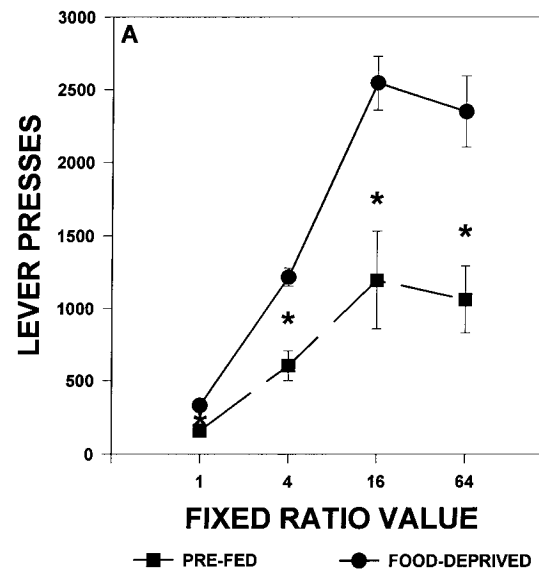
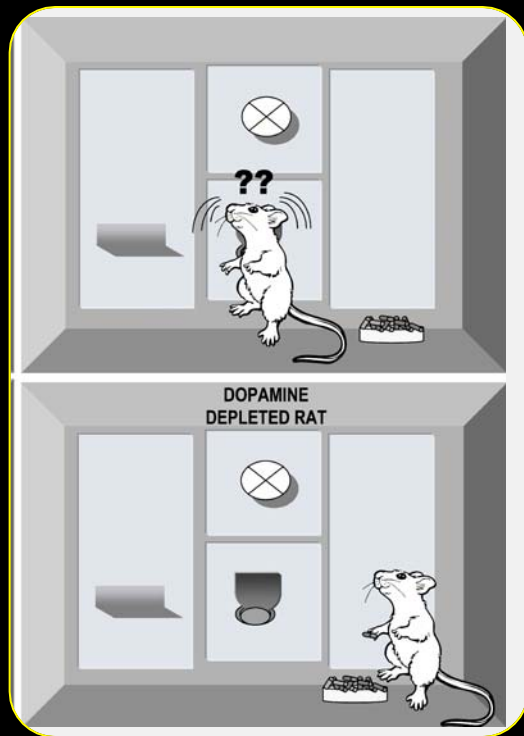
DA Depletion

- DA depletion reduces willingness to work



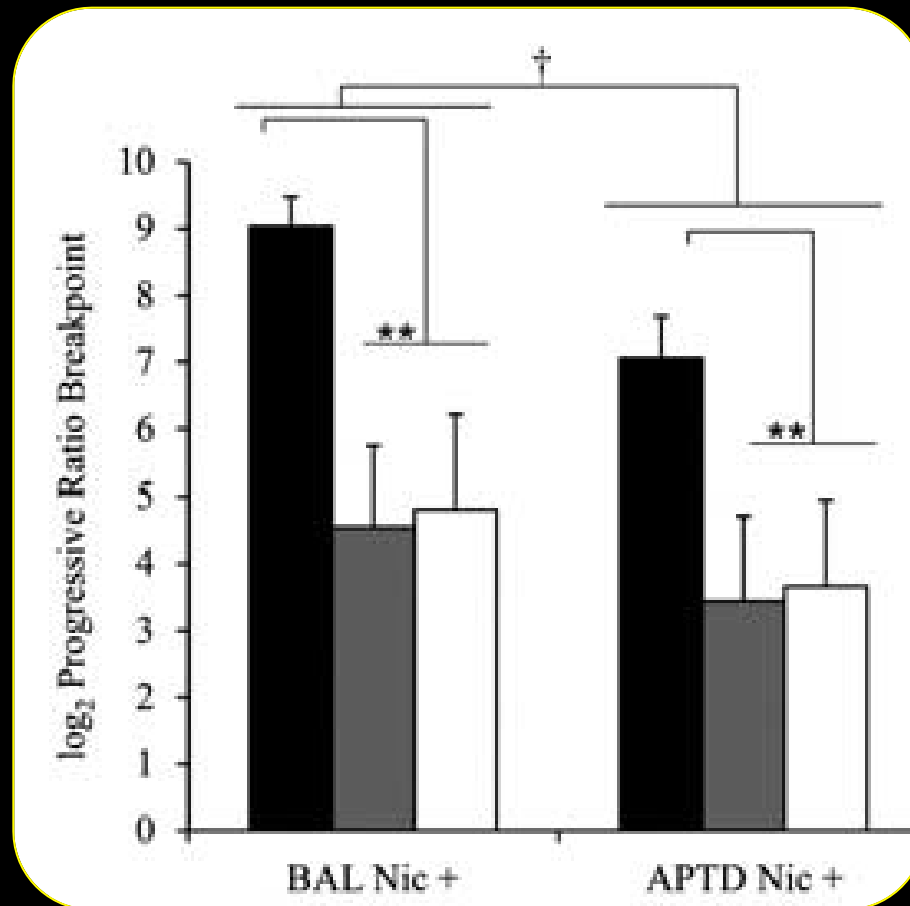
DA Depletion vs Pre-feeding

- DA depletion and pre-feeding (reward devaluation) have distinct effects



Reduced DA synthesis in humans

- DA influences willingness to work for cigarettes without reducing desire for cigarettes.

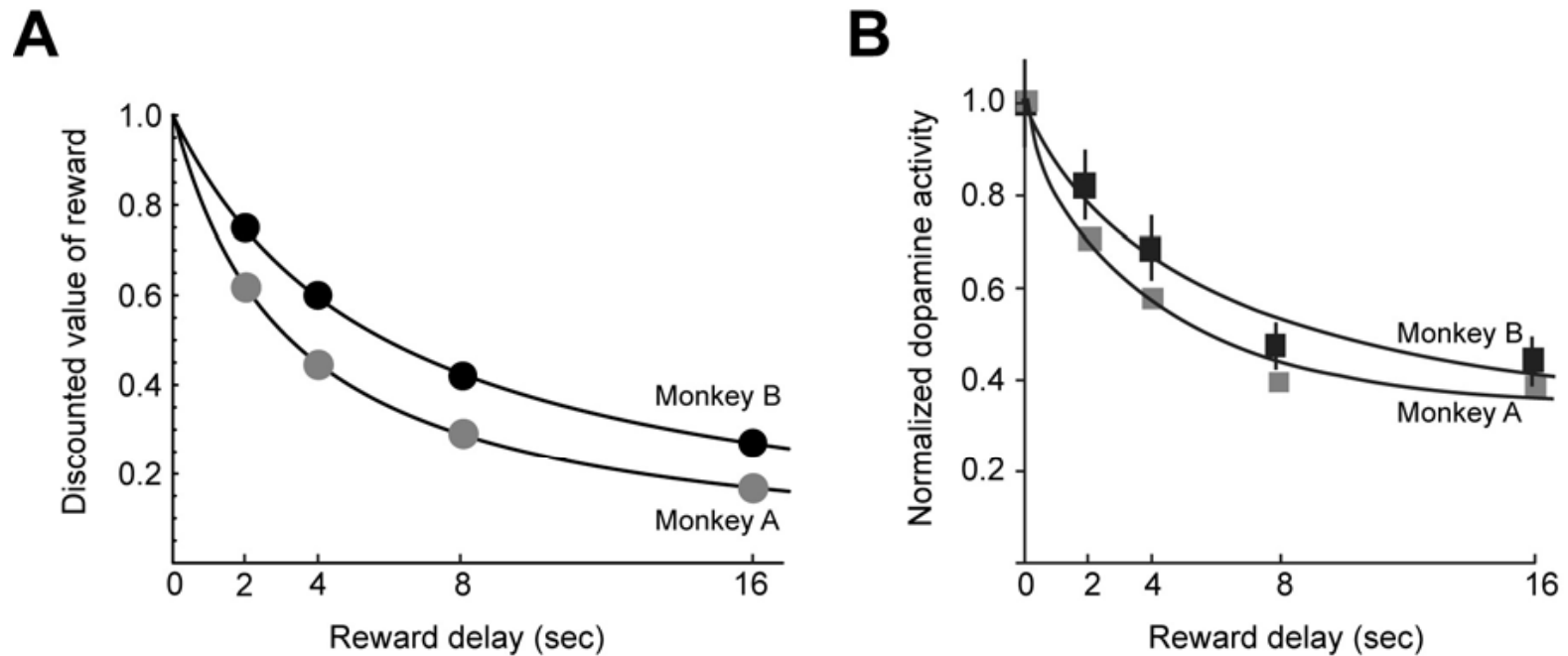


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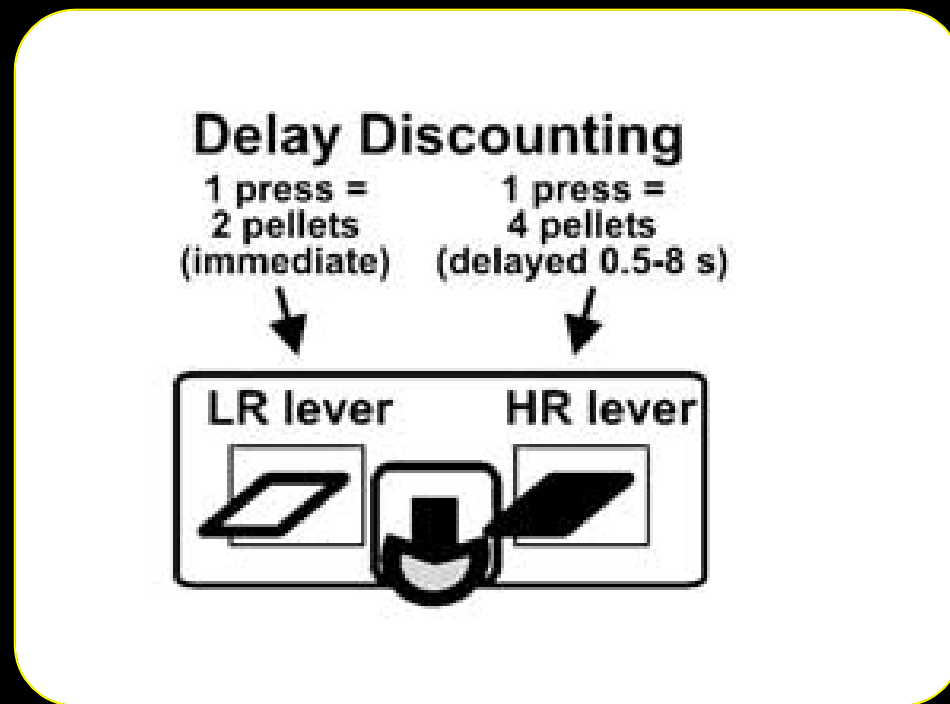
Dopamine (DA) and Temporal Discounting

- Dopamine activity declines hyperbolically as a function of delay.



DA release/antagonism on impulsivity

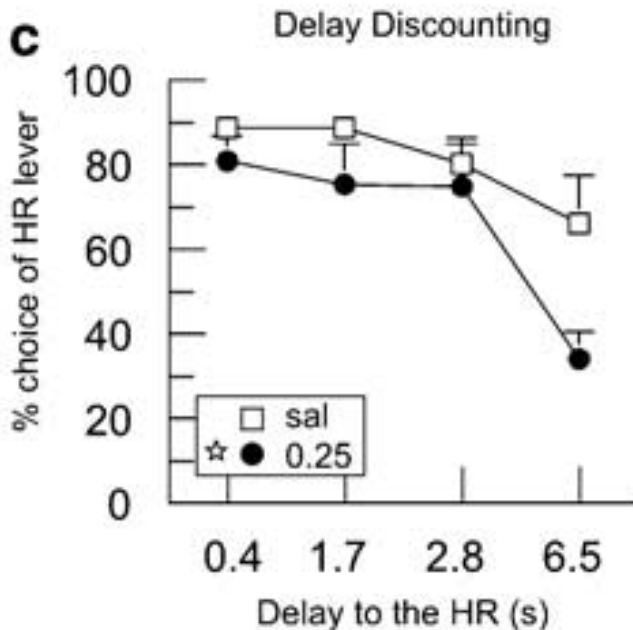
- DA influences impulsivity



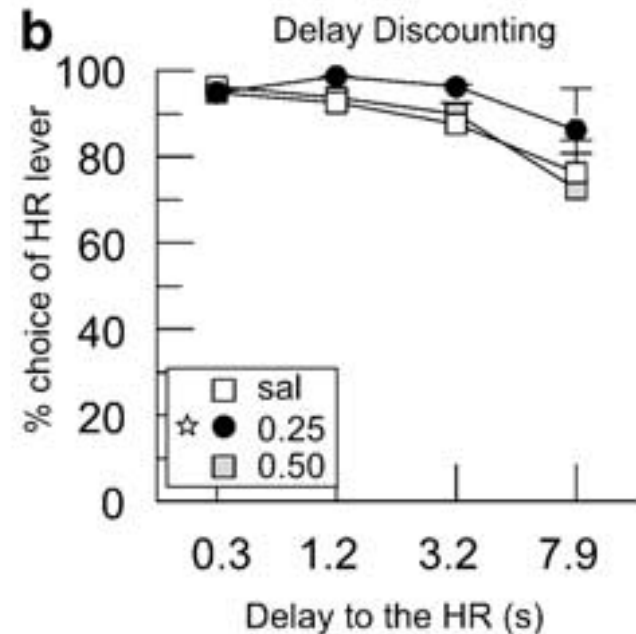
DA release/antagonism on impulsivity

- DA influences impulsivity bi-directionally

DA antagonist (flupenthixol)
increase delay discounting



DA releaser (d-amphetamine)
reduces delay discounting

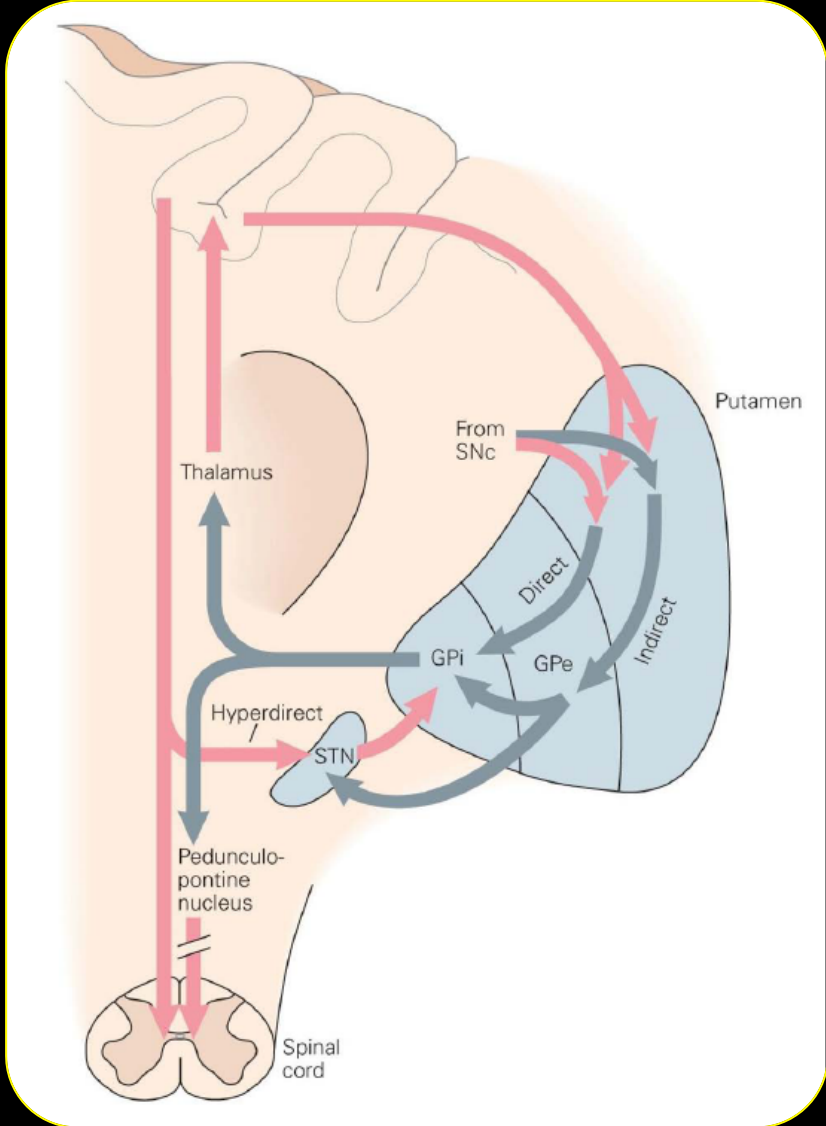


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- Movement costs and rewards
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 - Reward
 - Effort
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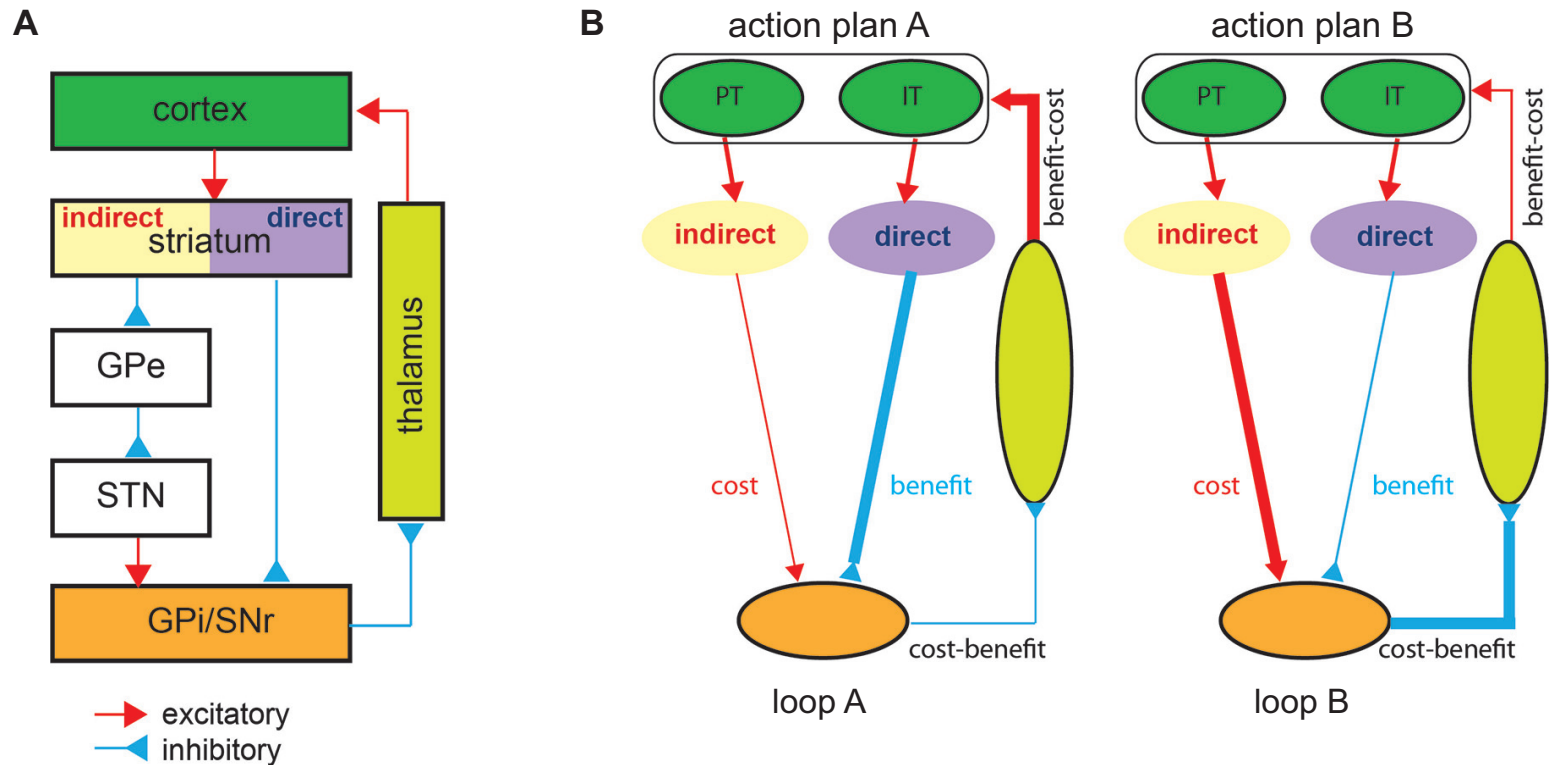
Direct/Indirect Pathways

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 - Net Effect: *Reduced inhibition of thalamus*



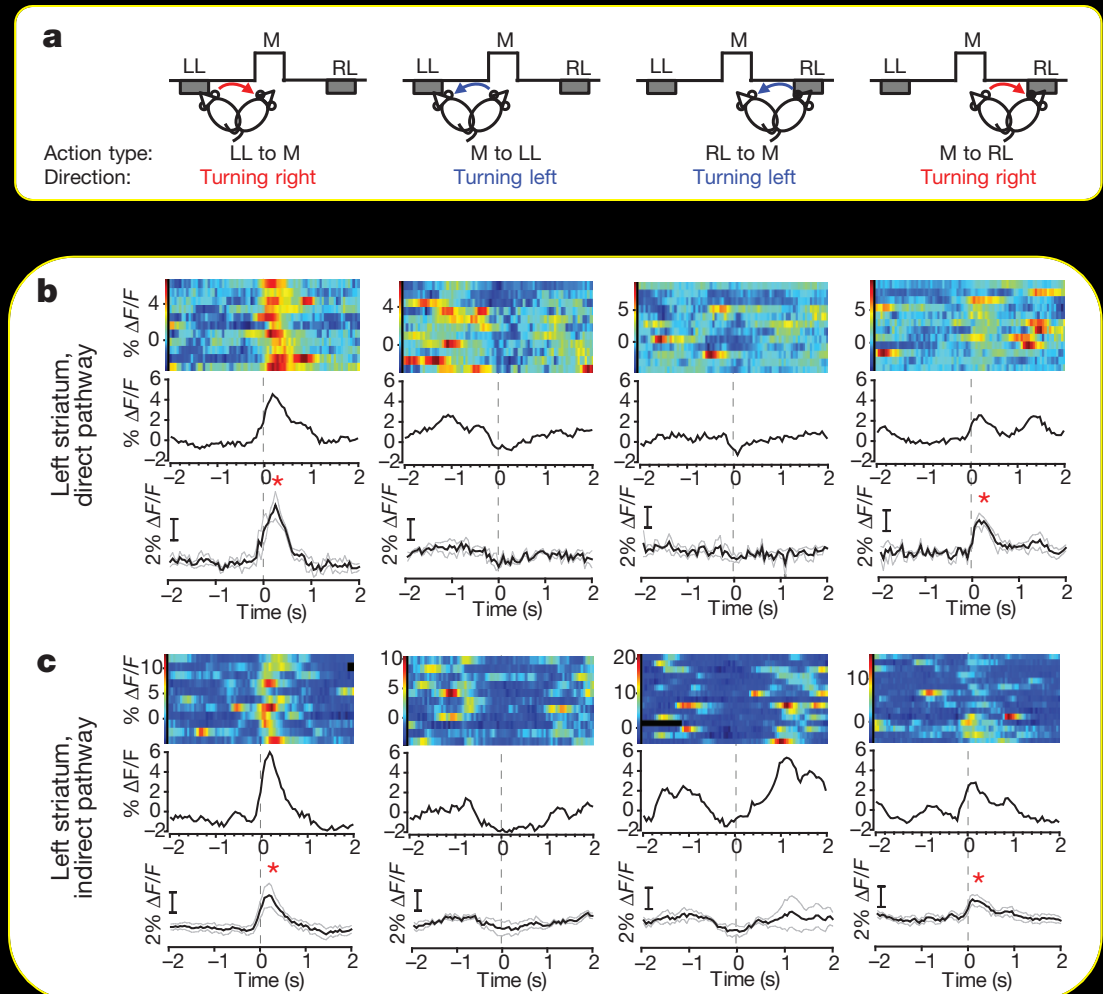
Direct/Indirect Pathways

- Direct Pathway → Rewards
- Indirect Pathway → Costs



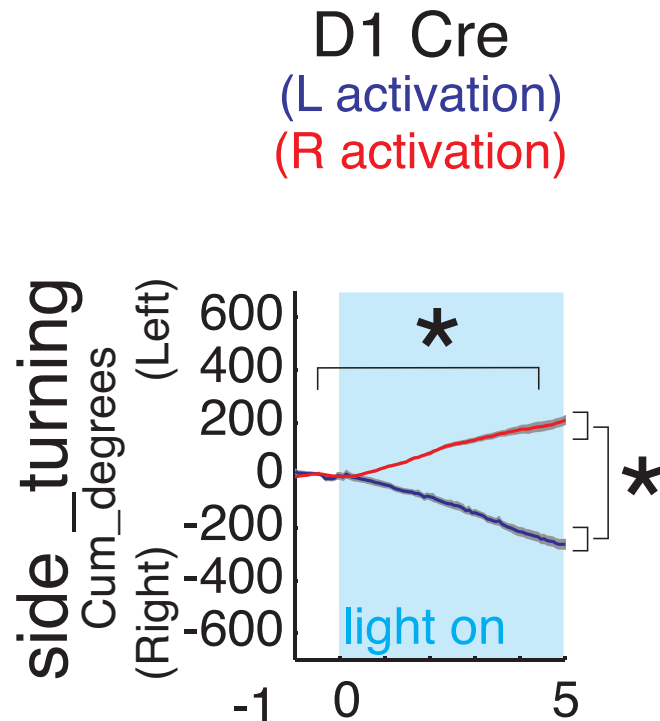
Direct/Indirect Pathways for Cost-Benefit

- Simultaneous activity in both pathways.
- Predicts contralateral movement.

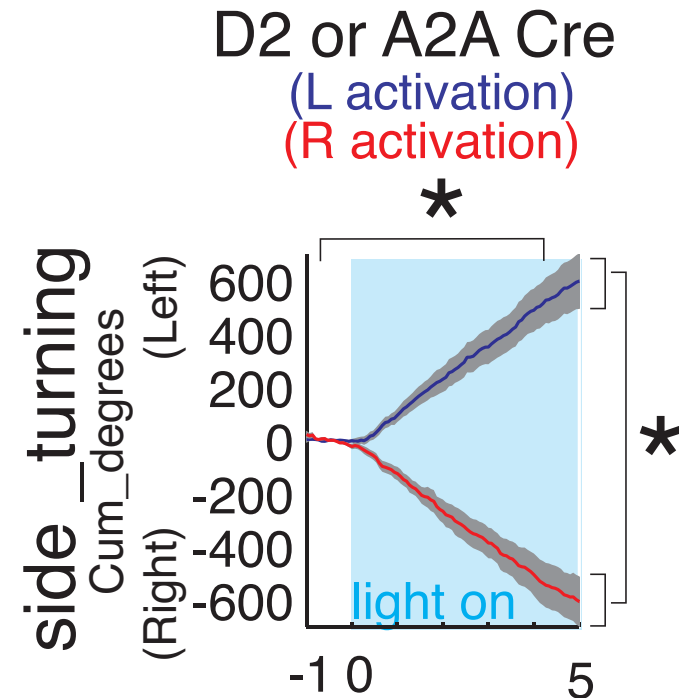


Direct/Indirect Pathways for Cost-Benefit

Stimulation of direct pathway increases *contralateral* turns.

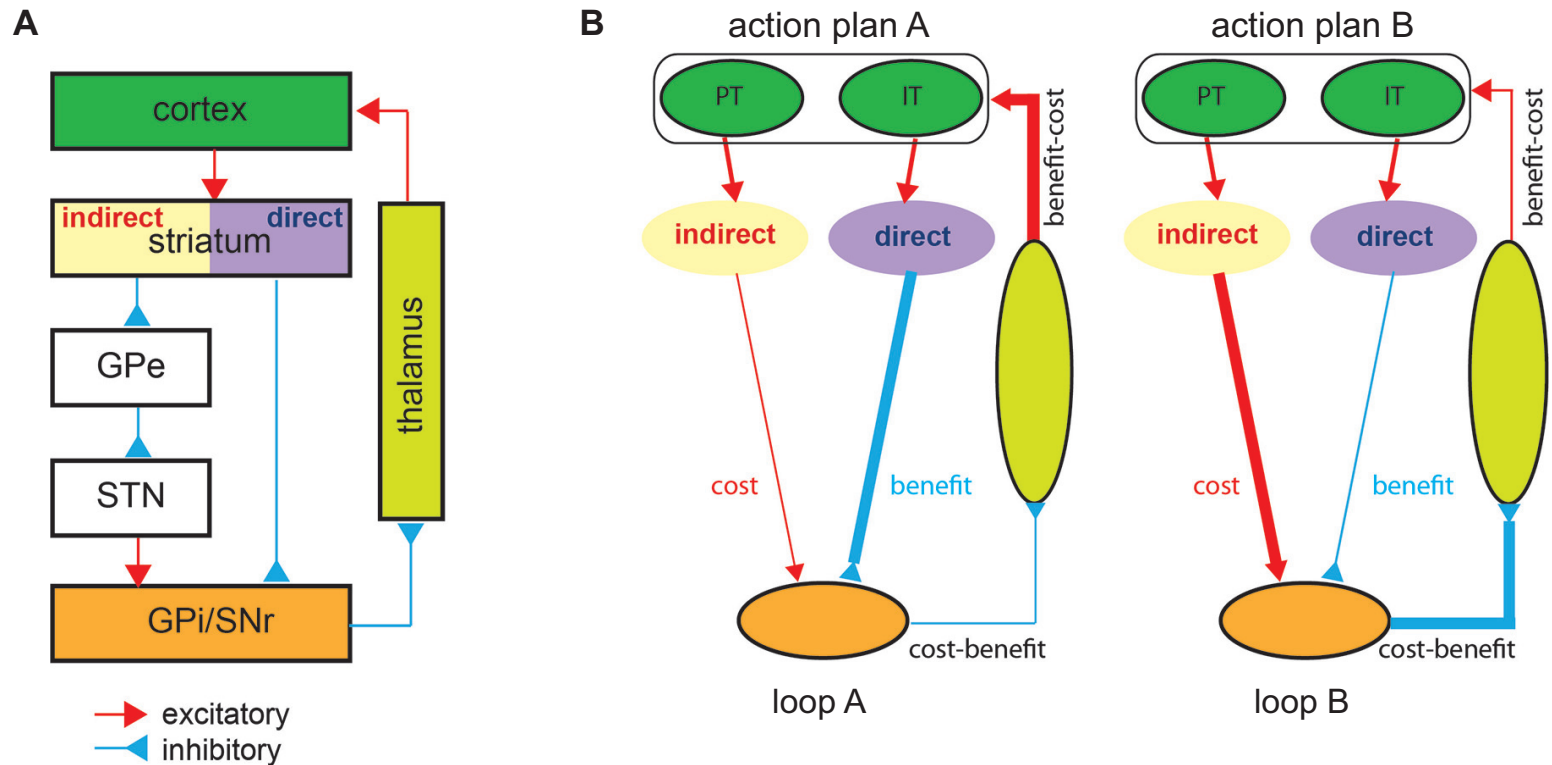


Stimulation of indirect pathway increases *ipsilateral* turns.



Direct/Indirect Pathways

- Direct Pathway → Rewards
- Indirect Pathway → Costs



The End

- Movement costs and rewards
 - Reward
 - Effort
 - Time
- Neural Mechanisms
 - Reward
 - Effort
 - Time
 - Integration

$$J = J_u - \frac{R}{1 + kT} + \dots$$